1.0

2.8   2.5

3.2   2.2

1.1   2.0

1.8

1.25   1.4   1.6

MICROCOPY RESOLUTION TEST CHART

THE APPLICATION OF SPECIAL COMPUTING TECHNIQUES TO SPEED-UP IMAGE FEATURE EXTRACTION AND PROCESSING TECHNIQUES

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Advances in solid state technology have created vast amounts of digital information for image processing. It has become evident that conventional serial type processors are no longer sufficient to handle and manipulate these vast amounts of data for feature extraction and other image processing routines in general. The results of this report indicate that reductions in processing times of one to two orders of magnitude can be obtained for certain algorithms when implemented on special machine architectures.

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The increasing capability of specialized digital processors has led to the possibility of implementing a large number of image processing functions in near real time.

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I. Introduction

1.1 Digital Image Feature Extraction and Processing

Digital image processing, the manipulation of images by computer, is a relatively recent development which has received an ever increasing amount of attention in terms of techniques applied, special processors, and the range of applications. Examples of this include medical diagnosis (x-rays or computer-aided tomography), aerial surveillance (agriculture, forestry, and land-use planning), such as LANDSAT, and military (navigation, target evaluation, mapping, and the like). Digital imagery contains a great amount of information or features whose extraction and processing can be useful in serving many different applications including those indicated above. The high-speed automated processing of imagery by computer is a crucial factor in the effective implementation of an advanced computer image exploitation facility. The increasing capability of digital computers has led to the possibility of implementing a large number of image processing functions in near "real-time," a result which is essential to establishing a near-production type facility. Digital image processing hardware and software are being developed and used by the government, industry, and universities. A significant government application is found in the military- surveillance, terrain identification, and defense mapping.

Digital image processing refers to any process or procedure which is applied by a digital computer to an image in digital form (sampled and quantitized), regardless of the source. A basic system example is illustrated in Fig. 1.1 below:

```
┌──────────┐     ┌─────────────┐     ┌──────────┐
│  IMAGE   │     │ INFORMATION │     │ DECISION │  Decision
│ PREPRO-  │ ──▶ │             │ ──▶ │          │ ─────────▶
│ CESSING  │     │ EXTRACTION  │     │ PROCESS  │
└──────────┘     └─────────────┘     └──────────┘
```

The overall exploitation procedure consists of image preprocessing, information extraction, and image decision making. Image preprocessing in a narrower interpretation consists of techniques

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for improving or enhancing the image for information extraction or for the display of an image to a human observer. These techniques include the use of transforms for filtering, restoration of images, and image segmentation that precede further processing. Preprocessing can also include image "normalization" such as histogram modification, geometric corrections, control of scale and resolution, and image combining (e.g., subtraction or correlation), as well as techniques for noise supression and data clustering.

Another significant step or stage in image processing and exploitation is feature extraction. The objectives and particular techniques applied in this stage often overlap those of preprocessing, depending upon the information extracted. Feature extraction can be viewed as an interpretation of the image in terms of specified features. These features include shapes, boundaries, edges, textures, and the like [1] - [17]. The extraction or detection of such features is often considered to be a part of an image preprocessing stage in image processing which leads to another image preprocessing step called segmentation [18] - [21]. The relative predominance and subsequent interpretation or significance of given features is highly dependent on the type of imagery. This imagery arises from such sources as LANDSAT, aerial photography, FLIR, and RADAR, some of which can be black and white or color. There has been a great deal of work done on the feature extraction problem as a part of the preprocessing stage [22] - [24]. This work includes that on thresholding [25], [26], edge or boundary following [3], [27], shape detection [16], [28], relaxation labeling [29] - [31], and other approaches to segmentation [32], [33]. Other preprocessing techniques include "averaging" and the application of various transforms [34], [35].

In an overall automated image exploitation facility, there is an emphasis on factors in addition to those illustrated in Fig. 1.1, which are significant to the efficiency and effective-

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ness of the overall system. These factors consist of image storage and retrieval, image representation and display, image information manipulation, user interaction, and image generation; Fig. 1.2 illustrates these additional factors.

```
┌──────────┐        ┌──────────────────────────────────────┐
│  IMAGE   │        │                                      │
│  FILE    │        │          MEMORY/PROCESSOR            │
└──────────┘        └──────────────────────────────────────┘

┌──────────┐   ┌──────────┐   ┌──────────┐   ┌──────────┐
│  PRE-    │   │ INFOR-   │   │  DATA    │   │ DECISION │
│ PROCES-  │   │ MATION   │   │ MANIP-   │   │ PROCESS  │
│  SING    │   │EXTRACTION│   │ ULATION  │   │          │
└──────────┘   └──────────┘   └──────────┘   └──────────┘

┌────────────────────────────────────────────────────────┐
│                    DISPLAY/CONTROL                      │
└────────────────────────────────────────────────────────┘

                    ┌──────────┐
                    │   USER   │
                    └──────────┘
```
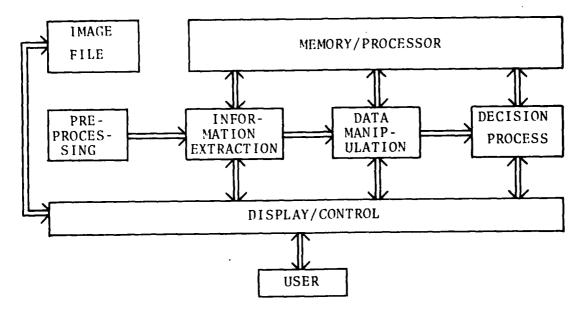
Fig. 1.2   Illustration of a More Complete Image Processing System

Particular configurations of such a system, including hardware, software, displays, information extraction and the decision scheme or process are application dependent. The algorithms and procedures that are applied to implement various image processing techniques are a function of the objectives of the image processing system user.

In particular, there has been a set of algorithms developed under the OLPARS program at RADC, although other projects or systems at RADC were using algorithms similar to these (in the AFES system, for example). These algorithms include histogram modification, averaging, boundary inclosure, enhancement and other feature extraction and processing techniques. These techniques are well-developed and have proven useful as applied to various types of Imagery. These software techniques serve as

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a basis for more sophisticated image processing built around a PDP 11/70. This system represents a near production system which handles a higher throughput for various types of imagery. This system has increased speed, memory size and terminal sophistication than previous systems. Of interest here is the processing speed of image feature extraction and processing techniques and its sensitivity to certain computer architectures. The capabilities of the basic AFES configuration to handle higher throughput rates can be significantly expanded by reducing the computation times associated with the implementation of image feature extraction and processing techniques.

1.2 Project Objectives

The objective of this project is to demonstrate the increased computational capability of special computer architectures with application to selected algorithms that would demonstrate a speed-up that would hopefully imply increased throughput. In particular, the machine to demonstrate the proposed speed-up is a STARAN array processor. This machine was chosen because: 1) RADC has one that is operational and thus has an interest in it, and 2) the accessibility of a STARAN to the UMC researchers at Goodyear Aerospace along with expert help in its use from consultants at Goodyear. The idea is to increase computational efficiency and effectiveness through the use of this special image processing architecture. In particular, the STARAN serves as a representative of a special architecture amenable to speeding-up certain image feature extraction and processing techniques. The main thrust of this project is to provide results to support the decision to add or utilize a special architecture in an image processing facility. That is, rather than proposing a specific system configuration, the results of this project serve as a demonstration that a special computer architecture can effect a significant increase in computational speed and thus throughput when applied to selected algorithms for image feature extraction and processing.

1.3 Project Resources

The successful completion of the objectives of this project has depended upon the availability of specific resources. One of these resources is represented by computers; the project employed the use of a PDP 11/50 and a PDP 11/34 located at UMC and the STARAN facility, including the PDP 11/20 host computer located at Goodyear Aerospace in Akron, Ohio. Both computer systems at UMC are RKO5 disc-based systems as was the system at Goodyear. All facilities had provision for hard-copy output and a high-resolution display unit (Comtal or Ramtek). Another resource has been manpower. This project has involved the part-time efforts of two faculty members and the part-time help of one to two research assistants (graduate students), depending on their availability over the span of the project. Finally, there was a subcontract with Goodyear Aerospace to provide us with two resources: 1) use of the STARAN facility for program debugging, testing and validation, and 2) personnel or consultants to provide help with the use of the STARAN facility and the actual set-up and demonstration of STARAN operation using programs developed at UMC.

1.4 Project Overview

The objective in seeking to speed-up image feature extraction and processing techniques, rather than just establishing faster processing (especially by sacrificing information content or accuracy), emphasizes techniques to significantly increase the throughput in a total image processing system, especially for a near production system for image interpretation and evaluation. The STARAN array processor represents the means for implementing such a speed-up.

The software to implement selected image processing algorithms on the STARAN array processor were developed by the UMC research team. Two computers at UMC were used for this purpose. Software was developed but could not be debugged or tested at UMC. The role of Goodyear Aerospace was to provide expertise on

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the use of the STARAN and provide us time on the STARAN for debugging, testing, and evaluation of programs, along with a hard copy of the results and the display of appropriate images. The research team at UMC and colleagues at Goodyear Aerospace cooperated closely to achieve the goals of this project. This cooperation assumed several forms: 1) several visits of the UMC research team to Goodyear for discussion and use of the STARAN, 2) telephone conversations with colleagues at Goodyear, and 3) a remote terminal hook-up from the STARAN facility at Goodyear to a terminal at UMC via a phone line. After debugging and testing the software for selected algorithms, the results of run times, including the input/output, and display results were obtained with the use of the STARAN facility. Original images and images processed at the RADC STARAN facility would be used for a demonstration of part of the results obtained on this project.

For the most part, software for implementation on the STARAN was developed by research assistants at UMC supervised by faculty members. One of the longer-term or expected outcomes of the work described here is a more general one than using a particular computer architecture and applying or utilizing its speed for application to selected algorithms. Although the processor is a particular one, and the degree of computational speed-up depends on the amenability of the chosen algorithms to speed-up by that processor, the objective is to use the results obtained as a basis for predicting or recommending a more thorough study of special processors for increased throughput (at least an order of magnitude).

II. Problem Formulation

2.1 Image Processing and the Need for Faster Computation

The effective and efficient operation of a near production or image processing facility involves a number of overlapping or interdependent tasks. These tasks include image storage and

retrieval, image enhancement, feature extraction, image recognition, and user display functions (interactive mode). The problem is compounded by the following factors: 1) increased resolution or picture size, say 1024 x 1024 or larger, 2) increased gray-level quantization, 3) complex algorithms involving large image segments, 4) multiple images of the same target- MSS or color, for example, and 5) rapid image handling for near real-time interaction by a user at a display. For example, for a large resolution image, say 4000 x 4000 pixels and 8 bits/pixel, the storage requirements are almost 10^8 bits/image. Then, for say 1000 images, one is considering about 10^{11} bits, which exceeds the capacity range of most current mass storage facilities, at least for near real-time access. This project addresses only a segment of the overall throughput problem- the processing of images, image by image by high-speed image feature extraction and processing techniques. If the computer architecture that provides the speed-up in computation time is coupled or matched with fast I/O transfers along with image compression techniques, the system throughput will significantly improve. At the image feature extraction and processing level, it is expected that these methods will speed-up processing time by at least an order of magnitude. The first problem is to select the image feature extraction and processing techniques to match the chosen computer architecture in order to realize its full capacity.

2.2 Justification for the Selected Algorithms

The variety of image feature extraction and processing techniques covers a wide range. Examples include segmentation, texture identification, noise reduction, thresholding, edge enhancement, image transformation, and the like. Among the choices of algorithms are ones with the common characteristics of being "useful" and at the same time amenable to speed-up through the use of special computer architectures. One can classify the techniques of interest here into two broad categories: 1) feature extraction, and 2) image processing (enhancement). Feature

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extraction techniques are concerned with the extraction of specific information from the entire image or from particular sections of it, such as edges, particular shaped objects, lines, pixel statistics (mean, variance, or texture). The main purpose for feature extraction is usually preparation for image recognition. Techniques associated with image preprocessing, in contrast, are applied so as to improve the image, preparing it for feature extraction. Examples of this include histogram modification, noise reduction or elimination, and edge sharpening. Another purpose of such preprocessing is to enhance the user display, such as on-line image manipulation (preprocessing techniques can be called-up), manuscript generation, and image compression and storage. Often the distinction of these two types of processing is not clear, such as with the application of transforms (Fourier, Walsch, etc.), which could precede filtering and then enhancement, or the spectrum could be used to generate a set of features.

Essentially, there were two algorithms which were chosen for implementation on the STARAN array processor. These are: 1) an edge detection (gradient) method, PTEDGE, for detecting or outlining edges, and 2) several techniques designed for image noise reduction or removal: a) MODAL, a technique for pixel replacement, b) ODDPX, another pixel replacement technique, and c) SIMNB, a noise removal technique. Each of these techniques itself involves several subroutines in the implementation. These techniques were developed and executed on a conventional (serial) machine (PDP 11/45); this is reported on in [36]. However, in that study, it appears that the actual application of the techniques to sample imagery was not done, or at least no "before and after" imagery were presented. Thus, the two selected techniques involve: 1) an edge detection or sharpening method, and 2) several variations of noise reduction or removal methods. Available software for these programs already existed in assembly language.

All of these computer-oriented techniques are local tech-

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niques; that it, the operations performed on or applied to individual pixels depend on the gray levels of adjacent or immediate surrounding (neighborhood) pixels. Thus, the identification and modification of the gray level of a pixel are made on the basis of the gray levels of neighboring pixels. Being "local" techniques, they are highly amenable to parallel processing; this means that each small area of an entire image can be assigned to a separate processing element for computation. Then, the entire image ca.. be processed in a time close to that what a single area might require for processing. Some computing architectures, such as an array processor, handle the parallel processing in a line-by-line format.

2.3 Justification and Need for Special Computer Architecture

In various places in this report, the term "conventional" or serial machine will be used. This refers to what later is a class of computers called SISD (single instruction stream, single data stream). A "conventional" machine executes the instructions in sequence (serial) and in an image processing application, the processing is implemented pixel-by-pixel, area-by-area, or line-by-line. Thus, depending upon the computations applied to each pixel, area, or line, the total processing time is proportional to the number of pixels, areas or lines to process. This represents a very efficient approach to image processing. Then, the image throughput depends on or is limited by, for a given image (size and number of gray levels), the total sum of computation times associated with a given algorithm. Thus, it is proposed that the parallelism of special computer architectures be taken advantage of for the processing of the image sections. The main advantage of special architectures can occur when it is matched to the algorithm; then, the algorithm can be broken-down and restructured so as to take advantage of the special architecture-parallel tasking, vector operations, and the like. Thus, the key element here is the ability to restructure an existing, chosen algorithm to match a given architecture.

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III. Review of Special Computing Architectures

3.1 General Overview

Advances in computer architecture, matching software, cir-
cuit design, device fabrication, as well as storage and retrieval
techniques have resulted in an increased processing speed in
modern digital computers. This, in turn, has provided the basis
for a corresponding increase in image processing speeds. Hard-
ware and software architectures are intimately related and
difficult to separate. Hardware/software system design to bring
about increased image processing speed and improved throughput
involves a number of trade-offs, including speed, precision,
reliability, flexibility for expansion, modes of operation, ease
of use and interactive capabilities. The relative weights and/or
constraints imposed on these factors is strongly application
dependent. Here, the application is digital image processing, an
image being represented by an array of pixels, whose gray levels
have been quantitized. The need for high speed is readily appar-
ent when real-time or near real-time image processing is required,
especially in a near production environment. One example of near
real-time image processing is in digital television [37]. A
frame rate of 30/sec. and a horizontal line scan of 63.5 microsec.
(with the remaining 13.5 microsec. being used for retrace). With
a minimum horizontal resolution of about 500 pixels/line, there
would be 50/500 = 100 nanosec. processing time/pixel. This im-
poses a sever constraint or requirement on the computing archi-
tecture.

Many applications do not require the extraordinarily high
processing speeds referred to previously. Digital images from
weather or reconnaissance satellites may not require 30 processed
images/sec. However, time-delays, even for a single frame, may
not be acceptable due to rapid movement of storm systems or tar-
gets. Short processing times are important even for objects that
do not appear to be changing. Image processing requirements

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depend on image information content. For example, a single frame of LANDSAT imagery containes 30 x 10^6 bytes of information. The storage of 1000 such images would require some 3 x 10^{11} bits of storage. To handle a high throughput with such a data base, memories could be arranged in a hierarchical or functional manner, a buffer memory could be used (10^8 bytes, say) along with a temporary working space (memory) and a high-speed data transfer rate.

In order to implement digital image processing techniques and satisfy reasonable goals regarding throughput, while being able to manipulate images and implement various sophisticated algorithms in near real-time, it is proposed to utilize advanced computer architectures and organization. These architectures include parallel processing, associative (array) processing, and multiprocessing. Computer architectures can be classified based on the properties of the data and instruction streams. This has led to 4 categories of computer architectures. These are summarized below.

	SD: Single Data Stream	MD: Multiple Data Stream
SI: Single Instruction Stream	Unit Processor	Parallel Process. And Associative Proc.
MI: Multiple Instruction Stream	Pipeline Processor	Multi-processor/ Multicomputer

Table 3.1 A Classification of Generic Processor Architectures

Using this table, one can consider the following architectures:

1) SISD (Single Instruction stream/Single Data stream); uniprocessor (example: IBM 370).

2) MISD (Multiple Instruction stream/Single Data stream); pipeline (example: CDC Star 100).

3) SIMD (Single Instruction stream/Multiple Data stream); paral-

lel or array processor (examples: ILLIAC IV or STARAN).

4. MIMD (Multiple Instruction stream/Multiple Data stream);
    multiprocessor (example: UNIVAC 1108).

5. SIMD and MIMD combined.

   The architecture for a "typical" array or parallel processor
is shown in Fig. 3.1 below, (SIMD).
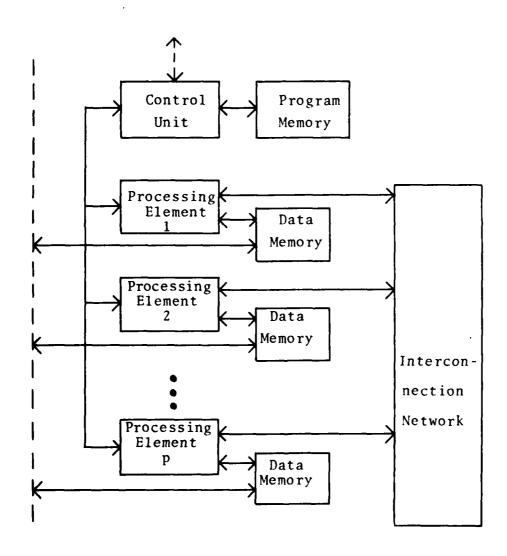
Fig. 3.1 Block Diagram of a Parallel Processor

The diagram in Fig. 3.2 shows a typical associative processor configuration (SIMD).
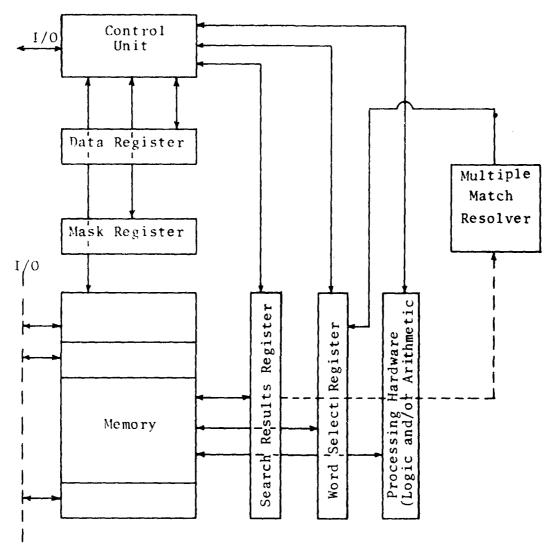
Fig. 3.2 Block Diagram of Associative Processor

Next, three different types of high-speed processors that vary significantly in architecture will be discussed. The ILLIAC IV and AP-120B are introduced in relatively brief form, while the main emphasis is on the STARAN associative processor.

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IV. High-Speed Processors

4.1 ILLIAC IV
4.1.1 Architecture

The first high speed processor to be examined is the ILLIAC IV. Its SIMD architecture and topological relationship between processing units result in the ILLIAC IV being classified as an array processor [38]. The design follows that of the SOLOMON computer which was one of the earliest processors designed with a high degree of parallelism [39].

Four types of units make up the ILLIAC IV system configuration as seen in Figure 4.1. The first unit, a Burroughs B6700, functions as a host computer. It provides for user interfacing and program assembly. An I/O controller is the next unit. It provides for data and instruction transfers between mass storage and the arrays. Mass storage is provided by the third unit, a disk file. The disk file allows storage of large amounts of data and instructions. Such storage is particularly useful when the system is supporting many users. The final unit is the array which consists of a control unit (CU) and 64 processing units (PU). Data storage, instruction storage, arithmetic and logic operations are all performed by this unit.

The ILLIAC IV contains four arrays. Each of the arrays is designed to operate independently or in conjunction with each other. This is accomplished by having a controller for each array and also providing a system of interconnections between the control units and the processing units. The result is a variation of all four arrays acting independently, two sets of two arrays acting together or all four arrays acting as one large
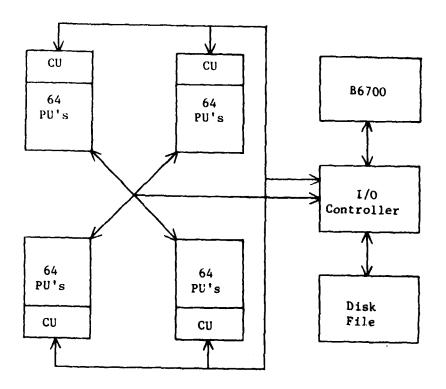
Figure 4.1   ILLIAC IV System Configuration

(a)   Adjacent PU's

(b)   Nonadjacent PU's
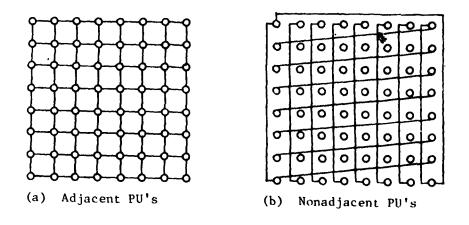
Figure 4.2   PU Connections

Sixty-four processing units (PU) are connected together to make up an array. Each PU is connected to four neighbors. This allows the results of one calculation to be used in another calculation without lengthy data transfers. The interconnections can be seen in Figures 4.2 (a) and 4.2 (b). Each processing unit is represented by a small circle and its interconnection with other processing units by a line. Connections shown in both figures exist simultaneously; however, they are shown in separate figures to avoid confusion.

Instructions are both transferred to and in some instances executed by the control unit (CU), Figure 4.3. The instructions, 32 bits long, are read from the processing element memory (PEM), Figure 4.4, in blocks of eight words (16 instructions). They are stored in the instruction buffer which holds up to 128 instructions. Each instruction is then transferred to the advanced instruction station (ADVAST), where it is decoded. This station determines whether the instruction is to be executed in the CU or the PU.

Control unit instructions are executed immediately without being transferred to the final queue (FINQ). A typical example of a control unit instruction would be a jump instruction. This would require a change in the program counter, part of the CU, and would not interfere with the processing units.

If an instruction is to be executed by the processing units, it is transferred from the advance instruction station (ADVAST) to the final queue (FINQ). Here the instruction awaits transmission to the final station (FINST) or the broadcast data and address register. Data intended for use by all or many of the processing units is transferred to each PU from the broadcast data and address register. This is useful for adding a constant value to several or all PU's at the same time. Instructions entering the final station are decoded further and transmitted to the processing units as control signals.
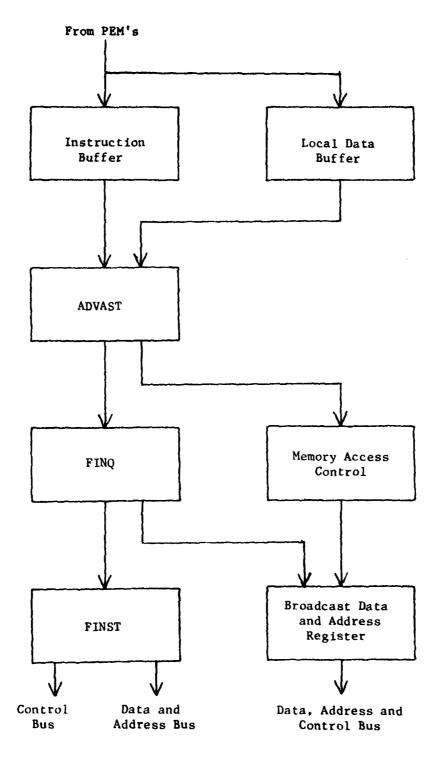
Figure 4.3   ILLIAC IV Control Unit

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The control unit has a limited arithmetic capability. This
provides for such operations as address indexing. An index value
stored in a processing element memory (PEM) location could be
transferred to the local data buffer of the CU. The data would
then go to the advanced instruction station which contains the
arithmetic unit. After this data is added to an address previ-
ously sent to the ADVAST from the instruction buffer, the result
is transferred to the memory access control. The address is then
transferred to the broadcast data and address register where it
is used to address a processing element memory.

Each of the processing units (PU) which have been mentioned
so far, consists of a processing element (PE) and a processing
element memory (PEM) shown in Figure 4.4 [38], [40]. Data and
control signals enter the register block (RB) of the PE. Data
can be stored in the RB, which contains three storage registers
and an accumulator, for use in arithmetic instructions which use
the arithmetic logic unit (ALU). Transfers are made between the
ALU and the RB to provide the needed feedback for operations
such as shifting.

Addressing the PEM is accomplished by transferring the ad-
dress from the CU or the PEM into the register block. The PU
can then take advantage of the ALU to perform address modifica-
tion. The address can be indexed, if desired, and then transfer-
red to the address register. From there, it is used to address
the processing element memory.

Arithmetic operations are performed in the ALU of the pro-
cessing units. The ALU operates on a 64-bit word which can be
divided into two 32-bit or eight 8-bit segments. The 64-bit
word and 32-bit segments all have flags which can be used to
determine if an operation is to take place. This flag is not
operable for the 8-bit segments, which prevents these segments
from participating in simultaneous conditional operations. Each
ALU can operate independently or in conjunction with neighboring
processing units. Since each PU has its own memory, PEM,

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simultaneous memory accesses by all PU's can occur.

The ILLIAC IV is capable of performing up to 256 simultaneous arithmetic operations involving 64-bit words. Its architecture results in a machine capable of greatly surpassing sequential computers in a wide variety of operations.

4.1.2 Applications to Image Processing

The ILLIAC IV can be used in a wide variety of image processing applications. The discussion in this section, however, will be limited to three areas. They are table lookup, convolution, and Fourier analysis [41].
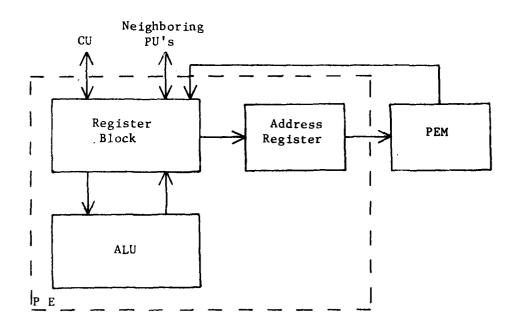
Figure 4.4   ILLIAC IV Processing Unit

Table lookup can be used to threshold an image. This process changes a pixel gray level to a predetermined value when the pixel gray level falls within certain limits [42]. Pixel gray level values can be stored in the processing element memory. Then up to 512 pixels can simultaneously be assigned gray level values based on the limits they fall between.

Convolution can be used for smoothing, filtering, and edge detection [42]. Smoothing results when high frequencies are removed from the image. This will yield an image with high frequency noise filtered out; however, it may also result in blurring. Filtering can be used to enhance high frequencies and produce sharper images. Edge detection may be used to enhance the edges in an image. The convolution of a slowly changing gray level with an impulse results in a faster changing gray level with some overshoot. The result is edge enhancement.

Fourier analysis involves converting signals from the time domain or spatial domain to the frequency domain and back again. This conversion frequently requires complex operations in which the calculated conversion value of one pixel is required to calculate the next pixel. Once the conversion is accomplished, filtering in the frequency domain can result in edge emphasis (high pass) or noise removed (low pass).

4.1.3 Advantages/Disadvantages for Image Processing

The architecture of the ILLIAC IV is highly suited for image processing. Each of the four arrays consists of 64 processing units which yield a total of 256 PU's. Each processing unit uses a 64-bit word which can be separated into two 32-bit or eight 8-bit segments. The segments can each be treated separately, resulting in a total configuration of up to 2,048 eight-bit pixels. This in combination with indexing, high speed memory (250 nanoseconds), high speed processing (400 nanoseconds multiply) and the topological nature of the arrays, are the main advantages in using this computer for image processing.

Disadvantages of the ILLIAC IV include its expense and the flag bits used by the PU's. The large cost, approximately 30 million dollars, is caused by the massive amount of electronics required to perform complex calculations in each processing unit [45]. Every processing unit requires around 10^4 ECL gates and 2,048 words of 250 nanoseconds memory which results in over 2.5 million ECL gates and over 4 M bytes of memory [39]. The ILLIAC IV was constructed in the mid-1960's, using the technology of the 1960's. The result was an extremely costly and large machine.

The flag bits mentioned earlier are a disadvantage because they have limited application. These bits can be used to determine if an operation is to take place in a processing unit. For example, an array may contain some data which must have a constant added to it, while the other data cannot be changed. This can be done by broadcasting data to all processing units in an array and setting the flag bit only on those data words which should have the constant added to them. The flag bit can be set for each 64-bit word in the processing element memory (PEM) or the two 32-bit segments. The flag cannot be set for the eight 8-bit segments which change a possible 2,048 simultaneous operations to 512.

In summary, the ILLIAC IV is a high speed array processor consisting of four arrays. Each array consists of 64 processing units which can be combined to give up to 256 64-bit computations simultaneously. Due to the high cost and mid-1960's technology, few ILLIAC IV's have been constructed. Access to an ILLIAC IV is limited primarily to users of the ARPA network.

4.2 AP-120B

4.2.1 Architecture

The AP-120B is a parallel pipelined processor [43]. Figure 4.5 illustrates the parallel pipelined concept. Processes A, B, and C can take place simultaneously, hence they are called paral-

lel processes. Processes D and E can also occur simultaneously; however, data entering E must first be processed by D. The pipelined concept implies that when data enters E to be processed, new data may also enter D.

Figure 4.6 is a diagram of a typical AP-120B system. Unlike the other computers discussed in this thesis, the AP-120B must have a host computer. The host is a general purpose sequential computer. Its main functions are handling operating system overhead, user interfacing, and performing data manipulation required in preparation for the AP-120B. Data is transferred between computers via DMA cycle stealing and control signals are passed along through the I/O interface.

The architecture of the parallel pipelined processor is shown in Figure 4.7 [44]. Data, instructions, and control signal are received from the host through the I/O interface. Instructions are then stored in the program memory. Data can be stored in the table memory, data pad X, data pad Y, main data memory, or the integer block.

When instructions in the program memory are ready for execution, they are transferred to the control buffer which generates control signals used in the AP-120B. The result can be a combination of up to all ten of the following operations: [43]

1. Floating-point add
2. Floating-point multiply
3. Fetch or store from main data memory
4. Read accumulator
5. Read accumulator
6. Store accumulator
7. Store accumulator
8. Conditional branching
9. Fetch from table memory
10. Integer block

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Process A

Process B   Process D   Process E

Process C
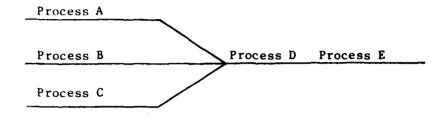
Figure 4.5   Parallel Pipeline Concept

Terminal —— Host Computer —— Storage

Data   Control

AP-120B
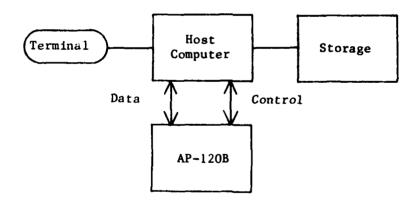
Figure 4.6   Typical AP-120B Configuration
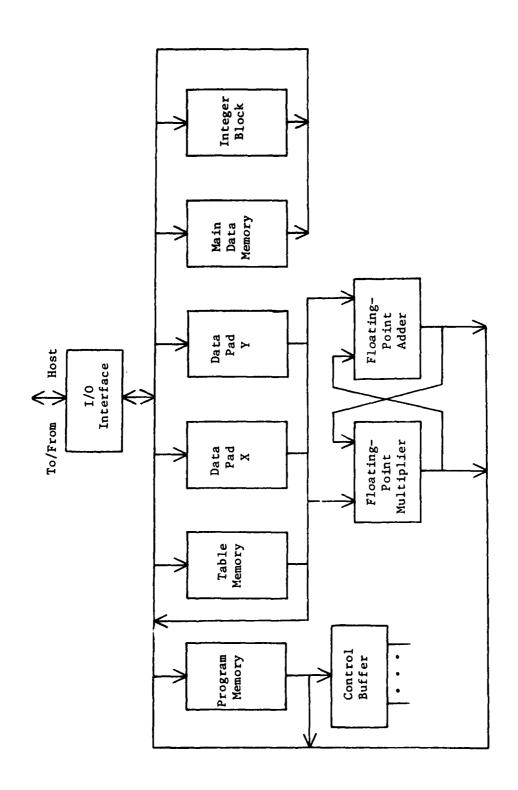
Figure 4.7 AP-120B Architecture

The program memory is constructed with bipolar semiconductor memories. It is available in 1K word increments and expandable up to 4K words. The instruction word size is 64 bits, which permits up to 10 different operations to be executed concurrently.

The table memory uses bipolar technology for both RAM's and ROM's. The ROM's occupy up to 4K words and are used to store constants and sine/cosine tables. The RAM's are available in 1K increments, bringing the total table memory capacity to 64K words. Each data word is 38 bits long to provide increased accuracy in floating-point operations. The table memory can be used to store frequently used constants.

Data pad X and data pad Y are floating-point accumulators. Each pad has 32 floating-point accumulators which are 38 bits long. Data pad X and Y may be concurrently used for source and destination registers. The result is four accumulators (two source and two destination) capable of being accessed in one instruction.

The main data memory consists of up to 512K words of MOS memory. Direct addressing is limited to 64K; however, paging techniques will result in 512K addressable words. This memory is designed to store floating-point numbers which result in its 38-bit word length.

The integer block contains sixteen 16-bit integer registers and an integer arithmetic logic unit. This unit is used for addressing functions and integer arithmetic.

4.2.2 Applications to Image Processing

The AP-120B parallel pipelined processor performs efficiently on calculations. Its high speed floating-point adder and multiplier yield rapid calculations required for such processes as Fourier Analysis, Convolution and Correlation.

The parallel pipelined architecture used by the AP-120B is ideal for many image processing applications. One example is

Fourier Analysis, which can be accomplished with the use of the Fast Fourier Transform. This transform requires many variables to be multiplied. This can be done in parallel. The results of the multiplications must also be added. This must also be done to the next group of variables which results in a pipeline movement of data.

4.2.3 Advantages/Disadvantages for Image Processing

The parallel pipelined architecture provides a large speed increase over traditional sequential machines. Fourier Analysis is accomplished in less time with the AP-120B than with general purpose computers. Performing a 512 x 512 Fast Fourier Transform of an image can be accomplished in 1.55 seconds on the AP-120B whereas a general purpose computer may require in excess of 30 minutes [43].

The AP-120B was designed to be a high speed processor for scientific use. To accomplish this, floating-point hardware became the basis for the processor. Many image processing applications, however, do not require floating-point hardware. Large arrays with primitive arithmetic units would fit these applications better. Thresholding an image could be dome much more rapidly on a computer capable of operating on a large number of pixels at one time than it could be done on the AP-120B.

The AP-120B appears to be the most cost-effective of the three processors discussed in this thesis. Its price is in the one hundred thousand dollar range and its speed is around 3.5 million floating-point operations per second [45].

In summary, the AP-120B is a high-performance, relatively low-cost parallel pipeline processor. It is designed to be connected to a host computer which controls the overall system. The AP-120B became commercially available in the mid-1970's. As a result of the use of newer technology, MSI, LSI and higher speed memories, and the AP-120 architecture, its price and performance have resulted in many units being sold commercially.

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Another variation on the AP-120B is a later model by the same manufacturer, the FP-100. This machine does not have the same capabilities, but is more cost-effective and is well matched to host machines such as a PDP 11/23.

4.3 Other Architecture

Other examples of special machines for picture processing which are much faster than conventional machines are the CLIP series, PPM and PICAP. The CDC Flexible Processor and the TOSPICS are two additional examples of more powerful machines, which are similar in their treatment of image processing tasks. A feature of some of these more powerful machines is having a special type of memory, CAM (content addressable memory [51]).

Special purpose computer architecture for digital image processing can be partitioned into two broad classes, bit-plane processing and distributed processing. The bit-plane approach uses Boolean operators as processors on primarily binary images. The distributed computing approach appears to have more computational capability. Most of the existing machines designed for parallel and array processing have the disadvantage of not being "reconfigurable," whereas a variety of digital image processing tasks would greatly benefit from this feature. A multi-processor configuration should be considered; it may be useful to combine the capabilities of both parallelism and array processing. Four principal areas where system performance can be improved for specific applications are: 1) devices and circuits, 2) system architecture, 3) system organization, and 4) system software. Performance characteristics include throughput, flexibility, availability, and reliability. The essential characteristics of a multiprocessor are as follows:

1) contains two or more processors of approximately comparable capabilities

2) all processors share access to common memory

3) all processors share access to input/output channels, control units and devices

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4) entire system is controlled by one operating system providing interaction among processors and their programs at the job, task, step, and data set element levels

A key to classifying such structures is the interconnection subsystem- its topology and operations. Three organizations of this subsystem are common: 1) time-shared on common bus, 2) cross-bar switch matrix, and 3) multiport memories. A cross-bar configuration must be capable of resolving conflict situations. The essential structure of a multi-processor system consists of a host computer such as a PDP 11/70 or 11/780, multiple processors, shared memory, local memories, a mass storage memory, inter-processor connections to link processors, memory and I/O, and multiport memories. A basic, but general multi-processor organization is illustrated in Fig. 4.8.

The RCA 215 is an example of a cross-bar multiprocessor, while the Univac 1108 is an example of a multiport memory multiprocessor. The concept and use of multiport memories are represented at the chip level by special processors, such as the Intel 2920 and the AMD S2811.
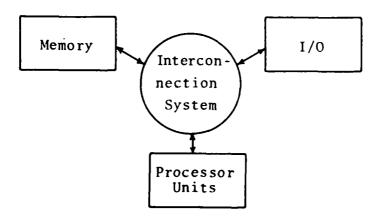
Fig. 4.8 Basic Multiprocessor Organization

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Another approach to special architecture for high-speed image processing is the use of bit-slice architecture. Here, the computational tasks are separated from the control and memory tasks. Special chips are designed as the computational units ⸱ 2-bit, 4-bit, or 8-bit (one byte) slices; they are designed with high-speed technology devices (bipolar Schotky or ECL). These high-speed computational units are then coupled together for form n-bits (8, 12, 16, 32, as required). Computational tasks are performed by special programs (microprogrammed) stored in a ROM (Control ROM). A fast, common memory is used for storing the image processing algorithms. Register to register transfer times of data within these devices are in the nanosec. range. Byte slice devices are now available. The advances of this approach include the high speed characteristics of the bit or byte slice devices and the ease of combining the basic units to form larger combinations as required.

4.4 The STARAN

4.4.1 Introduction

One of the special computer architectures emphasized here in regard to speeding-up image feature extraction and processing techniques is the STARAN. It is emphasized here because this machine was used to demonstrate the speed-up possible with an array-type computer architecture.

4.4.2 Architecture

The STARAN associateive processor (AP) is a parallel processor designed to provide efficient computations of parallel operations. Its associative architecture is derived from the content addressable arrays. In its normal configuration, Figure 4.9, STARAN is connected to a sequential controller. This controller provides a method to load AP programs, a user interface with the AP, a program assembly and debug capability, and control over the AP [46]. The host computer can provide overall system control for time sharing operation.

The STARAN, on which the work for this project was implemented, is located at the Goodyear Aerospace Corporation (GAC) in Akron, Ohio. A PDP 11/20 is used as the sequential controller or host computer at GAC. Mass storage is provided by two DEC RKO5 disk drives and two tape drives. The user interface is a DEC-writer. A tape drive is employed for the imagery input, while a COMTAL display is used for the imagery output. Later on in the project period, a remote link was established from the STARAN facility at GAC to a remote terminal at the University via a telephone link.

STARAN architecture consists of a control memory unit (CMU) and associative arrays, Fig. 4.10. The minimum configuration requires the CMU and one array. The maximum configuration would consist of up to 32 arrays; however, the STARAN at Goodyear Aerospace Corporation, consists of only two arrays.

The control memory unit interfaces the sequential controller to the associative arrays. Data and instructions are normally transferred from the sequential controller storage devices to the CMU where they are stored. Data can be moved through a 32-bit common register in the CMU to the associative arrays for processing and then back to the CMU. Instructions are executed in the CMU.

The associative arrays consist of a multidimensional access (MDA) memory, response store registers, and a shift network. These units are used for storage of the 256 256-bit words, arithmetic and logic operations, and flags to allow content addressability. Parallel I/O directly into and out of the arrays is also available in some STARAN associative processors.

A more detailed description of the STARAN architecture is presented in Section 5.1.
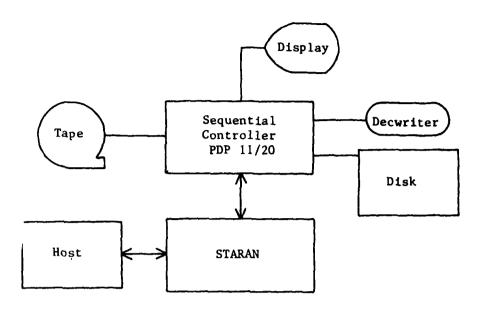
Figure 4.9   STARAN System Configuration
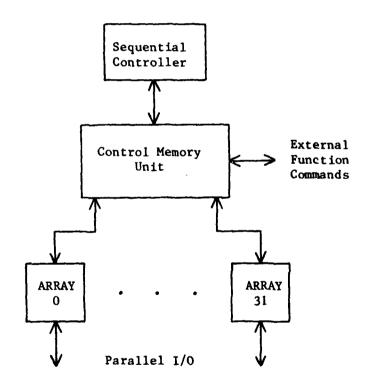
Figure 4.10   STARAN Architecture

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4.4.3 Applications to Image Processing

The STARAN associative processor has proven to be a powerful computer capable of handling many applications. It has been used extensively by the Rome Air Development Center to investigate its usefulness in such areas as Advanced Warning and Control Systems (AWACS) tracking systems and Air Traffic Control systems [50]. For image processing application, STARAN is particularly useful in areas requiring manipulations of pixels. Examples would be histograms, convolution, noise removal, and thresholding. Such techniques can be carried out without the use of floating-point numbers for which the STARAN is not ideally suited.

Examining the application of STARAN to producing a histrogram will demonstrate the power of the associative arrays. Since an array consists of 256 words, it can hold up to 256 pixels, storing only one pixel per word. Two arrays will hold up to 512 pixels which allows simultaneous comparisons of all 512 pixels with a specific pixel. The number of matches can be determined, which results in a pixel count for the histogram. Only 512 such operations are required to complete the histogram of a 512 x 512 image. On a sequential computer, 262, 144 such operations would be required.

4.4.4 Advantages/Disadvantages for Image Processing

The two greatest advantages of the STARAN are the large arrays and the powerful associative instruction set. The arrays, 256 x 256 bits, can provide arithmetic operations on at least 256 pixels at the same time. A system which has 32 arrays could, for example, check 8,192 pixels for a particular gray level value all at one time with the execution of one instruction. The associative instruction set allows complex manipulation of data in the MDA memory, response store registers and the common registers.

The disadvantages of STARAN include that of most high performance processors, cost- approximately 3/4 of a million dollars. Several other areas need improvement, also. Data transfers from

the control memory unit to the associative arrays must go through the common register. This is a 32-bit register which forms a bottleneck when trying to transfer large amounts of data to the arrays. An attempt to overcome this was made by providing for parallel I/O directly to into the arrays. This method, however, is not available on all STARAN associative processors.

Associative arrays are constructed with 256 words of memory per array. Each word can perform a primitive arithmetic and logic operation. These operations are not efficient for multi-plication and division, requiring additional execution time. Floating-point arithmetic requires additional software which results in a further slowing of execution speeds. This disadvan-tage could prove significant for algorithms such as the Fast Fourier Transform.

In summary, the STARAN's associative arrays provide a power-ful means of processing parallel integer oriented operations. The lack of floating-point hardware does significantly reduce the speed of this machine for many scientific applications.

V. STARAN Associative Processor

5.1 Architecture

A brief discussion of the STARAN architecture was given in Section 4.4.2. This section will expand on that introduction by examining more closely the control memory unit and the associative arrays.

The control memory unit can be divided into 10 areas, Figure 5.1, as follows:

Page 0. This is a memory that uses bipolar technology to achieve fast access. It contains 512 32-bit words. Page memory is used for instruction storage only. This page is used primarily for a library of microprograms that are frequently required in STARAN programs. Page 0 contains hexadecimal addresses 000 through 1FF.

Page 1. This page has the same amount and type of memory as page 0; however, it is intended for STARAN programs about to be executed. It contains hexadecimal addresses 200 through 3FF.

Page 2. This page is functionally identical to Page 1. Its address space is hexadecimal 400 through 5FF.

HSDB. The high speed data buffer is a 512 32-bit word bipolar memory. It is intended for data storage requiring frequent access. Its address space is hexadecimal 600 through 7FF.

Bulk Core Memory. This memory is nonvolatile core which is intended for program and data storage. The standard configuration contains 16K 32-bit words occupying hexadecimal addresses 8,000 through BFFF.

Port Switch Logic. This unit acts as a switch to connect the program pager to page 0, 1, or 2 for a memory write operation. It also can connect page 0, 1, or 2 to the AP control or sequential controller for a memory read.

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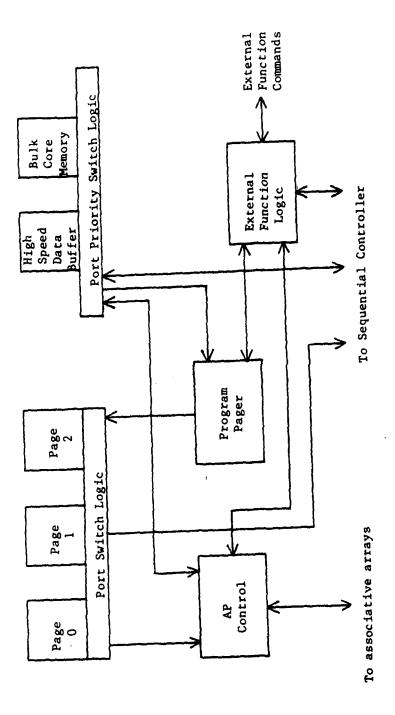
Figure 5.1   Control Memory Unit

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Port Priority Switch Logic. This unit determines the priority of the port switches and sends out control signals to allow port activation. It also provides switched paths for the high speed data buffer to the AP control and sequential controller. Switched paths also exist from the bulk core memory to the AP control, program pager and the sequential controller.

AP Control. The associative processor control is designed to control the STARAN arrays. Instructions which are fetched from bulk core memory, page memory, or external logic are decoded and executed in the AP control or the associative arrays, Figure 5.2.

Program Pager. The program pager is connected to the bulk core memory and page memories via port switches. Its function is to load the high speed page memory with programs stored in the lower speed bulk core memory. This allows for large program storage in bulk core and fast program access in page memory. Programs should be written to require a sufficient amount of execution time in page memory to allow one of the unused page memories to be loaded by the program pager.

External Function Logic. This unit transfers control and status lines of some STARAN elements for external use. Resetting and clearing various registers and flags can be accomplished externally. AP control status is also monitored. The AP control unit, Figure 5.2, will be discussed in detail to allow a better understanding of the programs found later in this thesis.

Data enters the AP control from the memory in the control memory unit. It is transferred to one or more of the following registers:

1. Common Register (C)
2. Array Select Register (AS)
3. Field Length Counter (FL1 or FL2)
4. Field Pointer (FP1, FP2, of FP3)
5. Field Pointer Extra (FPE)
6. Block Length Counter (BL)

7. Data Pointer (DP)
8. Program Counter (PC)
9. Interrupt Mask (IMASK)
10. Instruction Register

Data can also be written back to memory from these registers.

Instructions from the page or bulk core memory are transferred to the instruction register (IR). In the IR instructions can be modified by data entering the adder. For example, address modification by a register is possible in the instruction, LR C,0(DP) which loads register C with the contents of the memory location in the CMU addressed by register DP. After any necessary instruction modifications are made, the IR outputs control signals for use within the AP control unit.

The following is a brief description of the functional blocks shown in Figure 5.2.

Bus Logic. This unit provides logic to interface the AP control to the CMU memory.

Instruction Register. It modifies, if necessary, and then decodes the 32-bit instruction words received from CMU memory. It also outputs control signals for use within the AP control unit.

Common Register. It provides a transfer path for 32-bit words between memory and associative arrays.

Array Select Register. Each bit in this register is an associative array enable bit.

FL1, Fl2. These field length counters are 8-bit registers that can be decremented and checked for a zero value with a branch instruction.

FP1, FP2, FP3, FPE. The field pointers are 8-bit registers which can be incremented or decremented. They are frequently used to point to a location in the associative array.
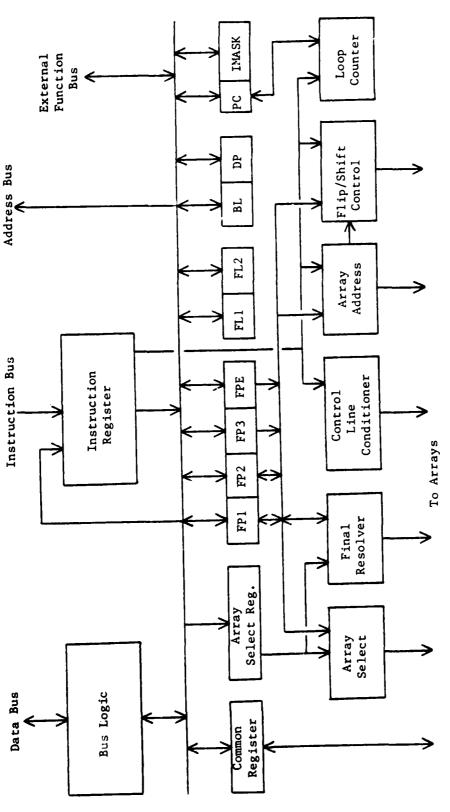
Figure 5.2 AP Control

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BL. The block length counter is a 16-bit register which can be decremented.

DP. The data pointer is a 16-bit register which is frequently used in combination with the BL counter to step through a block of data. It can be incremented or decremented.

PC. The program counter is a 16-bit register used to address the next instruction in the CMU memory.

IMASK. This register is four bits long and used to enable interrupts.

Array Select. This register uses either the array select register (AS) or the field pointer FP1, to select which array or arrays are active.

Final Resolver. This register determines the first responder set (Y response store register) and returns the array address to FP1 and the word address to FP2.

Control Line Conditioner. The conditioner generates control signals required to obtain addresses in the final resolver.

Array Address. This unit generates the address mode used in each array, bit column or word.

Flip/Shift Control. This unit generates control signals used to provide multidimensional access of the arrays.

Loop Counter. Two 16-bit registers and a comparator make up this unit. One register holds the starting address of the loop. The other register holds the final address of the loop. When the comparator indicates the PC and the final address register are the same, the starting address is loaded in the PC to continue the loop. The loop is repeated as many times as specified in the instruction.

The STARAN contains from one to 32 arrays. Each of these arrays contains a multidimensional access memory which has 256 words that are 256 bits long. The major units in the arrays are

shown in Figure 5.3.

Control signals, data, and addresses are transferred from the control memory unit to the array control in the associative array. The control signals are used for the resolver (Y response store), the response store registers, the shift network, and the multidimensional access (MDA) memory. Addresses are used to locate words, bit columns, or fields in the array.

The response store registers are 256 words long and one bit wide. The M response store register is used for temporary storage and also as a mask to enable array words to participate in an arithmetic, logic, or move instructions. The X register is used for temporary storage. The Y register is used for temporary storage, but it also functions as a resolver. When operating in this mode, the Y register has a bit set corresponding to each word in the MDA memory which meets conditions required by the instruction. For example, the instruction EQC sets each bit in the Y response store register if the specified fields in the common register (C) and the array field are equal. The response store registers are also used to perform arithmetic and logic operations in the array.

The shift network allows the data in a response store register to be shifted and loaded to another response store register or into the MDA memory.

The MDA memory is 256 x 256 bits. It is segmented into fields, words, and bit column addresses as shown in Figure 5.4. The field address shown in this figure is not fixed in length, but can range from one to 256 bits long. STARAN instructions use three types of addresses in performing data manipulations in the array.

5.2 Instruction Set

The STARAN instruction set can be grouped into three areas. The first area is the control memory unit instructions. These instructions correspond to sequential computer instructions in

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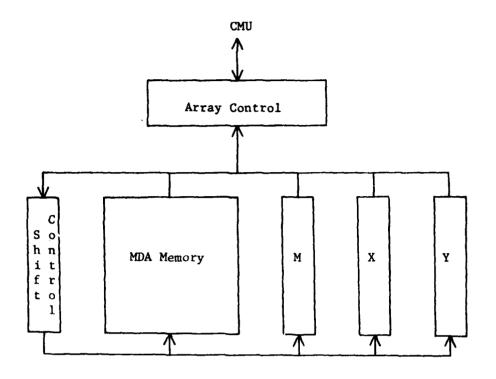
Figure 5.3 Associative Array
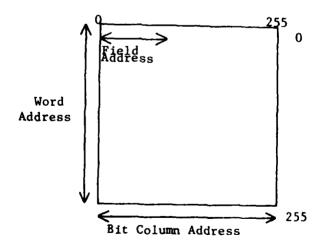
Figure 5.4 Associative Array Addresses

most cases. Branching, register manipulation, and control instructions are included in this group. The second area is the associative array instructions. They are uniquely STARAN instructions which takes advantage of the multidimensional access memory. The final area is the parallel input and output instructions. This area is designed to take advantage of facilities which support high speed parallel I/O to and from the arrays. Parallel I/O instructions were not used in the research for this thesis. They are not supported by the STARAN for which this research has been done and will not be discussed further.

Control memory unit instructions can be grouped into three types. The first type is branch instructions, the second type is register instructions, and the third type is control instructions. The instructions required for the associative array are grouped into six types. These types are branch, load, store, move, searches, and arithmetic.

A brief description is given in Appendix A of most of the instructions used in Appendices B, C, and D [47]. They include both control memory unit instructions and associative array instructions.

The use of several instructions will follow. They are store, arithmetic, search, and load instructions and are listed in Appendix A.

A store instruction moves data from one location in the array to another or from the CMU to the array. If it is desired to move data from the CMU memory to the associative array memory, the SC c,d instruction can be used. First, data must be moved from the CMU memory to the common register via a load register instruction. Next, the SC c,d instruction can be executed.

The SC c,d instruction affects only those arrays that are enabled by the array select register and only those array words which have their mask bit (M response store register) set. The parameter 'c' is used to specify a field in the common register.

This register is 32 bits long and the field can be from 1 to 32 bits long. A field designation of (4,20) indicates that starting at bit number 4, the fifth bit, 20 bits in the common register are used. The parameter 'd' is used to specify a field in the associative array.

An example of this instruction is SC (0,8),(249,8). This instruction moves the first byte of the common register to the last byte in each array word which has its mask bit set.

The arithmetic instruction, ADC a,b,c, will be considered next. If data from the CMU memory is to be added to a field in the array, this instruction can be used. Data will first have to be moved from the CMU memory to the common register. Then the instruction ADC a,b,c will add field 'b' of the common register to field 'a' of the array and store the result in field 'c' of the array. Again the array and array words must be enabled to participate in this instruction.

A search instruction can be used to determine if fields in an array meet certain conditions. The instruction GEC a,b can be used to determine if the contents of field 'a' is greater than field 'b'. Field 'a' is in the common register and field 'b' is in the array. Only arrays that are enabled and words that have their mask bit set participate in the instruction. If the conditions are met, then a bit is set in the Y response store register corresponding to the word in which the conditions were met.

It may be desired to move the contents of the array fields which met the above criteria, back into the CMU. This can be done with the load instruction LCM c,d. First, the link pointer (FP12) is set equal to the array field location which has a Y response store register bit set. This can be done with the STEP instruction [47]. Then instruction LCM is executed which moves field 'd' of the array to field 'c' in the common register. The array field is determined by the contents of FP12 which was determined by the contents of the Y response store register.

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5.3 Comparison with Sequential Computer Instruction Set

STARAN has instructions which are both parallel and sequential in nature. The instructions for the control memory unit are sequential and very similar to those found in a typical sequential computer such as the PDP 11/45. The instructions for the associative arrays are parallel in nature and bear little resemblance to those of a sequential computer.

The control memory unit has been seen to have branch instructions and register instructions. These instructions provide little more than the minimum necessary to carry out elementary data manipulation. While the STARAN can use direct, register, and autoindexing address modes, it lacks the power of indirect addressing which is found in many sequential computers. This adds to the weakness of the STARAN instruction set.

An almost total lack of arithmetic and logic instructions further weakens the control memory unit's usefulness. Complementing, both 1's and 2's, incrementing and decrementing is the extent of these instructions. Sequential computers have a wide variety of arithmetic and logic instructions. The PDP 11/45 uses instructions such as ADD, SUB, MUL, and DIV, which result in addition, subtraction, multiplication, and division, respectively [48]. Such functions are not always of a parallel nature and to process them on the STARAN requires the additional step of moving them into the associate array.

The reasons for selecting and using the STARAN for implementing the speed-up of image feature extraction and processing techniques are two-fold. 1) The STARAN is an excellent example of a particular type of high-speed architecture- associative arrays that are content addressable. 2) The STARAN has been available to RADC in either a stand-along mode or through MULTICS, and this can be viewed as providing motivation for the interest at RADC in using special architectures for speed-up. At the same time, a preestablished contact with a colleague at Goodyear

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Aerospace led to a joint working relationship between the research team at UMC and colleagues at Goodyear. This relationship included the use of their STARAN computer for programming, debugging, testing, and evaluation, as well as help regarding its use. Thus, the selection of the STARAN to establish the advantages of special computer architectures for speeding-up image processing was a very practical one from the point of view of availability as well as its potential use by RADC. At the same time, however, this project can be viewed as a demonstration project in which the choice of the STARAN is not as important as demonstrating that a special computer architecture can provide a significant speed-up of image feature extraction and processing techniques. This is exactly what this project has established.

VI.   Project Description and Procedures

6.1   Achieving the Required Background and Experience

This section briefly describes the preparation and general approach by the UMC research team on this project in order to achieve its objectives. The original research team (who also completed most of the programming work) consisted of two faculty members and two research assistants. All have had experience in image processing and recognition. The two faculty members had worked with other image processing projects involving the processing of medical imagery and LANDSAT imagery, while the research assistants have had a very practical background in software development for image processing as well as in the use of image processing and analysis equipment at UMC. However, this project has presented some special challenges in terms of using a special computer and taking advantage of its architecture for speeding-up image extraction and processing techniques. Therefore, it was necessary to learn the basic structure and programming language (APPLE and MAPLE) so as to be able to restructure programs prepared for conventional or serial machines for execution on the STARAN as well as test and evaluate the programs developed.

Material obtained from Goodyear Aerospace provided background on
the STARAN, including history, structure, and operation (pro-
gramming). With this material and direct help from colleagues at
Goodyear Aerospace during a visit there, we were able to prepare
programs that would eventually run successfully on the STARAN.
For the most part, throughout the project, programs that were
developed at UMC were debugged, tested, and evaluated during
visits to Goodyear Aerospace by two or more of the UMC research
team.

6.2   Selection of Algorithms

As experience was gained in the operation of the STARAN, the
UMC project team was also evaluating and reviewing various exis-
ting algorithms in order to select two or three that would have a
high potential for speed-up when executed on the STARAN. One
source of material describes some programs developed for PDP 11/
45, but not actually demonstrated with displayed imagery; another
source was the OLPAR programs which were successfully used by
RADC. The criteria for selection of algorithms were two-fold:
1) to select "useful" algorithms in the sense of commonly used or
significant algorithms, and 2) select algorithms that would be
amenable to significant speed-up when executed on the STARAN.
Two such algorithms were then selected: a) an edge gradient
technique, and b) a noice reduction or elimination technique.
The next step was to change the form of these algorithms by
breaking them down into elemental operations.

6.3   Role of UMC Computing Facility

The University of Missouri-Columbia Image Analysis Laborato-
ry provided one of the main facilities to implement the goals of
the project. The equipment essentially consisted of a PDP 11/50
minicomputer with 88 k words of memory and operates under RSX-11M.
On-line computer peripherals include a RPO3 disk drive, two
cartridge disk drives, nine track, 800 bpi tape drive, card
reader, line printer, and four CRT terminals. On-line image
analysis peripherals include a Spatial Data Computer Eye 108

television digitizer, a Dicommed 50B image dissector scanner, a Ramtex color display; (256 x 256 x 12) and a Ramtex black and white display (512 x 512 x 8), a joystick interfaced through the computer eye and a Graf Pen x-y tablet. Also used was a black and white display built around a Data Disc fixed-head per track disk drive, a second Computer EYE, and a Hewlet-Packard x-y plotter. In addition, a PDP 11/34 minicomputer was available for use, with one fixed head and one removable head disk (RK05). Also, the University Computer Network (Amdahl 470/V7 and IBM 3031) was available for larger data processing needs such as measurement selection on large data bases. Images and data can be transferred via a 9-track magnetic tape from the image analysis laboratory to the Computer Network. Fig. 6.1 illustrates the essential equipment available to the UMC research team for carrying out the objectives of this project.

The initial role of the UMC computing facilities was to simply test and display the results of the selected algorithms on particular imagery. This initial study helped to provide a basis for selecting the algorithms by demonstrating their effectiveness and efficiency in achieving their objective on selected imagery. This was accomplished using the original, available form of the selected algorithms- assembly language level. The effectiveness was measured by "before and after" displays, and at the same time, algorithm parameters were varied to determine and optimize their effect. Then, with the algorithms selected, the effect of sensitivity, thresholding, amount and type of noise removed, and the like, could be studied. Another purpose was to prepare (but unable to test) programs in APPLE (or MAPLE) for execution at the Goodyear Aerospace STARAN facility. A related task or function using equipment at UMC was to prepare the developed software in the correct format and media for direct use at Goodyear and eventually at RADC for program execution. At a later point in the project, the sample imagery used for illustrating the selected algorithms included n example image provided by RADC.
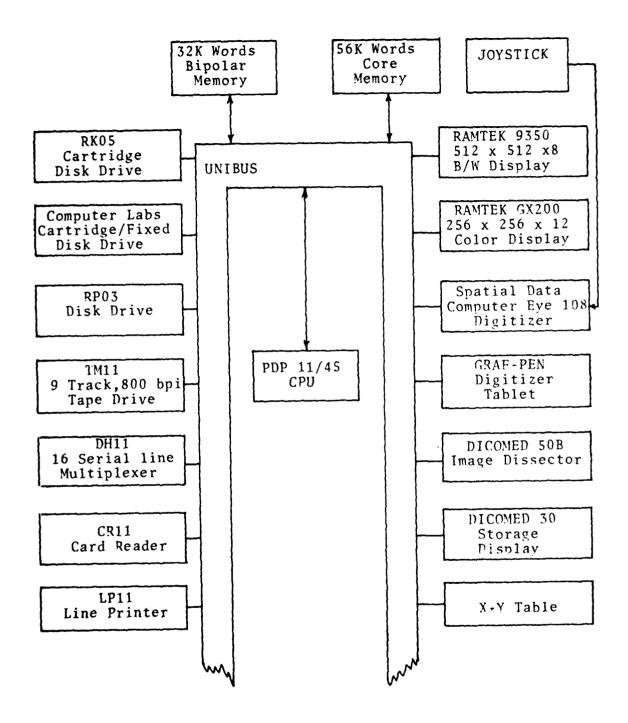
Fig. 6.1   The Image Analysis Laboratory at UMC

Another purpose of the UMC facilities was to evaluate re-
sults obtained during visits to Goodyear Aerospace in terms of
processed imagery ("before and after") to verify that the required
processing and effects of design parameters had taken place, and
so that the next visit for using the STARAN could be made more
effective. Finally, another purpose of using the facilities at
UMC was to take photographs of the selected "before and after"
imagery from the display equipment to provide a more viewable
and permanent record of results.

6.4 Use of the STARAN Computer at Goodyear Aerospace

Part of the work completed on this project in achieving its
objectives was implemented through a subcontract with Goodyear
Aerospace Corporation at Akron, Ohio. Frequent contact was main-
tained between the research team at UMC and colleagues at Good-
year during the development of the programs to be executed on
the STARAN. The major purpose in establishing this working rela-
tionship with Goodyear Aerospace (regarding the project) was, of
course, to learn how to use the STARAN and use the facility for
program modifications, testing and evaluation. They provided
background material on the STARAN for study early in the project
period and prior to the first visit by the UMC research team to
the STARAN facility at Goodyear. During the first visit to Good-
year, the research team was provided with further background "lec
tures" on the STARAN and was given a demonstration of the use of
the STARAN facility. Frequent consultation with colleagues at
Goodyear was necessary in regard to basic questions, programming
problems, arranging for visits, and setting-up a remote terminal.
The second segment of the joint effort concerned the actual use
of the STARAN facility. This facility was used extensively
during subsequent visits by the UMC research team for program
modification, testing, and evaluation. In addition, the facility
was also used when a terminal was set up at UMC as a remote ter-
minal with access to the STARAN. Thus, the cooperation of Good-
year Aerospace in providing consulting help and availability of

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the STARAN facility was essential for successful achievement of the project goals.

6.5 Image Description

Basically, the imagery used in this project is represented by a 512 x 512 pixel black and white image, each pixel defined by an 8-bit gray-level. Essentially, three types or topics were used for the imagery in order to illustrate the effects of the applied image feature extraction and processing techniques. These were: 1) an example of LANDSAT imagery, 2) a camera lens cap, and 3) an aerial image of a runway provided by RADC. For different purposes, it was necessary that the imagery be available on different media. For processing and for transfer to and from UMC and the STARAN facility, it was most useful to use the RKO5 disc system (RLOL and RLO2 are now replacing this system). However, for longer-term storage and availability/transfer from one machine or image processing to another not having a common disk system, it is useful to store programs on a nine-track un- formatted magnetic tape. The STARAN facility and the UMC compu- ter facility used different displays.

6.6 Procedures for Software Development and Testing

In order to achieve the objectives of this project, the following sequence of steps or procedures was followed:
1) Select algorithms for analysis.
2) Analyze the selected algorithms in detail using flow- charts.
3) Test the selected algorithms on particular images.
4) Vary the design parameters to provide a basis to select usable values.
5) Translate the selected algorithms into assembly level programs for execution on the STARAN (APPLE/MAPLE).
6) Debug and modify, test, and evalue programs on STARAN.
7) Display and document results.

6.7 Basis of Comparison

One of the central objectives of this project is to estab- lish the speed advantage of a special computer architecture over a conventional or serial machine in terms of image feature extrac-

tion and processing. Thus, essentially one can simply consider the "run" times for a given algorithm on the serial machine and on the STARAN. This project shows a significant speed-up of run-times for the STARAN. In general, the run times include I/O time and actual execution time directly associated with the algorithm. With the STARAN, the I/O transfers were relatively slow because the host machine was a serial machine. Thus, it may be more meaningful to separate the I/O times from the algorithm execution times. In this way, the speed advantage of a special architecture in executing a given algorithm would be more apparent. The I/O, in fact, if handled by a conventional machine, would certainly slow-down the through-put of a "near" production system. In general, the solution to this problem would be to use a special host machine to handle the I/O operations campatible with the special processor. For the STARAN, this would require a 256 bit I/O transfer register as an interface. As the results indicate, there is a significant speed-up for implementing or executing the selected algorithms for image feature extraction and processing techniques as compared with conventional machines.

VII. Presentation of Results: Image Noise Reduction

7.1 Modal Technique

7.1.1 Description

The modal technique is a method for removing noise from an image [36]. The process works by examining neighbors of each pixel to determine if the pixel should be replaced. A 3 x 3 neighborhood is used, resulting in eight neighboring pixels and the pixel being considered for replacement, the center pixel. Any pixels that do not have eight neighbors are not replaced. This prevents the edge points of an image from being changed.

When a pixel is being considered for replacement, all neighbors and the center pixel are compared. If two or more pixels have the same gray level value, they are grouped into a mode. The mode contains the gray level value and a frequency

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count to indicate how many pixels are in the mode. After all comparisons have been made, the center pixel is replaced with the gray level of the mode with the highest frequency count.

When more than one mode has the same frequency count, the mode is selected by priority. A mode is prio⌐'tized according to which pixels are in it. The priorities   ne 3 x 3 neighborhood from highest to lowest are the center, top left, top middle, top right, middle left, middle right, bottom left, and bottom middle.

If no mode occurs in a neighborhood, the center point is not changed.

7.1.2 STARAN Implementation

A STARAN implementation of the modal technique appears in Appendix B. The following discussion is based on this program. Figure 7.1 is a flowchart of this program and should be referred to when reading this section.

The processing discussed in Section 7.1.1 takes place in the associative arrays. Buffers are set up in arrays 0 and 1 to allow for storage and comparisons. Since the image being processed is 512 x 512, and an array is 256 x 256, two arrays are used to store an image line.

Each pixel is in a separate word of the array as shown in Appendix B. This allows load, store, search, move, or arithmetic instructions to perform simultaneously on an entire line of the image.

Arrays 0 and 1 are loaded with the first, second, and third image lines. Each line has 8-bit pixels so they occupy a field of eight bits. For line one, the field is (0,8) which means the field's most significant bit is in bit column zero, and the field is eight bits long. Line two has a field of (8,8) and line three has a field of (16,8). Since all the instructions requiring inputs from these fields are logical and not arithmetic, a sign bit is not required.

Another buffer used in the array is the compare buffer. This buffer contains all the pixels in the neighborhood and the center pixel. The center pixel is the one from the second line stored in the array. Nine pixels are in the compare buffer which is in field (24,72).

The frequency count buffer is composed of two types of entries. The first entry is the frequency count discussed in Section 7.1.1 and the next is the pixel gray level value. All pixels in the neighborhood except the bottom right pixel are in this buffer, including the center pixel. The buffer contains eight pixels, 64 bits, and frequency count tags, 32 bits, which are in field (96,96).

The final buffer is the output line. It is eight bits long and is in field (192,8).

The first segment in the modal program initialized the input and output devices. This is done by setting up the tran block for the input, mag tape, and the output, COMTAL display.

Image data is read in from the magnetic tape on the PDP 11/20. The data on tape has had every 16-bit half word swapped and every byte swapped from the original image. This results in a byte sequence of 43218765... when 12345678... was the original sequence. The swapping is necessary if STARAN instructions are not used to swap the data input. The STARAN interfaces are configured in such a way that they swap the data; this requires the program swap the data or the input data be swapped to compensate.

The amount of data input to the STARAN memory depends on the record size of the magnetic tape. The value used for this program was 16,384 bytes.

After 16,384 bytes of the image has been input, 32 image lines, buffer pointers are initialized. These pointers indicate when the input buffer, IBUFF, is empty, when the output buffer, OBUFF, is full, and when the last image line has been input, LIF. Data input from the mag tape is stored in the IBUFF and data to

```
        ┌─────────────┐
        │    START    │
        └──────┬──────┘
               │
               ▼
        ┌─────────────┐        :SET UP TRAN BLOCKS
        │ INITIALIZE  │        :FOR MAG TAPE AND
        │    I/O      │        :COMTAL
        └──────┬──────┘
               │
               ▼
        ╱─────────────╲        :MOVE A RECORD FROM
       ╱   TRAN IN     ╲       :MAG TAPE TO STARTAN
      ╱    32 LINES     ╲      :BULK CORE MEMORY
      ╲     INTO        ╱
       ╲    IBUFF      ╱
        ╲─────┬───────╱
               │
               ▼
        ┌─────────────┐        :DON'T PROCESS
        │ MOVE FIRST  │        :FIRST LINE OF
        │  LINE IN    │        :IMAGE
        │ IBUFF TO    │
        │   OBUFF     │
        └──────┬──────┘
               │
               ▼
        ┌─────────────┐        :TWO OF THE THREE LINES
        │ MOVE FIRST  │        :REQUIRED FOR PROCESSING;
        │ 2 LINES IN  │        :LINE 2 IS PROCESSED
        │  IBUFF TO   │
        │   ARRAYS    │
        └──────┬──────┘
               │
               ▼
        ┌─────────────┐        :THIRD LINE REQUIRED
        │ MOVE LINE   │        :FOR PROCESSING
        │ FROM IBUFF  │
        │ TO ARRAYS   │
        └──────┬──────┘
               │
               ▼
        ┌─────────────┐        :USED TO COMPARE CENTER
        │   SET UP    │        :PIXEL WITH NEIGHBORS
        │   PIXEL     │
        │ COMPARISON  │
        │   BUFFER    │
        └──────┬──────┘
               │
               ▼
        ┌─────────────┐        :CLEARS PREVIOUS
        │  ZERO BIT   │        :RESULTS FROM ARRAYS
        │  COLUMNS    │
        │ IN ARRAYS   │
        └──────┬──────┘
               │
    Ⓒ          ▼
              Ⓐ
```

Figure 7.1 MODAL Flowchart

(A)

SET UP PIXEL FREQ COUNT BUFFER	:BUFFER HAS A 4 BIT FREQ :COUNT TAG FOLLOWED BY AN :8 BIT GRAY LEVEL VALUE :FOR EACH PIXEL

DETERMINE PIXEL FREQUENCY COUNT	:INCREMENT CORRESPONDING :TAG BITS OF FREQ COUNT :BUFFER WHEN PIXEL GRAY :LEVEL OCCURS IN NEIGHBORS

SORT PIXELS BY FREQ COUNT	:DETERMINE PIXEL WITH MOST :FREQUENTLY OCCURING GRAY :LEVEL IN NEIGHBORHOOD; :THIS IS THE MODE PIXEL

MOVE PROCESSED PIXEL TO OUTPUT LINE	:MOVE PIXEL MODE TO OUTPUT :LINE; IF NO MODES OCCUR :LEAVE THE CENTER PIXEL :UNCHNAGED; DON'T CHANGE :END POINTS OF THE LINE

MOVE OUTPUT LINE TO OBUFF	:MOVE PROCESSED LINE :FROM ARRAY TO BULK :CORE MEMORY

SHIFT 2 LINES OVER A FIELD IN THE ARRAYS	:SHIFT LINES OVER SO :THE NEXT LINE CAN :BE PROCESSED

(B)   Figure 7.1 MODAL Flowchart (Cont'd)

Ⓒ   Ⓑ

```
        ╱╲
       ╱   ╲
      ╱ OBUFF╲ ─── YES        :CHECK FLAG TO
      ╲ FULL ╱                :DETERMINE IF
       ╲    ╱                 :OBUFF IS FULL
        ╲╱
        NO

    ╱────────╲
   ╱ TRAN OUT ╲
  ╱  32 LINES  ╱            :OUTPUT 32 LINES
 ╱    FROM    ╱             :TO COMTAL DISPLAY
╱    OBUFF   ╱
 ──────────

 ┌──────────┐
 │INITIALIZE│
 │  OBUFF   │              :SET POINTER AND
 │ POINTER  │              :FLAG SO OBUFF CAN
 │ AND FLAG │              :BE USED AGAIN
 └──────────┘

        ╱╲
       ╱   ╲
  NO ─╱ IBUFF╲              :CHECK FLAG TO
      ╲ EMPTY ╱             :DETERMINE IF
       ╲    ╱               :IBUFF IS EMPTY
        ╲╱
        YES
```

┌──────────┐
│INITIALIZE│
│ IBUFF   │   :SET POINTER AND
│ POINTER │   :FLAG SO IBUFF CAN
│ AND FLAG │   :BE USED AGAIN
└──────────┘

```
 ╱────────╲
╱ TRAN IN  ╲
│ 32 LINES  │            :INPUT ANOTHER
│  INTO     │            :RECORD FROM
╲ IBUFF    ╱             :MAG TAPE
 ─────────

              ╱╲
             ╱   ╲
  YES ──────╱ ANY ╲       :CHECK FLAG TO
            ╲ MORE ╱      :DETERMINE IF THE
             ╲DATA╱       :ENTIRE IMAGE HAS
              ╲╱          :BEEN INPUT
              NO
```

Ⓓ   Figure 7.1 MODAL Flowchart (Cont'd)

```
        ( D )
          V

   ┌──────────────┐
   │  MOVE LAST   │          :DON'T PROCESS
   │   LINE TO    │          :LAST LINE OF
   │    OBUFF     │          :IMAGE
   └──────────────┘
          │
          ▼
   ╱──────────────╲
   │  TRAN OUT    │          :OUTPUT THE FINAL
   │  32 LINES    │          :32 LINES TO THE
   │   FROM       │          :COMTAL DISPLAY
   ╲   OBUFF      ╱
          │
          ▼
   ┌──────────────┐
   │   RELEASE    │          :RELEASE MAG TAPE
   │  I/O DEVICES │          :AND COMTAL DRIVERS
   │              │
   └──────────────┘
          │
          ▼
   (    STOP    )            :EXECUTE WAIT
                            :INSTRUCTION
```

Figure 7.1   MODAL Flowchart (Cont'd)

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be output to the COMTAL display is stored in the OBUFF.

The first image line is moved from IBUFF to OBUFF. Since the edge pixels of the image do not have complete neighborhoods, these pixels are not processed. Next, the first two lines from the IBUFF are moved into the associative arrays.

The following step marks the beginning of a program loop which is continued until all image lines have been loaded into the arrays.

Another line from IBUFF is moved into the arrays. This line occupies field (16,8) in the arrays, and is the final line required before processing the second line in the arrays.

Buffers are set up in the arrays to prepare for processing. The comparison buffer is set up in field (24,72). Field (96,96) is then cleared and the frequency count buffer is set up in it.

Pixels in the comparison buffer are now compared with each other, and the frequency counts are stored in the frequency count tag. After this is complete, the frequency count tags are sorted along with their corresponding pixel values. The most frequently occurring gray levels are moved to the output line in the arrays.

The output line is moved to the OBUFF with a pixel swap taking place to ensure proper display on the COMTAL. After the move, image lines 2 and 3 in the array are moved over one field to occupy lines 1 and 2. This allows a new line to be read into the arrays.

The OBUFF is checked next to determine if it is full. If it is, the OBUFF will have its data output to the COMTAL display.

The IBUFF will be checked to determine if it is empty. If it is, more data will be read in, if available; if not, a new line will be moved into the array. When the IBUFF is empty, a flag will be checked to determine if the last image line has been read from the mag tape. If it has, the final line will be output to the COMTAL display and the program will halt. If it has not,

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a new record will be read from the mag tape into the array.

Processing will start over when a new line is moved into the arrays.

7.1.3 Results and Evaluation

A digitized image of a photograph was used to test the MODAL program. The digitized image, Figure 4.2 (a), had random noise added to it. Five percent of the pixels had a random gray level, -100 to 100, added to them. Values over 255 were set equal to 255. Values under 0 were set to 0. Figure 7.2 (b) is a photograph of the noisy image.

The MODAL program was run with the noisy image for input. After processing, the output, Figure 7.2 (c), had a significantly lower noise level. The river, left to right on the photograph, is almost entirely free of noise. The tree line, top to bottom, has much less noise in it; however, the improvements were not as great as that seen for the river. Significant improvements are seen in the fields, also, which appear to have undergone about the same amount of noise removal as the tree line.

Noise removal was seen to be greater in the river than any-where else on the image. Examination of this image shows the main difference in this area is a uniform gray level. The modal technique uses the most frequently occurring gray level. One, two, three, or four noisy pixels in a neighborhood and the uni-form gray level, the river, would be in five pixels and, there-fore be chosen as the correct value. If the noisy pixels are not the same value, which would be expected for random noise but not for some types of noise, up to seven noise pixels could be in a neighborhood, and the correct pixel value would be chosen.

The reason noise was not removed from the tree line and fields as well as it was from the river, is the variation in gray levels. Two or more gray levels must be exactly the same to be a mode. Since the gray levels can vary from 0 to 255, there are many times when adjacent gray levels are not equal.

(a) Digitized Image

(b) Noise Added

(c) Modal Technique Used on Noisy Image

Figure 7.2   Images with 512 x 512 Resolution

7.2 Odd Pixel

7.2.1 Description

Odd pixel noise reduction uses a 3 x 3 neighborhood to determine if the center pixel is to be replaced [36]. Two different replacement modes are used. In mode 0, the 8 neighboring pixels are added together and divided by 8 to get their average. If this average differs from the center pixel by more than a user specified threshold (THRES), the center point is replaced by the average, otherwise the center point is not changed. In mode 1, the user specifies an additional parameter, the number of neighbors (NON). The number of neighbors varies from 1 to 8. This parameter is the number of neighbors that must differ from the threshold if the center pixel is to be replaced. The number of neighbors actually differing by the threshold amount may be greater than NON, but if it is less, the center point will not change.

7.2.2 STARAN Implementation

The input and output of image data along with the data transfers to and from the arrays are the same as for the MODAL program. The processing is different, as can be seen in Figure 7.3, and will be presented in this section.

Array buffers are different in the ODDPX program, Appendix C, than in the MODAL program. A description of these buffers is in Appendix C.

Mode 0 is implemented on the STARAN by adding all the neighbors together at one time. Each array word has a center pixel in it and the sum of the eight neighbors. The sum is stored in SUM-BUF. A comparison is made between the average, sum shifted 3 bits, and the center pixel. If the difference exceeds the user specified threshold (THRES), the average is moved to OUTBUF in place of the center pixel.

If the difference is equal or less than the threshold, the

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center pixel is moved to OUTBUF. OUTBUF is used the same way in the ODDPX program as output line is in the MODAL program.

Mode 1 is implemented by adding together all the neighbors that differ from the center pixel by more than the threshold. The sum is stored in SUMBUF and the number of neighbors that exceed the threshold is stored in CNTBUF. if CNTBUF equals or exceeds the user specified parameter NON, then the average of the value in SUMBUF is stored in OUTBUF. If this condition is not met, the center pixel is moved to the OUTBUF.

7.2.3 Results and Evaluation

The ODDPX program processed the same image used by the MODAL program, Figure 4.2 (b).

Processing in mode 0 with a threshold of 25, produced the image seen in Figure 7.4 (a). Noise appears to be almost totally absent in this photograph. The photograph also appears slightly blurred.

Absence of noise in the processed photograph is due to the averaging nature of the processing. The center pixel will tend to blend in more with its neighbors. This also results in blurring of edges. One white spot in the lower right corner of this photograph appears to be caused by the film processing since it is irregular shaped and does not appear in the original or noisy photograph.

When mode 1 was used for processing several different values of NON, some interesting results occurred. With a threshold of 25 and NON=1, the program resulted in the images in Figure 7.4 (b) and (c). The result of trying to choose a new center pixel based on any one pixel, is noise amplification. For each noisy pixel, the surrounding eight neighbors are made equal to it and the noise point is changed to the previous value of its neighbors. This is evident in the Figure 7.4 (c) which is an enlargement of Figure 7.4 (b). The process involved in amplifying the noise is seen in Figure 7.5 The value 1 is the noisy pixel and c is the

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A

MODE 0

NO

YES

:MODE 0 IF AVERAGING ALL
:NEIGHBORS IS DESIRED

COMPARE
CENTER
PIXEL TO
NEIGHBORS

:DETERMINE WHICH PIXELS
:DIFFER FROM THE CENTER
:PIXEL BY MORE THAN THE
:THRESHOLD

AVERAGE
EIGHT
NEIGHBORS

:ADD ALL 8 NEIGHBORS
:TOGETHER AND DIVIDE
:BY 8

DETERMINE
NUMBER
EXCEEDING
THRESHOLD

:DETERMINE HOW MANY
:PIXELS HAVE DIFFERENCES
:EXCEEDING THRESHOLD AND
:CALCULATE THEIR AVERAGE

COMPARE
AVERAGE
TO CENTER
PIXEL

:DETERMINE IF AVERAGE
:DIFFERS FROM CENTER
:PIXEL BY MORE THAN
:THE THRESHOLD

MOVE AVG
OR CENTER
PIXEL TO
OUTBUF

:IF NO. OF PX EXCEEDING
:THRESHOLD IS EQ. OR CT.
:THAN USER SPECIFIED NO.
:MOVE AVERAGE OTHERWISE
:MOVE CENTER PIXEL

MOVE AVG
OR CENTER
PIXEL TO
OUTBUF

:IF DIFFERENCE EXCEEDS
:THRESHOLD MOVE AVERAGE
:OTHERWISE MOVE CENTER
:PIXEL

:NEW PROCESSED LINE
:FROM ARRAY TO BULK
: CORE MEMORY

MOVE
OUT BUF
TO OBUFF

SHIFT 2
LINES OVER
A FIELD IN
THE ARRAYS

:SHIFT LINES OVER SO
:THE NEXT LINE CAN
:BE PROCESSED

B

FIGURE 7.3 ODDPX FLOWCHART

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(a) ODDPX THRES=25, Averaging   (b) ODDPX THRES=25, NON=1

(c) ODDPX THRES=25, NON=1, Enlarged

Figure 7.4   Images with 512 x 512 Resolution

center point. In Figure 7.5 (a) the center point does not have
any noise points as neighbors. The result is no change in the
center pixel. In Figure 7.5 (b), the neighborhood has one noisy
pixel which differs from the center pixel and other neighbors.
The result is a center pixel which is the average of those pixels
differing, 1. As we move around the noisy pixel, we make the
value of all its neighbors equal to it. In Figure 7.5 (c), all
eight neighbors differ, and their average is 0, which results in
the noisy pixel being replaced by the neighbor's without noise.

Using mode 1 with NON=3 and THRES=25 results in the image in
Figure 7.6 (a). This image is absent of most of the noisy pix-
els. The areas where noisy pixels are appear to be larger than
the original pixels. This is caused by the low value of NON
which enlarges those areas with many adjacent noisy pixels. The
edge of this image is rough for the same reason.

When NON=5, Figure 7.6 (b), the noisy pixels are absent and
the edges are not pitted. When NON=8, Figure 7.6 (c), noisy
pixels appear again in the image. This is caused by more than
one noisy pixel in the neighborhood or by neighbors whose dif-
ferences exceed the threshold.

(a)   No Change   (b)   Neighbor Changed   (c) Noise
                               to Noise   Changed to
                                                        Neighbor
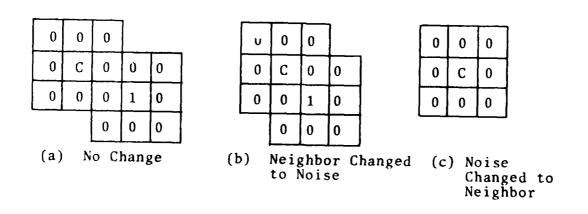
Figure 7.5   Noise Amplification

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(a) ODDPX THRES=25, NON=3   (b) ODDPX THRES=25, NON=5

(c) ODDPX THRES=25, NON=8

Figure 7.6   Images with 512 x 512 Resolution

7.3 Similar Neighbors Technique

7.3.1 Description

Similar neighbor noise removal uses a 3 x 3 neighborhood. Each neighbor is compared to the center pixel. If the center pixel minus the neighbor is greater than the user specified threshold, the neighbor will be similar if high noise is to be removed. If the neighbor minus the center pixel is greater than the threshold, the neighbor will be similar if low noise is to be removed.

The user must specify whether low or high noise is to be removed. When similar neighbors are determined, there must be at least two of them adjacent for the center point to remain unchanged. If at least two are not adjacent, the center pixel will be replaced with the average of the dissimilar neighbors.

7.3.2 STARAN Implementation

The input and output of data into the STARAN in this program is identical to the previous programs.

A description of the array buffers for the program SIMNB is in Appendix D.

The processing, as seen in Figure 7.7, begins similar to mode 1 of OLDPX. The number of pixels whose difference exceeds the threshold is determined. Actual calculations depend on whether low or high noise is to be removed. When similar neighbors are determined, a comparison is made to determine if any are adjacent. If any are, the center pixel is moved to OUTBUF. If two or more adjacent similar pixels are not found, the average of the dissimlar neighbors is moved to OUTBUF.

7.3.3 Results and Evaluation

With the image of Figure 7.2 (b) as the input, the program SIMNB was run. A threshold of 25 and low noise set for removal gave the result seen in Figure 7.8 (a). Removal of low noise appears to be complete with this technique. The image is clear

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```
            ┌─A─┐
            └───┘
              │
              V

     ┌──────────────┐
     │   COMPARE    │          :FIND NEIGHBORS WHICH
     │   CENTER     │          :ARE SIMILAR HIGH OR
     │   PIXEL TO   │          :LOW AS SPECIFIED
     │   NEIGHBORS  │
     └──────────────┘
              │
     ┌──────────────┐
     │  DETERMINE   │          :CHECK EACH SIMILAR PIXEL
     │  IF ADJACENT │          :TO DETERMINE IF IT IS
     │  NEIGHBORS   │          :ADJACENT TO ANOTHER
     │  SIMILAR     │          :SIMILAR PIXEL IN THE
     └──────────────┘          :NEIGHBOR
              │
     ┌──────────────┐
     │  MOVE AVG    │          :IF NO SIMILAR NEIGHBORS
     │  OR CENTER   │          :ARE ADJACENT MOVE THE
     │  PIXEL TO    │          :AVG OF THE DISSIMILAR
     │  OUTBUF      │          :NEIGHBORS OTHERWISE
     └──────────────┘          :MOVE CENTER PIXEL
              │
     ┌──────────────┐
     │    MOVE      │          :MOVE PROCESSED LINE
     │   OUTBUF     │          :FROM ARRAY TO BULK
     │   TO OBUFF   │          :CORE MEMORY
     └──────────────┘
              │
     ┌──────────────┐
     │   SHIFT 2    │          :SHIFT LINES OVER SO
     │  LINES OVER  │          :THE NEXT LINE CAN
     │  A FIELD IN  │          :BE PROCESSED
     │  THE ARRAYS  │
     └──────────────┘
              │
              V
            ┌─B─┐
            └───┘
```

Figure 7.7   SIMNB Flowchart

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and sharp.

Using a threshold of 25 and specifying high noise remov
results in Figure 7.2 (b).   The rivers, tree line and fields
appear to be absent of noisy pixels and blurring.

Combining the two operations yields a picture with both high
and low noise removed, Figure 7.8 (c).   This image is clear and
has sharp edges.

Requiring two adjacent pixels to be similar, as this tech-
nique does, results in excellent noise removal characteristics.
When two adjacent neighbors do not contain noise, the gray level
difference between them is usually small, except at the edges.
This small difference is usually within the user specified
threshold if a reasonable value is chosen.   If an edge exists in
the 3 x 3 neighborhood, it will usually cause at least two adja-
cent edge points in the neighborhood.   The result of this would
be to make no changes to the center pixel.

The similar neighbors technique efficiently removed the
noisy pixels from the image.   When combined with the sharpness of
the image, this appears to be a valuable noise removal technique.
The method of requiring two or more adjacent similar neighbors is
especially good for preserving edges.

(a) SIMNB THRES=25, Low Noise　　　　(b) SIMNB THRES=25, High Noise
　　　　　　Removed　　　　　　　　　　　　　　Removed

(c) SIMNB THRES=25, Low and High Noise Removed

Figure 7.8　　Images with 512 x 512 Resolution

7.4 Comparisons and Conclusions

Execution of image processing algorithms has been done on a PDP 11/45 in the U.S. Air Force's On-Line Pattern Analysis and Recognition System (OLPARS). This system uses two 9-track 800 bpi tape drives for image input and output. Three algorithms, written in assembly language, in OLPARS (MODREP, ODDOT, AND ODDLIN), were run, using the image shown in Figure 4.2 (b). The total run time was measured and based on a worst case tape drive speed, 25 inches per second, execution and I/O times were calculated. The time required to read or write an image to tape is approximately 512 x 512/(800x25)=13 seconds.

	NAME		TIME	
Program	OLPARS	Execution	I/O	Total
MODAL	MODREP	4 min, 34 sec	26 sec	5 min, 0 sec
ODDPX	ODDDOT	2 min, 1 sec	26 sec	2 min, 27 sec
SIMNB	ODDLIN	2 min, 22 sec	26 sec	2 min, 48 sec

Programs were also written in FORTRAN that performed the same functions. A multi-platter moving head disk was used for storing image data which resulted in an insignificant amount of I/O time when compared to the execution time. The programs were run in the Electrical Engineering Image Analysis Laboratory at the University of Missouri on a PDP 11/50. The processing times are as follows:

Program Name	Total Time
MODAL	30 min
ODDPX	15 min
SIMNB	15 min

Appendices B, C, and D contain listings of programs executed at Goodyear Aerospace Corporation on the STARAN associative processor. These programs performed the same functions as those mentioned in OLPARS. Each STARAN program contained less than 512 words, which allowed them to be placed in page memory to increase execution speed. The times listed below were measured for

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each program:

Program Name	Execution	TIME I/O	Total
MODAL	.998 sec	15.6 sec	16.6 sec
ODDPX	1.08 sec	15.6 sec	16.7 sec
SIMNB	1.12 sec	15.6 sec	16.7 sec

A sizable difference in execution time is seen between the OLPARS programs and the STARAN programs. The execution time ranges from (2x60+1)/1.08=112 to (4x60+34)/.998=275 times faster when the STARAN is used. The total times, however, do not reflect this large speed difference due to the slow I/O devices, the tape drives. Approximately (15.6/16.6)x100%=94% of the STARAN's time is spent waiting on I/O in the MODAL program. This compares to (26/5x60) x 100%=8.7% of the PDP 11/45's time. The resulting total time speed up is only (2x60+1)/16.7=7 to (4x60+34)/16.6=17 times faster with the STARAN.

While a speed up of 275 times is impressive, the STARAN still falls short of real-time processing when parallel I/O facilities are not used. Processing times of 16 seconds do, however, offer help for those bogged down with numerous images to process.

Adding additional arrays to the STARAN would further decrease the execution time of the programs. If a full 32 arrays were available, an increase in speed of approximately 32/2=16 times would be made. This would, however, require considerable expense.

Using parallel I/O would increase throughput to the arrays. This would allow 256 input and 256 output lines for each array. Data could be input directly into the STARAN arrays without being stored in the control memory unit memory. Parallel I/O along with the STARAN's submicrosecond execution time would lend itself to some applications in real-time processing.

When considering the STARAN's cost versus performance, the 750 thousand dollar price tag may well prevent many commercial users from examining it closer. While this computer may cost 10 to 20 times as much as a PDP 11/45, it can deliver over 200 times

the processing speed. This factor alone may not be enough to compensate for the high price.

VIII. Presentation of Results: Edge Detection

8.1 Description

The edge detection (PTEDGE) technique is a method for deter-
mining or defining edge points in a digital image. The first
step is to determine gradients within the image which exceed a
threshold specified by the user. A gradient test is made within
a 3 x 3 neighborhood about each point. If the gray-level differ-
ence between the center point and any user-specified neighbors is
greater than the threshold, the point corresponding in position
to the center point is defined as an edge point.

8.2 Algorithm

The original image to be processed for edge detection has a
resolution of 512 x 512; this means 512 pixels/line and 512 lines/
image. Any particular pixel can be specified by line number and
element. A 3 x 3 neighborhood is used to implement the edge de-
tection procedure. In order to establish a comparison between
the center point and its neighbors, the neighbors are numbered as
shown in Fig. 8.1. The neighbor number, k, must be specified if

6	5	4
7	x	3
8	1	2

line i

line i+1   x = center point

line i+2

j   j+1   j+2

Fig. 8.1 Assighment of Neighbors for Center Point x

a comparison is to be made x and neighbor k. The resultant edge
detected image would have pixels that aatisfy the criterion,

$$\left| g(x) - g(k) \right| \geq \text{Threshold}$$

where $g(x)$ and $g(k)$ are the gray levels of the center point and the neighbor k, respectively. For this application, the associative processor of the STARAN has the control memory arranged as shown in Fig. 8.2.

```
0 ┌─────────────────────┐ ╲
  │       PAGE 0        │  ╲
  ├ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┤   ╲
  │       PAGE 1        │    ╲   PAGE MEMORY
  ├ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┤    ╱
  │       PAGE 2        │   ╱
5FF ────────────────────┘ ╱
600 ┌─────────────────────┐
  │                     │
  │ HIGH-SPEED DATA BUFFER│
  │                     │
7FF ────────────────────
800 ┌─────────────────────┐
  │                     │
  │        DMA          │
  │                     │
7FFF ────────────────────
8000 ┌─────────────────────┐ ╲
800F │ AP CONTRAL INSTRUCTIONS│ ╲
  │    AND INTERRUPTS   │  ╲
  ├ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┤   ╲
  │                     │    ╲
9000 ────────────────────     ╲ BULK CORE MEMORY
  │   PROGRAM SECTION   │    ╱
A000 ─ ─ ─ ─ ─ ─ ─ ─ ─ ─     ╱
  │  INPUT DATA BUFFER  │   ╱
AFFF ────────────────────  ╱
B000 ┌─────────────────────┐
  │  OUTPUT DATA BUFFER │
  │                     │
BFFF └─────────────────────┘
```
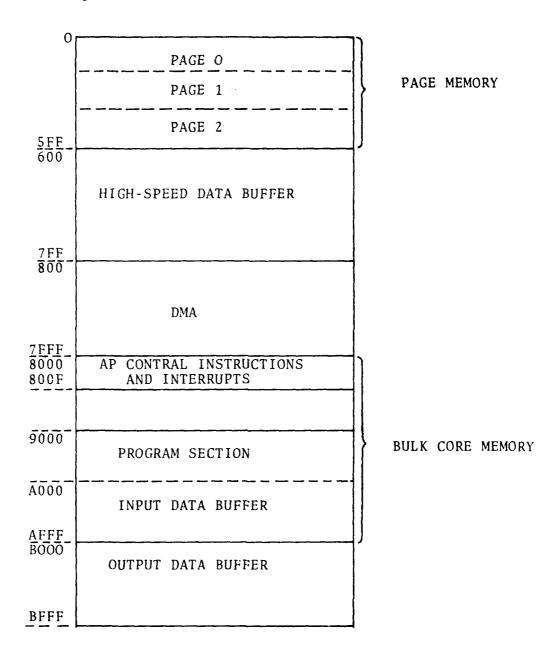
Fig. 8.2 Associative Processor (AP) Control Memory Arrangement

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8.3 STARAN Implementation

The next several Figures illustrate the data paths, the arrangement of data and the sequence of tasks which the STARAN would carry out in the implementation of this algorithm. The data paths followed are shown in Fig. 8.3.
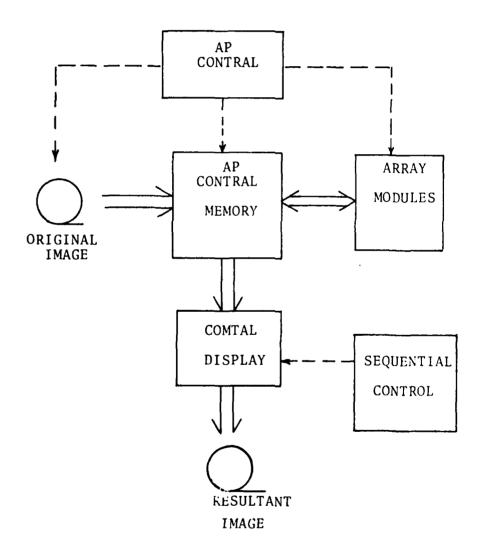
Fig. 8.3 Data Paths in the STARAN

Fig. 8.4 shows the arrangement of array modules in the STARAN as set-up for the execution of the PTEDGE program. The required arrangment of image data on the (input) tape is shown in Fig. 8.5.

ARRAY	WD	BIT 0	L_1	L_2	L_3	P_2	P_1 ∘∘∘	P_7	P_8	TEMP.	RESULT	∙∙∙	BIT 255
ARRAY 1	WD_0		6	7	8		∘∘∘					∙∙∙	
			5	X	1	2	∘∘∘	7	8			∙∙∙	
			4	3	2		∘∘∘					∙∙∙	
							∘∘∘			∙	∙∙	∙∙∙∙	
							∘∘∘			∙	∙	∙∙∙	
							∘∘∘			∙	∙	∙∙∙	
	WD 255						∘∘∘			∙	∙	∙∙∙	
ARRAY 2	$\overline{WD}_0$						∘∘∘			∙	∙	∙∙∙	
							∘∘∘			∙	∙	∙∙∙	
							∘∘∘			∙	∙	∙∙∙	
							∘∘∘			∙	∙	∙∙∙	
							∘∘∘			∙	∙	∙∙∙	
							∘∘∘			∙	∙	∙∙∙	
	WD 255						∘∘∘			∙	∙	∙∙∙	
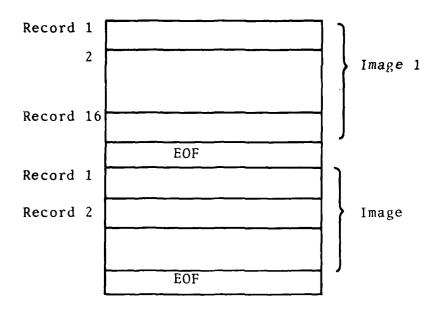
L_1, L_2, L_3 : Store 3 consecutive image lines; each field is 8 bits long (bits 8 - 31).

P_1, P_2, ..., P_8: Store the neighbors of each center point (bits 24 - 87).

Temp. :   Store temporary result of comparison (bits 88 - 95).

Result :   Store result of overall comparison (bits 96 - 103).

Fig. 8.4   Arrangement of array modules in the STARAN

Each record has 16,384 bytes; this is equivalent to 32 512-pixel image lines; 16 records are needed to store a 512 x 512 image.
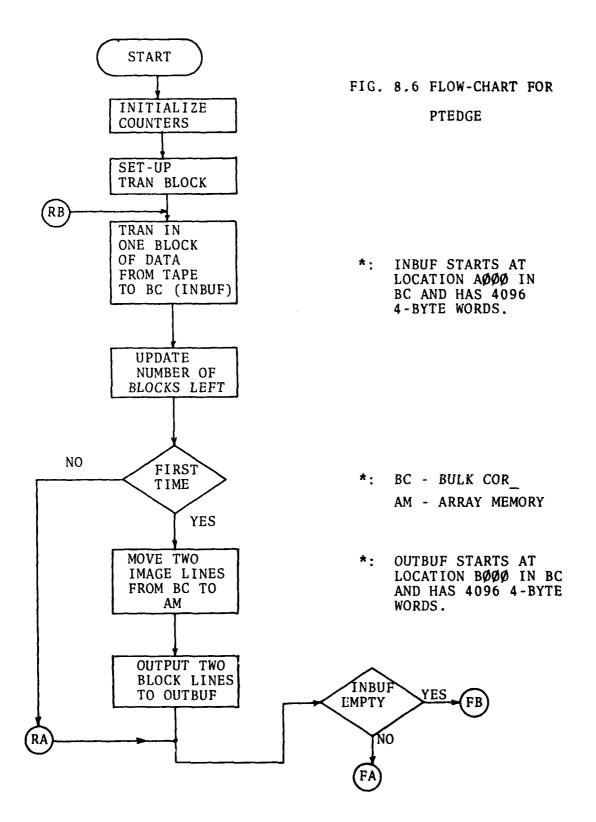
Fig. 8.5   Data Structure on the Tape (Input Data)

A flow-chart for the point edge detection program to be executed on the STARAN is shown in Fig. 8.6.   A program listing for the PTEDGE technique is given in Appendix E.

8.4   Memory Map and User Options

For the PTEDGE algorithm, program execution relative to bulk core uses the following locations:

   a.   Locations 6Ø8 - 616 (in high-speed data buffer): all
        variables and constants.

FIG. 8.6 FLOW-CHART FOR
PTEDGE

*: INBUF STARTS AT
LOCATION AØØØ IN
BC AND HAS 4096
4-BYTE WORDS.

*: BC - BULK COR_
AM - ARRAY MEMORY

*: OUTBUF STARTS AT
LOCATION BØØØ IN BC
AND HAS 4096 4-BYTE
WORDS.

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```
        ┌─────┐                              ┌─────┐
        │ FA  │                              │ FB  │
        └──┬──┘                              └──┬──┘
           │                                    │
    ┌──────┴──────┐                     ┌───────┴───────┐
    │ SHIFT:      │                     │ REORDER       │
    │   L₂    L₁  │                     │ BYTES IN BC   │
    │   L₃    L₂  │                     └───────┬───────┘
    │ IN AM       │                             │
    └──────┬──────┘                     ┌───────┴───────┐
           │                            │ TRAN OUT      │
    ┌──────┴──────┐                     │ 32 IMAGE      │
    │ MOVE A NEW  │                     │ LINES TO      │
    │ LINE FROM   │                     │ DISPLAY       │
    │ BC TO L₃    │                     └───────┬───────┘
    └──────┬──────┘                             │
           │                            ┌───────┴───────┐
    ┌──────┴──────┐                     │ UPDATE        │
    │ FORMAT A    │                     │ DISPLAY       │
    │ 3 x 3       │                     │ LINE          │
    │ NEIGHBOR-   │                     │ NUMBER        │
    │ HOOD INTO   │                     └───────┬───────┘
    │ A LINEAR    │                             │
    │ ARRANGEMT.  │
    └──────┬──────┘
```

SHIFT:
L_2 L_1
L_3 L_2
IN AM

MOVE A NEW LINE FROM BC TO L_3

FORMAT A 3 x 3 NEIGHBORHOOD INTO A LINEAR ARRANGEMT.

EDGE DETECTION FOR EACH ARRAY WORD

MOVE A RESULTANT IMAGE LINE FROM AM TO BC

RA

REORDER BYTES IN BC

TRAN OUT 32 IMAGE LINES TO DISPLAY

UPDATE DISPLAY LINE NUMBER

IMAGE PROCESSED COMPLETELY — NO → RB

YES

END

Fig. 8.6 Flow-chart for PTEDGE (Cont'd)

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b. Locations 9ØØØ - 928Ø: store program.

c. Locations AØØØ - AFFF: store input data (from tape).

d. Locations BØØØ - BFFF: store processed data (ready for Comtal display).

Program execution relative to page memory uses the following locations:

a. Locations 0000 - Ø28D: store programs.

b. Other locations are retained.

Contents to be changed use the following locations:

a. Location 60C contains the threshold value.

b. Locations 60F - 616 contain the selected neighbors; the selected neighbors are declared by loading the value 1 into its corresponding locations.

8.5 Program Descriptions

The overall program which implements the execution of the PTEDGE technique can be described in terms of the following subprograms:

a. PTEDGE: This is the main program which controls the logical flow during implementation of the Point Edge Detection procedure.

b. EDGE: This subroutine tests the gradient between any selected neighbor and the center point. If the gradients are greater than the threshold, a value of 255 is assigned to the corresponding position in the RESULT field. Otherwise, a value of 0 is assigned.

c. MOVE: This subroutine moves field L_2 to L_1 and L_3 to L_2 after one image line has been processed.

d. LINEIN: This subroutine packs an image line from Bulk Core memory and loads it into the Array memory.

e. LINEBOUT: This subroutine packs the contents of the Array memory, which represents an image line, and moves them to Bulk Core.

f. FORMAT: This subroutine formats a 3 x 3 neighborhood into a linear arrangement in order to provide the Subroutine EDGE with workable data.

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g. STORAGE: This subroutine defines all the variables and constants. The addresses of input buffer are also specified.

h. ALLIO: This subroutine defines the parameter blocks which are involved in TRAN I/O.

8.6 Results and Evaluation

A digitized image was used to test the PTEDGE program. The original image, Fig. 8.7 (a), is the digitized image of a "lense cap." The outline or shape of the lense cap as well as the lettering on the cap represent potential edges (to the viewer) for detection. The next four figures, Fig. 8.7 (b), 8.7 (c), 8.7 (d), and 8.7 (e), show the results of applying the PTEDGE technique to the image of Fig. 8.7 (a). Each of these four figures, Figs. 8.7 (b) - 8.7 (e), represents a variation in the application of the PTEDGE program. Fig. 8.7 (b) shows the result of detecting horizontal edges, Fig. 8.7 (c) shows vertical edges, Fig. 8.7 (d) shows edges at 45 degrees (to the right), and Fig. 8.7 (e) shows edges in all directions. The white, straight, almost horizontal line near the top of the images shown in Figs. 8.7 (b) - 8.7 (e) is an artifact. By examining the results of applying the PTEDGE program, one would conclude that the program is working. Note, for example, that for a given direction of edge detection, edges that are parallel to that direction almost disappear, while edges that are at right angles to that direction show a definite sharpening. The PTEDGE program was also applied to the digital image of a runway (provided by RADC); the original is shown in Fig. 8.8 (a). Fig. 8.8 (b) shows the result of applying this program in the vertical direction, Fig. 8.8 (c) shows similar results for edges along a 45 degree angle (to the left), and Fig. 8.8 (d) shows similar results for applying the program in all directions. Fig. 8.8 (c) also shows a horizontal artifact structure near the middle of the image.

(a) Original Image

(b) Horizontal Edges

(c) Vertical Edges

Fig. 8. Results of Applying the PTLDGE Program

(d) 45° Edges   (e) Edges in All Directions
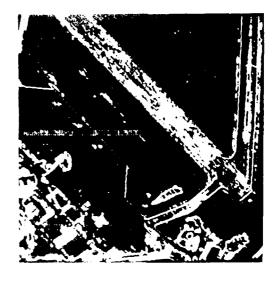
Fig. 8.7   Results of Applying the PTEDGE Program

(a) Original Image

Fig. 8.8   Results of Applying the PTEDGE Program to Runway

(b) Vertical Edges

... ... .t 45° (to the left)

(d) Edges in All Directions

Fig. 8.8 Result ... Applying the ... Program to Runway

8.7 Time Efficiency

The table shown below, Table 8.1, shows the execution times associated with each one of a number of tasks that are necessary for the implementation of the PTEDGE program by the STARAN computer. From an examination of this table, several conclusions can be made. 1) By comparing these results with similar ones obtained for the programs associated with the nosie reduction programs discussed in Section VII, there is a definite speed advantage in using the STARAN by one to two orders of magnitude. 2) The most time consuming tasks are TRANIN and TRANOUT, which are associated with getting the data in and out of the processor; this reinforces the need for a parallel I/O port (256 bits long) to take advantage of the associative processor. 3) There is a definite speed advantage in loading the program into page memory instead of bulk core; this was an expected result. 4) An 8-point edge detection scheme requires more execution time than for a one point edge detection scheme, but the difference is only about 2%.

Program Sect. \ Program Load In:		Page Memory (sec)	Bulk Memory (sec)
Overall Efficiency	8 points	17.88.09219	21.8283354
	1 point	17.5888866	21.3!21987
EDGE	8 points	0.1392855	0.623975
	1 point	0.0509124	0.1654172
TRANIN		7.89336855	6.609249
TRANOUT		8.5948942	8.2893537
LINEIN		0.4318520	2.1508331
LINEOUT		0.3844740	1.5908665
FORMAT		0.0342776	0.1977352
MOVE		0.0053604	0.029021

Table 8.1 Time Efficiency for Tasks Associated with the Implementation of the PTEDGE Program.

IX. Conclusions/Future Work

As emphasized earlier, the STARAN was chosen for 1) its special architecture to speed-up image feature extraction and processing, and 2) accessibility and interest to the Air Force. The results obtained in this project clearly demonstrate that a special computer architecture does have a speed advantage. However, the STARAN itself does not take advantage of current technology, and, of course, a host computer more closely matched to the capability of the STARAN would increase the throughput. In particular, if the host of "control" computer had a 256 bit I/O register, the data transfers in and out of storage would be more efficient, and throughput would be improved. The results indicate that with the use of a special computer architecture such as the STARAN, the speed-up in execution time is on the order of two orders of magnitude. When I/O time is included, however, the speed advantage is only about one order of magnitude. In both cases, the basis for comparison is a PDP 11/45, using assembly-level programming.

The emphasis in this project has been on the use of the STARAN to demonstrate the speed advantage of special computer architectures. Also, several structures other than that of the STARAN were investigated with the objective to determine their amenability to speed-up image feature extraction and processing. As a result, it is recommended that three additional structures be studied further to determine their advantages and disadvantages in an image processing environment and that they be applied to specific algorithms. One of these structures is a pipeline structure; when this is coupled with a multiport memory, there is a definite indication that it can result in a speed-up of image processing. Another structure which has a strong potential for the speed-up of image processing is a multiprocessor structure, where multiple processors operate in parallel on the same image. The interprocessor connections can vary considerably.
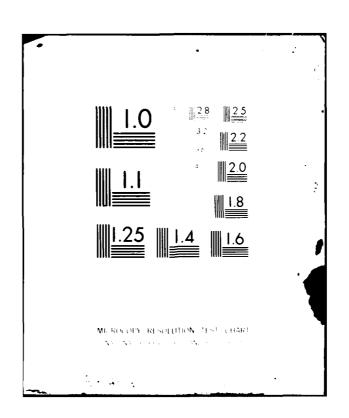
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‖‖‖ 1.0

‖ 2.8   ‖ 2.5

3.2   ‖‖ 2.2

‖ 2.0

‖‖ 1.1

‖‖ 1.8

‖‖ 1.25   ‖‖ 1.4   ‖‖ 1.6

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APPENDIX A

STARAN INSTRUCTION SET

Control Memory Unit Instructions

Branch

B   a(r)±k,c

This instruction is an unconditional branch. Entry 'a' is either a symbol or a constant. Entry 'r' is optional and may be register RO through R7 or DP. Entry 'k' is optional and is a simple expression modifying a(r). Entry 'c' is a control digit which modifies BL or DP registers as follows:

c	Function
1	Decrement BL
2	Decrement DP
3	Decrement BL and increment DP
4	Decrement DP
5	Decrement BL and DP

BAL,r_1 a(r)±k,c

This is a branch and link instruction. The program branches to a location determined by a(r)±k. When the instruction B 0(r_1) is encountered, a branch to the address in r_1 is executed. This address is that of the instruction immediately following the BAL,r_1 instruction.

BNZ,r_1 a(r)±k,c

This instruction executes a branch if the value of register r_1 is not equal to zero.

BZ,r_1 a(r)±k,c

This instruction executes a branch is the value of register r_1 is equal to zero.

A-1

LOOP,a_1 a(r)±k

    This instruction will loop through a program segment
starting with the instruction LOOP and ending at
address a(r)±k. The number of loops is 'a_1' which
can be a simple address expression.

RPT,a

    The repeat instruction executes the instruction fol-
lowing it 'a' times.

Register

DECR b

    The contents of register 'b' is decremented by 1.

INCR b

    The contents of register 'b' is incremented by 1.

LI,s b,a

    The immediate data 'a' is loaded into register 'b'.
Entry 's' is optional and specifies the number of
left end-around byte shifts before loading.

LR,s b,a(r)±k,c

    Register 'b' is loaded with the contents of memory
location a(r)±k.

SR,s b,a(r)±k,c

    The contents of register 'b' is stored at location
a(r)±k.

Control

WAIT

    This instruction sets the processor to an inactive
state.

Associative Array Instructions

Load

CLR a

This instruction changes all bits in response store register 'a' to zero.

L,w a,b

This instruction loads the response store register 'a' with the source 'b'. Entry 'a' can be response store register X, Y, or M. Entry 'b' can be response store register X, Y, or M, a simple address expression, an associative field expression, a field pointer, a link pointer or a resolver value. When an address, associative field expression or a field pointer is used, a bit column or word is loaded into the response store register 'a' depending on entry 'w'. Entry 'w' is optional and is used to indicate word mode access of the array. When a link pointer (FP12) is used for entry 'b' FP1 points to the array and FP2 to the word or bit column.

LN,w a,b

This isntruction operates the same way the L,w a,b does except the data loaded in 'a' is complemented.

LCM c,d

This instruction loads field 'c' in the common register with field 'd' in the array. The link pointer (FP12) points to the word which will be used in the associative array.

LCW e

This instruction will load the common register with one of eight 32-bit blocks from response store register X or Y. Entry 'e' designates the register

and block number, for example, X(1) is the X response
store register bits 32 through 63.

ROT a,b,c

This instruction will rotate the selected response
store register or common register, entry 'a'. Entry
'b' indicates the number of end-around bit positions
to be rotated. If 'b' is negative, the rotation is
left, otherwise it is right. Entry 'c' is optional
and indicates the modulus to be rotated.

SET a

This instruction changes all bits in response store
register 'a' to one.

Store

S,w a,b

This instruction stores response store register 'a'
into destination 'b'. Entries 'a', 'b', and 'w'
are the same as those used in instruction L,w a,b.

SC c,d

This instruction will store field 'c' of the common
register into field 'd' of the associative memory or
response store register 'd'. If the associative
memory is used, response store register M is used as
a mask register. Only array words with mask bits
set participate in the operation.

SCW c,d

This instruction is the same as SC c,d except the
associative memory word is pointed to by the link
pointer (FP12).

Searches

    EQF a,b

        This instruction sets bits in the Y response store
        register if corresponding mask bits (M response
        store) are set and the contents of the array field
        'a' is equal to the contents of array field 'b'.

    GEC a,b

        This instruction sets bits in the Y response store
        register if corresponding mask bits (M response
        store) are set and the contents of array field 'a'
        is greater than or equal to the contents of common
        register field 'b'.

    GTC a,b

        This instruction is the same as GEC except field 'a'
        must be greater than field 'b'.

    LEC a,b

        This instruction is the same as GEC except field 'a'
        must be less than or equal to field 'b'.

    LTC a,b

        This instruction is the same as GEC except field 'a'
        must be less than field 'b'.

    LTF a,b

        This instruction sets bits in the Y response store
        register if corresponding mask bits (M resopnse
        store) are set and the contents of array field 'a'
        is less than the contents of array field 'b'.

Move

    MVF a,b

        This instruction moves the contents of array field

'a' to array field 'b' in each word of the array
which has its mask (M resonse store) bit set.

MVNF   a,b

This instruction operates the same as MVF except the
two's complement of field 'a' is moved.

Arithmetic

ADC   a,b,c

This instruction adds field 'a' in the common regis-
ter to field 'b' in the array and stores the result in
field 'c' of the array. This operation takes place
in each word that has its mask bit set.

ADF   a,b,c

This instruction is the same as ADC except all the
fields 'a', 'b' and 'c' are in the array.

DVF   a,b,c

This instruction divides field 'a' by field 'b' and
stores the result in field 'c'. All fields are in
the array. Each word with a mask bit set partici-
pates.

SBF   a,b,c

This instruction subtracts field 'b' from field 'a'
and stores the results in field 'c'. All fields are
in the array. Each word with a mask bit set
participates.

APPENDIX B

MODAL PROGRAM

```
  1                    ;
  2                    ;
  3                    ;
  4            MODAL    START
  5                     EXTRN    LINKBK1,LINKBK2,TRAN1,TRAN2
  6                     EXTRN    LINKWD1,LINKWD2
  7                     ENTRY    ERRTN1,ERRTN2,ERRTN3
  8                     ENTRY    ERRTN4,ERRTN5
  9                    ;
 10                    ;
 11                    ;
 12                    ;    DAVID M. CRAWFORD
 13                    ;    RESEARCH ASSISTANT
 14                    ;    ELECTRICAL ENGINEERING DEPT.
 15                    ;    UNIVERSITY OF MISSOURI - COLUMBIA
 16                    ;    16 MAY 1980
 17                    ;    REVISION: 16 JULY 1980
 18                    ;    REVISION: 22 JULY 1980
 19                    ;
 20                    ;
 21                    ;    THIS PROGRAM IS DESIGNED TO PERFORM NOISE
 22                    ;    REDUCTION ON IMAGES BY USING A MODAL RE-
 23                    ;    PLACEMENT TECHNIQUE.  THE IMAGE, 512 X 512
 24                    ;    PIXELS, IS READ FROM MAGNETIC TAPE AND PRO-
 25                    ;    CESSED BY STARAN.  THE NEW IMAGE IS THEN
 26                    ;    OUTPUT TO THE COMTAL DISPLAY.
 27                    ;
 28                    ;    MODAL REPLACEMENT-
 29                    ;
 30                    ;    THIS TECHNIQUE USES A 3X3 NEIGHBORHOOD.  ANY
 31                    ;    GRAY LEVELS IN THE NEIGHBORHOOD THAT OCCUR
 32                    ;    MORE THAN ONCE ARE GROUPED INTO MODES.  THE
 33                    ;    MORE OFTEN THE GRAY LEVEL OCCURS THE HIGHER
 34                    ;    THE FREQUENCY COUNT OF THE MODE.  THE HIGH-
 35                    ;    EST FREQUENCY COUNT CORRESPONDS TO THE
 36                    ;    SELECTED MODE.  IF SEVERAL MODES HAVE THE
                       ;    SAME FREQUENCY COUNT A PRIORITY SYSTEM
 38                    ;    IS USED AS FOLLOWS;
 39                    ;    CENTER, TOP LEFT, TOP CENTER, TOP RIGHT,
 40                    ;    MIDDLE LEFT, ETC.  THIS IS ILLUSTRATED
 41                    ;    BELOW.
 42                    ;
 43                    ;            1 2 3 . . . . FIRST LINE
 44                    ;            4 5 6 . . . . SECOND LINE
 45                    ;            7 8 9 . . . . THIRD LINE
 46                    ;
 47                    ;            PRIORITY - 5,1,2,3,4,6,7,8
 48                    ;
 49                    ;    IF NO MODES OCCUR THE CENTER PIXEL IS
 50                    ;    CHOSEN AS THE MODAL VALUE.
 51                    ;
```

```
  1   ;
  2   ;              THE PROGRAM OPERATES WITH THREE LINES STORED
  3   ;              IN ARRAYS 0 AND 1, FIELDS (0,8), (8,8), (16,8).
  4   ;              THE FIRST PIXEL OF THE FIRST LINE IS STORED IN
  5   ;              FIELD (0,8) OF WORD 0 IN ARRAY 0.  THE LAST
  6   ;              PIXEL OF THE FIRST LINE IS IN FIELD (0,8) OF
  7   ;              WORD 255 IN ARRAY 1.  THE SECOND LINE IS IN
  8   ;              FIELD (8,8) AND THE THIRD IN FIELD (16,8).
  9   ;              THE MODAL REPLACEMENT VALUE IS DETERMINED FOR
 10   ;              THE LINE IN FIELD (8,8).  A COMPARISON BUFFER
 11   ;              (24,72) IS SET UP IN THE ARRAYS IN THE SAME
 12   ;              WORD WHICH CONTAINS THE PIXEL BEING CHECKED
 13   ;              FOR REPLACEMENT.  COMPARISON BUFFER IS USED TO
 14   ;              DETERMINE FREQUENCY COUNT.  THIS COUNT IS STORE
 15   ;              IN A TAG NEXT TO ITS GRAY LEVEL VALUE IN THE
 16   ;              FREQUENCY COUNT BUFFER (96,96).  SORTING THE
 17   ;              TAG VALUES RESULTS IN THE MODAL REPLACEMENT
 18   ;              VALUE WHICH IS STORED IN THE OUTPUT LINE FIELD
 19   ;              (192,8) AND OUTPUT TO THE COMTAL.  ALL EDGE
 20   ;              POINTS OF THE IMAGE ARE OUTPUT UNALTERED.
 21   ;
 22   ;
 23   ;
 24   ;
 25   ;              THE ILLUSTRATION BELOW SHOWS WHERE THE
 26   ;              BUFFERS ARE IN THE ARRAYS.  ARRAY 0 IS
 27   ;              SHOWN WHICH CONTAINS THE FIRST HALF OF
 28   ;              THE IMAGE LINE.  ARRAY 1 IS SIMILAR.
 29   ;
 30   ;
 31   ****************************************************
 32   * 1 * 4 * 7 *                              *
 33   ******************************              *
 34   * 2 * 5 * 8 *147258369*51234678*           *
 35   ******************************              *
 36   * 3 * 6 * 9 *            *        *         *
 37   ************** COMPARE *   FREQ  *         *
 38   *   *   *   * BUFFER     COUNT *           *
 39   *   *   *   *            BUFFER *           *
 40   *   *   *   *                  *           *
 41   * F * S * T *                  * O *
 42   * I * E * H *                  * U *
 43   * R * C * I *                  * T *
 44   * S * O * R *                  * P *
 45   * T * N * D *                  * U *
 46   *   * O *   *                  * T *
 47   *   *   *   *                  *   *
 48   * L * L * L *                  * L *
 49   * I * I * I *                  * I *
 50   * N * N * N *                  * N *
 51   * E * E * E *                  * E *
 52   *   *   *   *                  *   *
 53   ;
 54   ;
 55   ;
```

```
MODAL      APPLE V04-00 24-JUL-80 20:17:30 PAGE 00003 V
   1              038B ERRTN1 EQU      ERR          ERROR RETURN
   2              038B ERRTN2 EQU      ERR          ERROR RETURN
   3              038B ERRTN3 EQU      ERR          ERROR RETURN
   4              038B ERRTN4 EQU      ERR          ERROR RETURN
   5              038B ERRTN5 EQU      ERR          ERROR RETURN
   6              0000 BLKNUM EQU      0            I/O BLOCK NUMBER
   7              A000 IBUFF  EQU      X'A000'      IBUFF ADDRESS
   8              B000 OBUFF  EQU      X'B000'      OBUFF ADDRESS
   9              1000 IBSIZE EQU      4096         INPUT BUFFER SIZE
  10              1000 OBSIZE EQU      4096         OUTPUT BUFFER SIZE
  11              0020 LIB    EQU      IBSIZE/128   IMAGE LINES IN IBUFF
  12              0020 LOB    EQU      OBSIZE/128   IMAGE LINES IN OBUFF
  13              0010 BLKS   EQU      512/LIB      NO. OF INPUT BLOCKS
  14              0080 SP     EQU      128          32 BIT SEGMENTS PER LIN
  15              1000 MXOBDP EQU      OBSIZE       MAX OBUFF DP VALUE
  16              1000 MXIBDP EQU      IBSIZE       MAX IBUFF DP VALUE
  17              0000 MODAL  EQU      $
  18 0000 0000 3660C000       LI,2     AS,X'C000'   SELECT ARRAYS 0 AND 1
  19                          ;
  20                          ;        INITIALIZE INPUT -- MAG TAPE
  21                          ;
  22 0001 0001 74201000       LI       CH,IBSIZE
  23 0002 0002 32000000       LI       CL,BLKNUM
  24 0003 0003 30010001       SR       C,TRAN2+1
  25 0004 0004 74200000       LI       CH,0
  26 0005 0005 3200A000       LI       CL,IBUFF
  27 0006 0006 30010003       SR       C,TRAN2+3
  28                          INIT     LINKBK2
     0007 0007 72800000
     0008 0008 34A00014
     0009 0009 30C18010
  30                          ;
  31                          ;        INITIALIZE OUTPUT -- COMTAL
  32                          ;
  33 000A 000A 74201000       LI       CH,OBSIZE
  34 000B 000B 32000000       LI       CL,BLKNUM
  35 000C 000C 30010001       SR       C,TRAN1+1
  36 000D 000D 74200000       LI       CH,0
  37 000E 000E 3200B000       LI       CL,OBUFF
  38 000F 000F 30010003       SR       C,TRAN1+3
  39                          INIT     LINKBK1
     0010 0010 72800000
     0011 0011 34A00014
     0012 0012 30C18010
  41                          ;
  42                          ;        INPUT LINES TO IBUFF (NO. = LIB)
  43                          ;
  44                          TRAN     TRAN2
     0013 0013 72800000
     0014 0014 34A00016
     0015 0015 30C18010
  46                          IOWAIT   LINKWD2
     0016 0016 72800000
     0017 0017 74A00000
     0018 0018 37200000
     0019 0019 30C18010
```

```
   1                          ;
   2                          ;    INITIALIZE BUFFER POINTERS
   3                          ;
   4 001A 001A 34A01000       LI      BL,MXIBDP       INIT IBUFF EMPTY FLAG
W  5 001B 001B 30810613       SR      BL,IBEF
   6 001C 001C 34A01000       LI      BL,MXOBDP       INIT OBUFF EMPTY FLAG
W  7 001D 001D 30810612       SR      BL,OBEF
   8 001E 001E 34A00010       LI      BL,BLKS         INIT LAST IBUFF FLAG
W  9 001F 001F 30810614       SR      BL,LIF
  10                          ;
  11                          ;    MOVE FIRST LINE IN IBUFF TO OBUFF
  12                          ;
  13 0020 0020 73C00000       LI      FP12,0
  14 0021 0021 32800000       LI      DP,0
  15 0022 0022 34810612       LR      BL,OBEF
  16 0023 0023 3F7F002C       LOOP,SP LINE1           LINE ONE TO IBUFF
  17 0024 0024 3602A000       LR      C,IBUFF(DP)     LOAD 4 PX IN C REG
  18 0025 0025 400077A1       CLR     X               PIXEL SWAP
  19 0026 0026 420099A0       SC      X(0)            1,2,3,4 TO 4,3,2,1
  20 0027 0027 400088BB       ROT     X,-8,16
     0028 0028 400088BB
  21 0029 0029 401088BB       ROT     X,-16,32
     002A 002A 400088BB
  22 002B 002B 21C0A0FB       LCW     X(0)
  23 002C 002C 3005B000 LINE1 SR      C,OBUFF(DP),3   STORE 4 PX IN OBUFF
W 24 002D 002D 30810610       SR      DP,OBDP
W 25 002E 002E 30810612       SR      BL,OBEF
  26                          ;
  27                          ;    MOVE FIRST TWO LINES IN
  28                          ;    IBUFF TO THE ARRAYS
  29                          ;
  30 002F 002F 32800000       LI      DP,0
  31 0030 0030 34810613       LR      BL,IBEF
  32 0031 0031 33C00000       LI      FP12,0          ARRAY WORD POINTER
  33 0032 0032 3F7F0050       LOOP,SP L1              FIRST LINE IN ARRAY
  34 0033 0033 3605A000       LR      C,IBUFF(DP),3   LOAD 4 PX IN C REG
  35 0034 0034 400088A1       SCW     (0,8),(0,8)     PX TO ARRAY
     0035 0035 4FC0A03F
     0036 0036 57C00000
     0037 0037 08000003
  36 0038 0038 01E00001       INCR    FP12            NEXT WORD
  37 0039 0039 400088A1       SCW     (8,8),(0,8)     PX TO ARRAY
     003A 003A 4FC0A03F
     003B 003B 42008840
     003C 003C 40F8885A
     003D 003D 4000885A
     003E 003E 57C00002
     003F 003F 08000003
  38 0040 0040 01E00001       INCR    FP12            NEXT WORD
  39 0041 0041 400088A1       SCW     (16,8),(0,8)    PX TO ARRAY
     0042 0042 4FC0A03F
     0043 0043 42008840
     0044 0044 40F0885A
     0045 0045 4000885A
     0046 0046 57C00002
     0047 0047 08000003
```

```
   1 0048 0048 01E00001       INCR     FP12           NEXT WORD
   2 0049 0049 400088A1       SCW      (24,8),(0,8)   PX TO ARRAY
     004A 004A 4FC0A03F
     004B 004B 42008840
     004C 004C 40E0885A
     004D 004D 40F8885A
     004E 004E 57C00002
     004F 004F 08000003
   3 0050 0050 01E00001 L1    INCR     FP12           NEXT WORD
   4 0051 0051 33C00000       LI       FP12,0         ARRAY WORD POINTER
   5 0052 0052 3F7F006F       LOOP,SP L2              2ND LINE IN ARRAY
   6 0053 0053 3605A000       LR       C,IBUFF(DP),3  LOAD 4 PX IN C REG
   7 0054 0054 400088A1       SCW      (0,8),(8,8)    PX TO ARRAY
     0055 0055 4FC0A87F
     0056 0056 42008840
     0057 0057 40F83852
     0058 0058 57C00002
     0059 0059 08000003
   8 005A 005A 01E00001       INCR     FP12           NEXT WORD
   9 005B 005B 400088A1       SCW      (8,8),(8,8)    PX TO ARRAY
     005C 005C 4FC0A87F
     005D 005D 57C00000
     005E 005E 08000003
  10 005F 005F 01E00001       INCR     FP12           NEXT WORD
  11 0060 0060 400088A1       SCW      (16,8),(8,8)   PX TO ARRAY
     0061 0061 4FC0A87F
     0062 0062 42008840
     0063 0063 40F8885A
     0064 0064 4000885A
     0065 0065 57C00002
     0066 0066 08000003
  12 0067 0067 01E00001       INCR     FP12           NEXT WORD
  13 0068 0068 400088A1       SCW      (24,8),(8,8)   PX TO ARRAY
     0069 0069 4FC0A87F
     006A 006A 42008840
     006B 006B 40F0885A
     006C 006C 4000885A
     006D 006D 57C00002
     006E 006E 08000003
  14 006F 006F 01E00001 L2    INCR     FP12           NEXT WORD
W 15 0070 0070 30810611       SR       DP,IBDP
W 16 0071 0071 30810613       SR       BL,IBEF
```

```
   1                          ;
   2                          ;       MOVE ANOTHER LINE FROM IBUFF TO THE ARRAY
   3                          ;
   4 0072 0072 32810611 NXLINE LR      DP,IBDP
   5 0073 0073 34810613        LR      BL,IBEF
   6 0074 0074 33C00000        LI      FP12,0           ARRAY WORD POINTER
   7 0075 0075 3F7F0091 LOOP,SP LINE                    MOVE LINE IN APRAY
   8 0076 0076 3605A000        LR      C,IBUFF(DP),3    LOAD 4 PX IN C REG
   9 0077 0077 400088A1        SCW     (0,8),(16,8)     PX TO ARRAY
     0078 0078 4FC0B0BF
     0079 0079 42008840
     007A 007A 40F08852
     007B 007B 57C00002
     007C 007C 08000003
  10 007D 007D 01E00001        INCR    FP12             NEXT WORD
  11 007E 007E 400088A1        SCW     (8,8),(16,8)     PX TO ARRAY
     007F 007F 4FC0B0BF
     0080 0080 42008840
     0081 0081 40F88852
     0082 0082 57C00002
     0083 0083 08000003
  12 0084 0084 01E00001        INCR    FP12             NEXT WORD
  13 0085 0085 400088A1        SCW     (16,8),(16,8)    PX TO ARRAY
     0086 0086 4FC0B0BF
     0087 0087 57C00000
     0088 0088 08000003
  14 0089 0089 01E00001        INCR    FP12             NEXT WORD
  15 008A 008A 400088A1        SCW     (24,8),(16,8)    PX TO ARRAY
     008B 008B 4FC0B0BF
     008C 008C 42008840
     008D 008D 40F8885A
     008E 008E 4000885A
     008F 008F 57C00002
     0090 0090 08000003
  16 0091 0091 01E00001 LINE   INCR    FP12             NEXT WORD
W 17 0092 0092 30810611        SR      DP,IBDP
W 18 0093 0093 30810613        SR      BL,IBEF
```

```
   1                      ;
   2                      ;       SET UP PIXEL COMPARISON BUFFER(24,72) IN THE
   3                      ;       ARRAY FIELDS (24,24),(48,24) AND (72,24)
   4                      ;
   5 0094 0094 73900000      LI       FP1,0
   6 0095 0095 73400018      LI       FP2,24
   7 0096 0096 35A00048      LI       FP3,72
   8 0097 0097 3F17009F      LOOP,24 SHFT           MOVE FIELD (0,24)
   9 0098 0098 430088A5      L        X,FP1
  10 0099 0099 40FF88B3      ROT      X,1           DOWN A WORD TO
  11 009A 009A 5B400003      S        X,FP2         FIELD (24,24) AND
  12 009B 009B 40FE888B      ROT      X,-2          UP A WORD TO
     009C 009C 400088BB
  13 009D 009D 18800003      S        X,FP3         FIELD (72,24)
  14 009E 009E 01700001      INCR     FP1,FP2       NEXT BIT COLUMN
  15 009F 009F 01A00001 SHFT INCR     FP3
  16 00A0 00A0 73C00000      LI       FP12,0        ARRAY 0 WORD 0
  17 00A1 00A1 47C088A5      LCM      (0,24),(24,24) TO
     00A2 00A2 40F888B3
     00A3 00A3 65C1A0BB
  18 00A4 00A4 73C00100      LI       FP12,X'0100'  ARRAY 1 WORD 0
  19 00A5 00A5 400088A1      SCW      (0,24),(24,24)
     00A6 00A6 4FC0A0BF
     00A7 00A7 40008841
     00A8 00A8 40F8885A
     00A9 00A9 40E0885A
     00AA 00AA 48000002
     00AB 00AB 4BC00001
     00AC 00AC 42008840
     00AD 00AD 40F8885A
     00AE 00AE 40E0885A
     00AF 00AF 57C00002
     00B0 00B0 48000003
  20 00B1 00B1 73C001FF      LI       FP12,X'01FF'  ARRAY 1 WORD 255
  21 00B2 00B2 47C088A5      LCM      (0,24),(72,24) TO
     00B3 00B3 401888B3
     00B4 00B4 65C280BB
  22 00B5 00B5 73C000FF      LI       FP12,X'00FF'  ARRAY 0 WORD 255
  23 00B6 00B6 400088A1      SCW      (0,24),(72,24)
     00B7 00B7 4FC2A8FF
     00B8 00B8 42408840
     00B9 00B9 40F88852
     00BA 00BA 57C00002
     00BB 00BB 48000003
  24 00BC 00BC 4000BBA1      SET      M
     00BD 00BD 48000003
  25 00BE 00BE 37904717      MVF      (0,24),(48,24)
     00BF 00BF 3F1700C2
     00C0 00C0 433488A5
     00C1 00C1 48800001
     00C2 00C2 13A40003
```

```
   1                          ;
   2                          ;      CLEAR FIELD (96,96) FOR USE BY
   3                          ;      THE FREQUENCY COUNT BUFFER
   4                          ;
   5 00C3 00C3 74200000          LI      CH,0
   6 00C4 00C4 72000000          LI      CL,0
   7 00C5 00C5 33C01F7F          SC      (0,32),(96,32)
     00C6 00C6 3F1F00C8
     00C7 00C7 4B40B7A1
     00C8 00C8 13740003
   8 00C9 00C9 33C01F9F          SC      (0,32),(128,32)
     00CA 00CA 3F1F00CC
     00CB 00CB 4B40B7A1
     00CC 00CC 13740003
   9 00CD 00CD 33C01FBF          SC      (0,32),(160,32)
     00CE 00CE 3F1F00D0
     00CF 00CF 4B40B7A1
     00D0 00D0 13740003
```

```
   1                        ;
   2                        ;      SET UP FREQUENCY COUNT BUFFER
   3                        ;
   4 00D1 00D1 37906B3F     MVF      (56,8),(100,8)  PX 5 TO POSITION 1
     00D2 00D2 3F0700D5
     00D3 00D3 433488A5
     00D4 00D4 4B800001
     00D5 00D5 13A40003
   5 00D6 00D6 3790771F     MVF      (24,8),(112,8)  PX 1 TO POSITION 2
     00D7 00D7 3F0700DA
     00D8 00D8 433488A5
     00D9 00D9 4B800001
     00DA 00DA 13A40003
   6 00DB 00DB 37908337     MVF      (48,8),(124,8)  PX 2 TO POSITION 3
     00DC 00DC 3F0700DF
     00DD 00DD 433488A5
     00DE 00DE 4B800001
     00DF 00DF 13A40003
   7 00E0 00E0 37908F4F     MVF      (72,8),(136,8)  PX 3 TO POSITION 4
     00E1 00E1 3F0700E4
     00E2 00E2 433488A5
     00E3 00E3 4B800001
     00E4 00E4 13A40003
   8 00E5 00E5 37909B27     MVF      (32,8),(148,8)  PX 4 TO POSITION 5
     00E6 00E6 3F0700E9
     00E7 00E7 433488A5
     00E8 00E8 4B800001
     00E9 00E9 13A40003
   9 00EA 00EA 3790A757     MVF      (80,8),(160,8)  PX 6 TO POSITION 6
     00EB 00EB 3F0700EE
     00EC 00EC 433488A5
     00ED 00ED 4B800001
     00EE 00EE 13A40003
  10 00EF 00EF 3790B32F     MVF      (40,8),(172,8)  PX 7 TO POSITION 7
     00F0 00F0 3F0700F3
     00F1 00F1 433488A5
     00F2 00F2 4B800001
     00F3 00F3 13A40003
  11 00F4 00F4 3790BF47     MVF      (64,8),(184,8)  PX 8 TO POSITION 8
     00F5 00F5 3F0700F8
     00F6 00F6 433488A5
     00F7 00F7 4B800001
     00F8 00F8 13A40003
```

```
  1                   ;
  2                   ;     DETERMINE THE PIXEL FREQUENCY COUNT
  3                   ;     AND STORE IT IN THE TAG
  4                   ;
  5 00F9 00F9 72000001      LI      CL,1            COUNT INCREMENTER
  6 00FA 00FA 77906B77      EQF     (100,8),(112,8) COMPARE PX 5 TO PX 1
    00FB 00FB 00008841
    00FC 00FC 3F0700FF
    00FD 00FD 43A488A5
    00FE 00FE 433400A5
    00FF 00FF 00002243
  7 0100 0100 48000002      L       M,Y
  8 0101 0101 75E00363      ADC     (96,4),(28,4),(96,4)      INCR TAG?
    0102 0102 73C01F63
    0103 0103 37200303
    0104 0104 2C000000
  9 0105 0105 4000BBA1      SET     M
    0106 0106 48000003
 10 0107 0107 77906B83      EQF     (100,8),(124,8) COMPARE PX 5 TO PX 2
    0108 0108 00008841
    0109 0109 3F07010C
    010A 010A 43A488A5
    010B 010B 433400A5
    010C 010C 00002243
 11 010D 010D 48000002      L       M,Y
 12 010E 010E 75E00363      ADC     (96,4),(28,4),(96,4)      INCR TAG?
    010F 010F 73C01F63
    0110 0110 37200303
    0111 0111 2C000000
 13 0112 0112 4000BBA1      SET     M
    0113 0113 48000003
 14 0114 0114 77906B8F      EQF     (100,8),(136,8) COMPARE PX 5 TO PX 3
    0115 0115 00008841
    0116 0116 3F070119
    0117 0117 43A488A5
    0118 0118 433400A5
    0119 0119 00002243
 15 011A 011A 48000002      L       M,Y
 16 011B 011B 75E00363      ADC     (96,4),(28,4),(96,4)      INCR TAG?
    011C 011C 73C01F63
    011D 011D 37200303
    011E 011E 2C000000
 17 011F 011F 4000BBA1      SET     M
    0120 0120 48000003
 18 0121 0121 77906B9B      EQF     (100,8),(148,8) COMPARE PX 5 TO PX 4
    0122 0122 00008841
    0123 0123 3F070126
    0124 0124 43A488A5
    0125 0125 433400A5
    0126 0126 00002243
 19 0127 0127 48000002      L       M,Y
 20 0128 0128 75E00363      ADC     (96,4),(28,4),(96,4)      INCR TAG?
    0129 0129 73C01F63
    012A 012A 37200303
    012B 012B 2C000000
 21 012C 012C 4000BBA1      SET     M
    012D 012D 08000003
```

```
 1 012E 012E 77906BA7      EQF      (100,8),(160,8) COMPARE PX 5 TO PX 6
   012F 012F 00008841
   0130 0130 3F070133
   0131 0131 43A488A5
   0132 0132 433400A5
   0133 0133 00002243
 2 0134 0134 48000002      L        M,Y
 3 0135 0135 75E00363      ADC      (96,4),(28,4),(96,4)       INCR TAG?
   0136 0136 73C01F63
   0137 0137 37200303
   0138 0138 2C000000
 4 0139 0139 4000BBA1      SET      M
   013A 013A 48000003
 5 013B 013B 77906BB3      EQF      (100,8),(172,8) COMPARE PX 5 TO PX 7
   013C 013C 00008841
   013D 013D 3F070140
   013E 013E 43A488A5
   013F 013F 433400A5
   0140 0140 00002243
 6 0141 0141 48000002      L        M,Y
 7 0142 0142 75E00363      ADC      (96,4),(28,4),(96,4)       INCR TAG?
   0143 0143 73C01F63
   0144 0144 37200303
   0145 0145 2C000000
 8 0146 0146 4000BBA1      SET      M
   0147 0147 48000003
 9 0148 0148 77906BBF      EQF      (100,8),(184,8) COMPARE PX 5 TO PX 8
   0149 0149 00008841
   014A 014A 3F07014D
   014B 014B 43A488A5
   014C 014C 433400A5
   014D 014D 00002243
10 014E 014E 48000002      L        M,Y
11 014F 014F 75E00363      ADC      (96,4),(28,4),(96,4)       INCR TAG?
   0150 0150 73C01F63
   0151 0151 37200303
   0152 0152 2C000000
12 0153 0153 4000BBA1      SET      M
   0154 0154 48000003
13 0155 0155 77906B5F      EQF      (100,8),(88,8)  COMPARE PX 5 TO PX 9
   0156 0156 00008841
   0157 0157 3F07015A
   0158 0158 43A488A5
   0159 0159 433400A5
   015A 015A 00002243
14 015B 015B 48000002      L        M,Y
15 015C 015C 75E00363      ADC      (96,4),(28,4),(96,4)       INCR TAG?
   015D 015D 73C01F63
   015E 015E 37200303
   015F 015F 2C000000
16 0160 0160 4000BBA1      SET M
   0161 0161 48000003
17 0162 0162 77907783      EQF      (112,8),(124,8) COMPARE PX 1 TO PX 2
   0163 0163 00008841
   0164 0164 3F070167
   0165 0165 43A488A5
   0166 0166 433400A5
   0167 0167 00002243
```

```
 1 0168 0168 48000002      L      M,Y
 2 0169 0169 75E0036F      ADC    (108,4),(28,4),(108,4)    INCR TAG?
   016A 016A 73C01F6F
   016B 016B 37200303
   016C 016C 2C000000
 3 016D 016D 40008BA1      SET    M
   016E 016E 48000003
 4 016F 016F 7790778F      EQF    (112,8),(136,8) COMPARE PX 1 TO PX 3
   0170 0170 00008841
   0171 0171 3F070174
   0172 0172 43A488A5
   0173 0173 433400A5
   0174 0174 00002243
 5 0175 0175 48000002      L      M,Y
 6 0176 0176 75E0036F      ADC    (108,4),(28,4),(108,4)    INCR TAG?
   0177 0177 73C01F6F
   0178 0178 37200303
   0179 0179 2C000000
 7 017A 017A 4000BBA1      SET    M
   017B 017B 48000003
 8 017C 017C 7790779B      EQF    (112,8),(148,8) COMPARE PX 1 TO PX 4
   017D 017D 00008841
   017E 017E 3F070181
   017F 017F 43A488A5
   0180 0180 433400A5
   0181 0181 00002243
 9 0182 0182 48000002      L      M,Y
10 0183 0183 75E0036F      ADC    (108,4),(28,4),(108,4)    INCR TAG?
   0184 0184 73C01F6F
   0185 0185 37200303
   0186 0186 2C000000
11 0187 0187 4000BBA1      SET    M
   0188 0188 48000003
12 0189 0189 779077A7      EQF    (112,8),(160,8) COMPARE PX 1 TO PX 6
   018A 018A 00008841
   018B 018B 3F07018E
   018C 018C 43A488A5
   018D 018D 433400A5
   018E 018E 00002243
13 018F 018F 48000002      L      M,Y
14 0190 0190 75E0036F      ADC    (108,4),(28,4),(108,4)    INCR TAG?
   0191 0191 73C01F6F
   0192 0192 37200303
   0193 0193 2C000000
15 0194 0194 4000BBA1      SET    M
   0195 0195 48000003
16 0196 0196 779077B3      EQF    (112,8),(172,8) COMPARE PX 1 TO PX 7
   0197 0197 00008841
   0198 0198 3F07019B
   0199 0199 43A488A5
   019A 019A 433400A5
   019B 019B 00002243
17 019C 019C 48000002      L      M,Y
18 019D 019D 75E0036F      ADC    (108,4),(28,4),(108,4)    INCR TAG?
   019E 019E 73C01F6F
   019F 019F 37200303
   01A0 01A0 2C000000
```

```
 1 01A1 01A1 4000BBA1      SET    M
   01A2 01A2 48000003
 2 01A3 01A3 779077BF      EQF    (112,8),(184,8) COMPARE PX 1 TO PX 8
   01A4 01A4 00008841
   01A5 01A5 3F0701A8
   01A6 01A6 43A488A5
   01A7 01A7 433400A5
   01A8 01A8 00002243
 3 01A9 01A9 48000002      L      M,Y
 4 01AA 01AA 75E0036F      ADC    (108,4),(28,4),(108,4)    INCR TAG?
   01AB 01AB 73C01F6F
   01AC 01AC 37200303
   01AD 01AD 2C000000
 5 01AE 01AE 4000BBA1      SET    M
   01AF 01AF 48000003
 6 01B0 01B0 7790775F      EQF    (112,8),(88,8)  COMPARE PX 1 TO PX 9
   01B1 01B1 00008841
   01B2 01B2 3F0701B5
   01B3 01B3 43A488A5
   01B4 01B4 433400A5
   01B5 01B5 00002243
 7 01B6 01B6 48000002      L      M,Y
 8 01B7 01B7 75E0036F      ADC    (108,4),(28,4),(108,4)    INCR TAG?
   01B8 01B8 73C01F6F
   01B9 01B9 37200303
   01BA 01BA 2C000000
 9 01BB 01BB 4000BBA1      SET    M
   01BC 01BC 48000003
10 01BD 01BD 7790838F      EQF    (124,8),(136,8) COMPARE PX 2 TO PX 3
   01BE 01BE 00008841
   01BF 01BF 3F0701C2
   01C0 01C0 43A488A5
   01C1 01C1 433400A5
   01C2 01C2 00002243
11 01C3 01C3 48000002      L      M,Y
12 01C4 01C4 75E0037B      ADC    (120,4),(28,4),(120,4)    INCR TAG?
   01C5 01C5 73C01F7B
   01C6 01C6 37200303
   01C7 01C7 2C000000
13 01C8 01C8 4000BBA1      SET    M
   01C9 01C9 48000003
14 01CA 01CA 7790839B      EQF    (124,8),(148,8) COMPARE PX 2 TO PX 4
   01CB 01CB 00008841
   01CC 01CC 3F0701CF
   01CD 01CD 43A488A5
   01CE 01CE 433400A5
   01CF 01CF 00002243
15 01D0 01D0 48000002      L      M,Y
16 01D1 01D1 75E0037B      ADC    (120,4),(28,4),(120,4)    INCR TAG?
   01D2 01D2 73C01F7B
   01D3 01D3 37200303
   01D4 01D4 2C000000
17 01D5 01D5 4000BBA1      SET    M
   01D6 01D6 08000003
```

```
 1 01D7 01D7 779083A7    EQF    (124,8),(160,8) COMPARE PX 2 TO PX 6
   01D8 01D8 00008841
   01D9 01D9 3F0701DC
   01DA 01DA 43A488A5
   01DB 01DB 433400A5
   01DC 01DC 00002243
 2 01DD 01DD 48000002    L      M,Y
 3 01DE 01DE 75E0037B    ADC    (120,4),(28,4),(120,4)    INCR TAG?
   01DF 01DF 73C01F7B
   01E0 01E0 37200303
   01E1 01E1 2C000000
 4 01E2 01E2 4000BBA1    SET    M
   01E3 01E3 48000003
 5 01E4 01E4 779083B3    EQF    (124,8),(172,8) COMPARE PX 2 TO PX 7
   01E5 01E5 00008841
   01E6 01E6 3F0701E9
   01E7 01E7 43A488A5
   01E8 01E8 433400A5
   01E9 01E9 00002243
 6 01EA 01EA 48000002    L      M,Y
 7 01EB 01EB 75E0037B    ADC    (120,4),(28,4),(120,4)    INCR TAG?
   01EC 01EC 73C01F7B
   01ED 01ED 37200303
   01EE 01EE 2C000000
 8 01EF 01EF 4000BBA1    SET    M
   01F0 01F0 48000003
 9 01F1 01F1 779083BF    EQF    (124,8),(184,8) COMPARE PX 2 TO PX 8
   01F2 01F2 00008841
   01F3 01F3 3F0701F6
   01F4 01F4 43A488A5
   01F5 01F5 433400A5
   01F6 01F6 00002243
10 01F7 01F7 48000002    L      M,Y
11 01F8 01F8 75E0037B    ADC    (120,4),(28,4),(120,4)    INCR TAG?
   01F9 01F9 73C01F7B
   01FA 01FA 37200303
   01FB 01FB 2C000000
12 01FC 01FC 4000BBA1    SET    M
   01FD 01FD 48000003
13 01FE 01FE 7790835F    EQF    (124,8),(88,8)  COMPARE PX 2 TO PX 9
   01FF 01FF 00008841
   0200 0200 3F070203
   0201 0201 43A488A5
   0202 0202 433400A5
   0203 0203 00002243
14 0204 0204 48000002    L      M,Y
15 0205 0205 75E0037B    ADC    (120,4),(28,4),(120,4)    INCR TAG?
   0206 0206 73C01F7B
   0207 0207 37200303
   0208 0208 2C000000
16 0209 0209 4000BBA1    SET    M
   020A 020A 48000003
17 020B 020B 77908F9B    EQF    (136,8),(148,8) COMP' 'E PX 3 TO PX 4
   020C 020C 00008841
   020D 020D 3F070210
   020E 020E 43A488A5
   020F 020F 433400A5
   0210 0210 00002243
```

```
 1 0211 0211 48000002      L      M,Y
 2 0212 0212 75E00387      ADC    (132,4),(28,4),(132,4)      INCR TAG?
   0213 0213 73C01F87
   0214 0214 37200303
   0215 0215 2C000000
 3 0216 0216 4000BBA1      SET    M
   0217 0217 48000003
 4 0218 0218 77908FA7      EQF    (136,8),(160,8) COMPARE PX 3 TO PX 6
   0219 0219 00008841
   021A 021A 3F07021D
   021B 021B 43A488A5
   021C 021C 433400A5
   021D 021D 00002243
 5 021E 021E 48000002      L      M,Y
 6 021F 021F 75E00387      ADC    (132,4),(28,4),(132,4)      INCR TAG?
   0220 0220 73C01F87
   0221 0221 37200303
   0222 0222 2C000000
 7 0223 0223 4000BBA1      SET    M
   0224 0224 48000003
 8 0225 0225 77908FB3      EQF    (136,8),(172,8) COMPARE PX 3 TO PX 7
   0226 0226 00008841
   0227 0227 3F07022A
   0228 0228 43A488A5
   0229 0229 433400A5
   022A 022A 00002243
 9 022B 022B 48000002      L      M,Y
10 022C 022C 75E00387      ADC    (132,4),(28,4),(132,4)      INCR TAG?
   022D 022D 73C01F87
   022E 022E 37200303
   022F 022F 2C000000
11 0230 0230 4000BBA1      SET    M
   0231 0231 48000003
12 0232 0232 77908FBF      EQF    (136,8),(184,8) COMPARE PX 3 TO PX 8
   0233 0233 00008841
   0234 0234 3F070237
   0235 0235 43A488A5
   0236 0236 433400A5
   0237 0237 00002243
13 0238 0238 48000002      L      M,Y
14 0239 0239 75E00387      ADC    (132,4),(28,4),(132,4)      INCR TAG?
   023A 023A 73C01F87
   023B 023B 37200303
   023C 023C 2C000000
15 023D 023D 4000BBA1      SET    M
   023E 023E 48000003
16 023F 023F 77908F5F      EQF    (136,8),(88,8)  COMPARE PX 3 TO PX 9
   0240 0240 00008841
   0241 0241 3F070244
   0242 0242 43A488A5
   0243 0243 433400A5
   0244 0244 00002243
17 0245 0245 48000002      L      M,Y
18 0246 0246 75E00387      ADC    (132,4),(28,4),(132,4)      INCR TAG?
   0247 0247 73C01F87
   0248 0248 37200303
   0249 0249 2C000000
```

```
 1 024A 024A 4000BBA1      SET     M
   024B 024B 48000003
 2 024C 024C 77909BA7      EQF     (148,8),(160,8) COMPARE PX 4 TO PX 6
   024D 024D 00008841
   024E 024E 3F070251
   024F 024F 43A488A5
   0250 0250 433400A5
   0251 0251 00002243
 3 0252 0252 48000002      L       M,Y
 4 0253 0253 75E00393      ADC     (144,4),(28,4),(144,4)      INCR TAG?
   0254 0254 73C01F93
   0255 0255 37200303
   0256 0256 2C000000
 5 0257 0257 4000BBA1      SET     M
   0258 0258 48000003
 6 0259 0259 77909BB3      EQF     (148,8),(172,8) COMPARE PX 4 TO PX 7
   025A 025A 00008841
   025B 025B 3F07025E
   025C 025C 43A488A5
   025D 025D 433400A5
   025E 025E 00002243
 7 025F 025F 48000002      L       M,Y
 8 0260 0260 75E00393      ADC     (144,4),(28,4),(144,4)      INCR TAG?
   0261 0261 73C01F93
   0262 0262 37200303
   0263 0263 2C000000
 9 0264 0264 4000BBA1      SET     M
   0265 0265 48000003
10 0266 0266 77909BBF      EQF     (148,8),(184,8) COMPARE PX 4 TO PX 8
   0267 0267 00008841
   0268 0268 3F07026B
   0269 0269 43A488A5
   026A 026A 433400A5
   026B 026B 00002243
11 026C 026C 48000002      L       M,Y
12 026D 026D 75E00393      ADC     (144,4),(28,4),(144,4)      INCR TAG?
   026E 026E 73C01F93
   026F 026F 37200303
   0270 0270 2C000000
13 0271 0271 4000BBA1      SET     M
   0272 0272 48000003
14 0273 0273 77909B5F      EQF     (148,8),(88,8)  COMPARE PX 4 TO PX 9
   0274 0274 00008841
   0275 0275 3F070278
   0276 0276 43A488A5
   0277 0277 433400A5
   0278 0278 00002243
15 0279 0279 48000002      L       M,Y
16 027A 027A 75E00393      ADC     (144,4),(28,4),(144,4)      INCR TAG?
   027B 027B 73C01F93
   027C 027C 37200303
   027D 027D 2C000000
17 027E 027E 4000BBA1      SET     M
   027F 027F 08000003
```

```
 1 0280 0280 7790A7B3        EQF     (160,8) (172,8) COMPARE PX 6 TO PX 7
   0281 0281 00008841
   0282 0282 3F070285
   0283 0283 43A488A5
   0284 0284 433400A5
   0285 0285 00002243
 2 0286 0286 48000002        L       M,Y
 3 0287 0287 75E0039F        ADC     (156,4),(28,4),(156,4)    INCR TAG?
   0288 0288 73C01F9F
   0289 0289 37200303
   028A 028A 2C000000
 4 028B 028B 4000BBA1        SET     M
   028C 028C 48000003
 5 028D 028D 7790A7BF        EQF     (160,8),(184,8) COMPARE PX 6 TO PX 8
   028E 028E 00008841
   028F 028F 3F070292
   0290 0290 43A488A5
   0291 0291 433400A5
   0292 0292 00002243
 6 0293 0293 48000002        L       M,Y
 7 0294 0294 75E0039F        ADC     (156,4),(28,4),(156,4)    INCR TAG?
   0295 0295 73C01F9F
   0296 0296 37200303
   0297 0297 2C000000
 8 0298 0298 4000BBA1        SET     M
   0299 0299 48000003
 9 029A 029A 7790A75F        EQF     (160,8),(88,8)  COMPARE PX 6 TO PX 9
   029B 029B 00008841
   029C 029C 3F07029F
   029D 029D 43A488A5
   029E 029E 433400A5
   029F 029F 00002243
10 02A0 02A0 48000002        L       M,Y
11 02A1 02A1 75E0039F        ADC     (156,4),(28,4),(156,4)    INCR TAG?
   02A2 02A2 73C01F9F
   02A3 02A3 37200303
   02A4 02A4 2C000000
12 02A5 02A5 4000BBA1        SET     M
   02A6 02A6 48000003
13 02A7 02A7 7790B3BF        EQF     (172,8),(184,8) COMPARE PX 7 TO PX 8
   02A8 02A8 00008841
   02A9 02A9 3F0702AC
   02AA 02AA 43A488A5
   02AB 02AB 433400A5
   02AC 02AC 00002243
14 02AD 02AD 48000002        L       M,Y
15 02AE 02AE 75E003AB        ADC     (168,4),(28,4),(168,4)    INCR TAG?
   02AF 02AF 73C01FAB
   02B0 02B0 37200303
   02B1 02B1 2C000000
16 02B2 02B2 4000BBA1        SET     M
   02B3 02B3 48000003
17 02B4 02B4 7790B35F        EQF     (172,8),(88,8)  COMPARE PX 7 TO PX 9
   02B5 02B5 00008841
   02B6 02B6 3F0702B9
   02B7 02B7 43A488A5
   02B8 02B8 433400A5
   02B9 02B9 00002243
```

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```
MODAL     APPLE V04-00 24-JUL-80 20:17:30 PAGE 00018 V
  1 02BA 02BA 48000002        L      M,Y
  2 02BB 02BB 75E003AB        ADC    (168,4),(28,4),(168,4)     INCR TAG?
    02BC 02BC 73C01FAB
    02BD 02BD 37200303
    02BE 02BE 2C000000
  3 02BF 02BF 4000BBA1        SET    M .
    02C0 02C0 48000003
  4 02C1 02C1 7790BF5F        EQF    (184,8),(88,8)   COMPARE PX 8 TO PX 9
    02C2 02C2 00008841
    02C3 02C3 3F0702C6
    02C4 02C4 43A488A5
    02C5 02C5 433400A5
    02C6 02C6 00002243
  5 02C7 02C7 48000002        L      M,Y
  6 02C8 02C8 75E003B7        ADC    (180,4),(28,4),(180,4)     INCR TAG?
    02C9 02C9 73C01FB7
    02CA 02CA 37200303
    02CB 02CB 2C000000
```

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```
   1                        ;
   2                        ;       SORT PIXELS BY FREQUENCY COUNT TAG
   3                        ;
   4 02CC 02CC 4000BBA1     SET     M
     02CD 02CD 48000003
   5 02CE 02CE 77907B6F     LTF     (108,4),(120,4) PX 1 TAG < PX 2 TAG
     02CF 02CF 35700001
     02D0 02D0 2C010000
   6 02D1 02D1 48000002     L       M,Y
   7 02D2 02D2 37907783     MVF     (120,12),(108,12)        IF SO, SWAP
     02D3 02D3 3F0B02D6
     02D4 02D4 433488A5
     02D5 02D5 4B800001
     02D6 02D6 13A40003
   8 02D7 02D7 4000BBA1     SET     M
     02D8 02D8 48000003
   9 02D9 02D9 7790876F     LTF     (108,4),(132,4) PX 1 TAG < PX 3 TAG
     02DA 02DA 35700001
     02DB 02DB 2C010000
  10 02DC 02DC 48000002     L       M,Y
  11 02DD 02DD 3790778F     MVF     (132,12),(108,12)        IF SO, SWAP
     02DE 02DE 3F0B02E1
     02DF 02DF 433488A5
     02E0 02E0 4B800001
     02E1 02E1 13A40003
  12 02E2 02E2 4000BBA1     SET     M
     02E3 02E3 48000003
  13 02E4 02E4 7790936F     LTF     (108,4),(144,4) PX 1 TAG < PX 4 TAG
     02E5 02E5 35700001
     02E6 02E6 2C010000
  14 02E7 02E7 48000002     L       M,Y
  15 02E8 02E8 3790779B     MVF     (144,12),(108,12)        IF SO, SWAP
     02E9 02E9 3F0B02EC
     02EA 02EA 433488A5
     02EB 02EB 4B800001
     02EC 02EC 13A40003
  16 02ED 02ED 4000BBA1     SET     M
     02EE 02EE 48000003
  17 02EF 02EF 77909F6F     LTF     (108,4),(156,4) PX 1 TAG < PX 6 TAG
     02F0 02F0 35700001
     02F1 02F1 2C010000
  18 02F2 02F2 48000002     L       M,Y
  19 02F3 02F3 379077A7     MVF     (156,12),(108,12)        IF SO, SWAP
     02F4 02F4 3F0B02F7
     02F5 02F5 433488A5
     02F6 02F6 4B800001
     02F7 02F7 13A40003
  20 02F8 02F8 4000BBA1     SET     M
     02F9 02F9 48000003
  21 02FA 02FA 7790AB6F     LTF     (108,4),(168,4) PX 1 TAG < PX 7 TAG
     02FB 02FB 35700001
     02FC 02FC 2C010000
```

```
 1 02FD 02FD 48000002      L     M,Y
 2 02FE 02FE 379077B3      MVF   (168,12),(108,12)        IF SO, SWAP
   02FF 02FF 3F0B0302
   0300 0300 433488A5
   0301 0301 4B800001
   0302 0302 13A40003
 3 0303 0303 4000BBA1      SET   M
   0304 0304 48000003
 4 0305 0305 7790B76F      LTF   (108,4),(180,4) PX 1 TAG < PX 8 TAG
   0306 0306 35700001
   0307 0307 2C010000
 5 0308 0308 48000002      L     M,Y
 6 0309 0309 379077BF      MVF   (180,12),(108,12)        IF SO, SWAP
   030A 030A 3F0B030D
   030B 030B 433488A5
   030C 030C 4B800001
   030D 030D 13A40003
```

```
MODAL      APPLE V04-00 24-JUL-80 20:17:30 PAGE 00021 V
   1                          ;
   2                          ;    SET UP OUTPUT LINE IN ARRAY
   3                          ;
   4 030E 030E 4000BBA1       SET    M              LOAD ARRAY OUTPUT
     030F 030F 48000003
   5 0310 0310 3790C76B       MVF    (100,8),(192,8) LINE WITH PX 5
     0311 0311 3F070314
     0312 0312 433488A5
     0313 0313 4B800001
     0314 0314 13A40C03
   6 0315 0315 77906F63       LTF    (96,4),(108,4)  PX 5 TAG < PX 1 TAG
     0316 0316 35700001
     0317 0317 2C010000
   7 0318 0318 48000002       L      M,Y
   8 0319 0319 3790C777       MVF    (112,8),(192,8) IF SO, NEW PIXEL
     031A 031A 3F07031D
     031B 031B 433488A5
     031C 031C 4B800001
     031D 031D 13A40003
   9 031E 031E 73C00000       LI     FP12,0         ARRAY WORD POINTER
  10 031F 031F 47C088A5       LCM    (0,8),(100,8)  DO NOT ALTER
     0320 0320 401C88BB
     0321 0321 401088BB
     0322 0322 65C3803B
  11 0323 0323 400088A1       SCW    (0,8),(192,8)  FIRST PX
     0324 0324 4FC6A03F
     0325 0325 57C60000
     0326 0326 48000003
  12 0327 0327 73C001FF       LI     FP12,X'01FF'   AND
  13 0328 0328 47C088A5       LCM    (0,8),(100,8)
     0329 0329 401C88BB
     032A 032A 401088BB
     032B 032B 65C3803B
  14 032C 032C 400088A1       SCW    (0,8),(192,8)  LAST PX OF LINE
     032D 032D 4FC6A03F
     032E 032E 57C60000
     032F 032F 08000003
```

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```
    1                        ;
    2                        ;    MOVE PROCESSED LINE TO OBUFF WITH
    3                        ;    PIXEL SWAP (1,2,3,4 TO 4,3,2,1)
    4                        ;
    5  0330 0330 33C00000    LI       FP12,0          ARRAY WORD POINTER
    6  0331 0331 32810610    LR       DP,OBDP
    7  0332 0332 34810612    LR       BL,OBEF
    8  0333 0333 3F7F033E    LOOP,SP LNOUT            MOVE LINE TO OBUFF
    9  0334 0334 47C088A5    LCM      (24,8),(192,8)  LOAD C REG WITH PX
       0335 0335 401888B3
       0336 0336 25C698FB
   10  0337 0337 01E00001    INCR     FP12            NEXT WORD
   11  0338 0338 27C690BD    LCM      (16,8),(192,8)  LOAD C REG WITH PX
   12  0339 0339 01E00001    INCR     FP12            NEXT WORD
   13  033A 033A 27C66887D   LCM      (8,8),(192,8)   LOAD C REG WITH PX
   14  033B 033B 01E00001    INCR     FP12            NEXT WORD
   15  033C 033C 27C6A03D    LCM      (0,8),(192,8)   LOAD C REG WITH PX
   16  033D 033D 01E00001    INCR     FP12            NEXT WORD
   17  033E 033E 3005B000 LNOUT  SR    C,OBUFF(DP),3   STORE 4 PX IN OBUFF
W  18  033F 033F 30810610    SR       DP,OBDP
W  19  0340 0340 30810612    SR       BL,OBEF
   20                        ;
   21                        ;    SHIFT TWO IMAGE LINES OVER A FIELD IN
   22                        ;    THE ARRAYS TO PREPARE FOR A NEW LINE.
   23                        ;
   24  0341 0341 4000BBA1    SET      M
       0342 0342 48000003
   25  0343 0343 3790070F    MVF      (8,8),(0,8)     2ND FIELD TO 1ST
       0344 0344 3F070347
       0345 0345 433488A5
       0346 0346 4B800001
       0347 0347 13A40003
   26  0348 0348 37900F17    MVF      (16,8),(8,8)    3RD FIELD TO 2ND
       0349 0349 3F07034C
       034A 034A 433488A5
       034B 034B 4B800001
       034C 034C 13A40003
```

```
    1                      ;
    2                      ;    IF OBUFF IS FULL OUTPUT TO COMTAL
    3                      ;
    4 034D 034D 34810612        LR      BL,OBEF        IS OBUFF FULL?
    5 034E 034E 2911035E        BNZ,BL  OBNF           IF NOT CHECK IBUFF
    6                            TRAN    TRAN1          IF SO, OUTPUT
      034F 034F 72800000
      0350 0350 34A00016
      0351 0351 30C18010
    8                            IOWAIT  LINKWD1
      0352 0352 72800000
      0353 0353 74A00000
      0354 0354 37200000
      0355 0355 30C18010
    9 0356 0356 36810001        LR      (BL,DP),TRAN1+1 UPDATE TRAN OUT
   10 0357 0357 3E1F0358        RPT,LOB
   11 0358 0358 28140001        INCR    DP
   12 0359 0359 30810001        SR      (BL,DP),TRAN1+1
   13 035A 035A 32800000        LI      DP,0           RE-INITIALIZE
W  14 035B 035B 30810610        SR      DP,OBDP        OBUFF DATA POINTER
   15 035C 035C 34A01000        LI      BL,MXOBDP      AND
W  16 035D 035D 30810612        SR      BL,OBEF        OBUFF EMPTY FLAG
   17                      ;
   18                      ;    IF IBUFF IS NOT EMPTY GET NEXT LINE
   19                      ;
   20 035E 035E 34810613 OBNF   LR      BL,IBEF        IS IBUFF EMPTY?
   21 035F 035F 29110072        BNZ,BL  NXLINE         IF NOT, NEXT LINE
   22                      ;
   23                      ;    IF ENTIRE IMAGE HAS NOT BEEN INPUT
   24                      ;    MOVE MORE DATA INTO IBUFF
   25                      ;
   26 0360 0360 34810614        LR      BL,LIF         HAS ENTIRE IMAGE
   27 0361 0361 01030001        DECR    BL             BEEN INPUT
W  28 0362 0362 30810614        SR      BL,LIF
   29 0363 0363 29010370        BZ,BL   DONE           IF SO, GO TO DONE
   30                            TRAN    TRAN2          IF NOT, INPUT
      0364 0364 72800000
      0365 0365 34A00016
      0366 0366 30C18010
   32                            IOWAIT  LINKWD2        MORE IMAGE
      0367 0367 72800000
      0368 0368 74A00000
      0369 0369 37200000
      036A 036A 30C18010
   33 036B 036B 32800000        LI      DP,0           RE-INITIALIZE
W  34 036C 036C 30810611        SR      DP,IBDP        IBUFF DATA POINTER
   35 036D 036D 34A01000        LI      BL,MXIBDP      AND
W  36 036E 036E 30810613        SR      BL,IBEF        IBUFF EMPTY FLAG
   37 036F 036F 28010072        B       NXLINE         PROCESS NEXT LINE
```

```
    1                          ;
    2                          ;         MOVE LAST LINE TO OBUFF AND
    3                          ;         OUTPUT OBUFF TO COMTAL
    4                          ;
    5 0370 0370 3F7F037D DONE  LOOP,SP LTLINE        MOVE LINE TO OBUFF
    6 0371 0371 32810611       LR      DP,IBDP
    7 0372 0372 3604A000       LR      C,IBUFF(DP),2  LOAD 4 PX IN C REG
W   8 0373 0373 30810611       SR      DP,IBDP
    9 0374 0374 400077A1       CLR     X              PIXEL SWAP
   10 0375 0375 420099A0       SC      X(0)           1,2,3,4 TO 4,3,2,1
   11 0376 0376 400088BB       ROT     X,-8,16
      0377 0377 400088BB
   12 0378 0378 40108688       ROT     X,-16,32
      0379 0379 400088BB
   13 037A 037A 21C0A0FB       LCW     X(0)
   14 037B 037B 32810610       LR      DP,OBDP
   15 037C 037C 3004B000       SR      C,OBUFF(DP),2  STORE 4 PX IN OBUFF
W  16 037D 037D 30810610 LTLINE SR     DP,OBDP
   17                          TRAN    TRAN1          OUTPUT FINAL OBUFF
      037E 037E 72800000
      037F 037F 34A00016
      0380 0380 30C18010
   19                          IOWAIT  LINKWD1
      0381 0381 72800000
      0382 0382 74A00000
      0383 0383 37200000
      0384 0384 30C18010
   20                          RLSE    LINKWD1
      0385 0385 72800000
      0386 0386 34A00018
      0387 0387 30C18010
   22                          RLSE    LINKWD2
      0388 0388 72800000
      0389 0389 34A00018
      038A 038A 30C18010
   24 038B 038B 38002000 ERR   WAIT
   25          0610           ORG     X'0610',A      HIGH SPEED DATA BUFFER
   26          0610 OBDP      DS                     OBUFF POINTER STORAGE
   27          0611 IBDP      DS                     IBUFF POINTER STORAGE
   28          0612 OBEF      DS                     OBUFF EMPTY FLAG
   29          0613 IBEF      DS                     IBUFF EMPTY FLAG
   30          0614 LIF       DS                     LAST IBUFF FLAG
   31          0000           END     MODAL
```

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```
MODAL     APPLE V04-00 24-JUL-80 20:17:30 PAGE 00025 V
ERRORS DETECTED: 00000
WARNINGS DETECTED: 00018
```

APPENDIX C

ODDPX PROGRAM

```
   1            ;
   2            ;
   3            ;
   4    ODDPX   START
   5            EXTRN    LINKBK1,LINKBK2,TRAN1,TRAN2
   6            EXTRN    LINKWD1,LINKWD2
   7            ENTRY    ERRTN1,ERRTN2,ERRTN3
   8            ENTRY    ERRTN4,ERRTN5
   9            ;
  10            ;
  11            ;
  12            ;      DAVID M. CRAWFORD
  13            ;      RESEARCH ASSISTANT
  14            ;      ELECTRICAL ENGINEERING DEPT.
  15            ;      UNIVERSITY OF MISSOURI - COLUMBIA
  16            ;      16 MAY 1980
  17            ;      REVISION: 16 JULY 1980
  18            ;      REVISION: 22 JULY 1980
  19            ;
  20            ;
  21            ;      THIS PROGRAM IS DESIGNED TO PERFORM NOISE
  22            ;      REDUCTION ON IMAGES BY USING AN ODD PIXEL
  23            ;      REPLACEMENT TECHNIQUE.  THE IMAGE, 512 X 512
  24            ;      PIXELS, IS READ FROM MAGNETIC TAPE AND PRO-
  25            ;      CESSED BY STARAN.  THE NEW IMAGE IS THEN
  26            ;      OUTPUT TO THE COMTAL DISPLAY.
  27            ;
  28            ;      ODD PIXEL REPLACEMENT-
  29            ;
  30            ;      THIS TECHNIQUE USES A 3X3 NEIGHBORHOOD.
  31            ;      TWO MODES OF OPERATION ARE USED:
  32            ;      MODE 0 - THE NEIGHBORS IN THE NEIGHBORHOOD
  33            ;               ARE AVERAGED BY ADDING THEM TOGETHER
  34            ;               AND DIVIDING BY EIGHT.  IF THIS
  35            ;               AVERAGE DIFFERS FROM THE CENTER
  36            ;               PIXEL OF THE NEIGHBORHOOD BY MORE
  37            ;               THAN A USER SPECIFIED THRESHOLD
  38            ;               (THRES) THE CENTER PIXEL IS REPLACED
  39            ;               BY THE AVERAGE.
  40            ;      MODE 1 - EIGHT NEIGHBORING PIXELS ARE EACH
  41            ;               COMPARED TO THE CENTER PIXEL.  THE
  42            ;               NUMBER OF NEIGHBORS THAT EXCEED
  43            ;               A USER SPECIFIED THRESHOLD(THRES)
  44            ;               ARE DETERMINED.  IF THIS NUMBER
  45            ;               EQUALS OR EXCEEDS THE AMOUNT
  46            ;               SPECIFIED BY THE USER (NON) THE
  47            ;               CENTER PIXEL WILL BE REPLACED BY
  48            ;               THE AVERAGE OF THOSE NEIGHBORS
  49            ;               EXCEEDING THE THRESHOLD.
  50            ;
  51            ;
```

```
  1    ;
  2    ;              THE PROGRAM OPERATES WITH THREE LINES STORED
  3    ;              IN ARRAYS 0 AND 1, FIELDS (0,9), (9,9), (18,9).
  4    ;              THE FIRST PIXEL OF THE FIRST LINE IS STORED IN
  5    ;              FIELD (0,9) OF WORD 0 IN ARRAY 0.  THE LAST
  6    ;              PIXEL OF THE FIRST LINE IS IN FIELD (0,9) OF
  7    ;              WORD 255 IN ARRAY 1.  THE SECOND LINE IS IN
  8    ;              FIELD (9,9) AND THE THIRD IN FIELD (18,9).
  9    ;              THE ODD PIXEL VALUE IS DETERMINED FOR THE
 10    ;              LINE IN FIELD(9,9).
 11    ;
 12    ;
 13    ;              THE FOLLOWING BUFFERS ARE SET UP IN THE
 14    ;              ARRAYS IN THE SAME WORD WHICH CONTAINS
 15    ;              THE PIXEL BEING CHECK TO DETERMINE IF
 16    ;              IT IS NOISE.
 17    .
 18    ;
 19    ;              COMPARISON BUFFER     CMPBUF  (27,54)
 20    ;              SUM BUFFER            SUMBUF  (81,12)
 21    ;              DIFFERENCE BUFFER     DIFBUF  (93,9)
 22    ;              COUNT BUFFER          CNTBUF  (102,5)
 23    ;              OUTPUT BUFFER         OUTBUF  (107,8)
 24    ;
 25    ;
 26    ;              CMPBUF - USED TO STORE NEIGHBORS IN THE
 27    ;                       SAME ARRAY WORD AS THE CENTER
 28    ;                       PIXEL FOR COMPARISON IN MODE 0
 29    ;                       AND MODE 1.
 30    ;              SUMBUF - USED TO STORE THE SUM OF ALL
 31    ;                       EIGHT NEIGHBORS FOR MODE 0 OR
 32    ;                       THE SUM OF ALL NEIGHBORS WHICH
 33    ;                       DIFFER FROM THE CENTER PIXEL
 34    ;                       BY MORE THAN THE THRESHOLD
 35    ;                       FOR MODE 1.
 36    ;              DIFBUF - USED TO STORE THE DIFFERENCE
 37    ;                       BETWEEN THE AVERAGE AND THE
 38    ;                       CENTER PIXEL FOR MODE 0 OR
 39    ;                       THE DIFFERENCE BETWEEN A NEIGH-
 40    ;                       BORING PIXEL AND THE CENTER
 41    ;                       PIXEL FOR MODE 1.
 42    ;              CNTBUF - USED TO STORE THE NUMBER OF
 43    ;                       NEIGHBORS THAT DIFFER FROM THE
 44    ;                       CENTER PIXEL BY MORE THAN THE
 45    ;                       USER SPECIFIED THRESHOLD(THRES)
 46    ;                       FOR MODE 1.
 47    ;              OUTBUF - USED TO STORE THE PROCESSED
 48    ;                       PIXEL TO BE OUTPUT FOR MODE 0
 49    ;                       AND MODE 1.
 50    ;
 51    ;              ALL EDGE POINTS ARE OUTPUT UNALTERED.
 52    ;
```

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```
ODDPX      APPLE V04-00 24-JUL-80 21:05:11 PAGE 00003 V
   1          024C ERRTN1 EQU    ERR            ERROR RETURN
   2          024C ERRTN2 EQU    ERR            ERROR RETURN
   3          024C ERRTN3 EQU    ERR            ERROR RETURN
   4          024C ERRTN4 EQU    ERR            ERROR RETURN
   5          024C ERRTN5 EQU    ERR            ERROR RETURN
   6          0000 BLKNUM EQU    0              I/O BLOCK NUMBER
   7          A000 IBUFF  EQU    X'A000'        IBUFF ADDRESS
   8          B000 OBUFF  EQU    X'B000'        OBUFF ADDRESS
   9          1000 IBSIZE EQU    4096           INPUT BUFFER SIZE
  10          1000 OBSIZE EQU    4096           OUTPUT BUFFER SIZE
  11          0020 LIB    EQU    IBSIZE/128     IMAGE LINES IN IBUFF
  12          0020 LOB    EQU    OBSIZE/128     IMAGE LINES IN OBUFF
  13          0010 BLKS   EQU    512/LIB        NO. OF INPUT BLOCKS
  14          0080 SP     EQU    128            32 BIT SEGMENTS PER LIN
  15          0003 NON    EQU    3              NUMBER OF NEIGHBORS
  16          0001 MODE   EQU    1              MODE 0 = 0,  MODE 1 = 1
  17          0019 THRES  EQU    25             THRESHOLD
  18          1000 MXOBDP EQU    OBSIZE         MAX OBUFF DP VALUE
  19          1000 MXIBDP EQU    IBSIZE         MAX IBUFF DP VALUE
  20          0000 ODDPX  EQU    $
  21 0000 0000 3660C000      LI,2   AS,X'C000'     SELECT ARRAYS 0 AND 1
  22                    ;
  23                    ;      INITIALIZE INPUT -- MAG TAPE
  24                    ;
  25 0001 0001 74201000      LI     CH,IBSIZE
  26 0002 0002 32000000      LI     CL,BLKNUM
  27 0003 0003 30010001      SR     C,TRAN2+1
  28 0004 0004 74200000      LI     CH,0
  29 0005 0005 3200A000      LI     CL,IBUFF
  30 0006 0006 30010003      SR     C,TRAN2+3
  31                         INIT   LINKBK2
     0007 0007 72800000
     0008 0008 34A00014
     0009 0009 30C18010
  33                    ;
  34                    ;      INITIALIZE OUTPUT -- COMTAL
  35                    ;
  36 000A 000A 74201000      LI     CH,OBSIZE
  37 000B 000B 32000000      LI     CL,BLKNUM
  38 000C 000C 30010001      SR     C,TRAN1+1
  39 000D 000D 74200000      LI     CH,0
  40 000E 000E 3200B000      LI     CL,OBUFF
  41 000F 000F 30010003      SR     C,TRAN1+3
  42                         INIT   LINKBK1
     0010 0010 72800000
     0011 0011 34A00014
     0012 0012 30C18010
```

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```
ODDPX       APPLE V04-00 24-JUL-80 21:05:11 PAGE 00004 V
  1                   ;
  2                   ;         INPUT LINES TO IBUFF (NO. = LIB)
  3                   ;
  4                             TRAN    TRAN2
     0013 0013 72800000
     0014 0014 34A00016
     0015 0015 30C18010
  6                             IOWAIT  LINKWD2
     0016 0016 72800000
     0017 0017 74A00000
     0018 0018 37200000
     0019 0019 30C18010
  7                   ;
  8                   ;         INITIALIZE BUFFER POINTERS
  9                   ;
 10 001A 001A 34A01000          LI      BL,MXIBDP       INIT IBUFF EMPTY FLAG
W11 001B 001B 30810613          SR      BL,IBEF
 12 001C 001C 34A01000          LI      BL,MXOBDP       INIT OBUFF EMPTY FLAG
W13 001D 001D 30810612          SR      BL,OBEF
 14 001E 001E 34A00010          LI      BL,BLKS         INIT LAST IBUFF FLAG
W15 001F 001F 30810614          SR      BL,LIF
 16                   ;
 17                   ;         MOVE FIRST LINE IN IBUFF TO OBUFF
 18                   ;
 19 0020 0020 73C00000          LI      FP12,0
 20 0021 0021 32800000          LI      DP,0
 21 0022 0022 34810612          LR      BL,OBEF
 22 0023 0023 3F7F002C  LOOP,SP LINE1                   LINE ONE TO IBUFF
 23 0024 0024 3602A000          LR      C,IBUFF(DP)     LOAD 4 PX IN C REG
 24 0025 0025 400077A1          CLR     X               PIXEL SWAP
 25 0026 0026 420099A0          SC      X(0)            1,2,3,4 TO 4,3,2,1
 26 0027 0027 400088BB          ROT     X,-8,16
    0028 0028 400088BB
 27 0029 0029 401088BB          ROT     X,-16,32
    002A 002A 400088BB
 28 002B 002B 21C0A0FB          LCW     X(0)
 29 002C 002C 3005B000 LINE1    SR      C,OBUFF(DP),3   STORE 4 PX IN OBUFF
W30 002D 002D 30810610          SR      DP,OBOP
W31 002E 002E 30810612          SR      BL,OBEF
 32                   ;
 33                   ;         CLEAR FIELD (0,32) FOR USE
 34                   ;         BY THE INPUT DATA
 35                   ;
 36 002F 002F 74200000          LI      CH,0
 37 0030 0030 72000000          LI      CL,0
 38 0031 0031 33C01F1F          SC      (0,32),,0,32)
    0032 0032 3F1F0034
    0033 0033 4B40B7A1
    0034 0034 13740003
```

```
  1                       ;
  2                       ;    MOVE FIRST TWO LINES IN
  3                       ;    IBUFF TO THE ARRAYS
  4                       ;
  5 0035 0035 32800000         LI      DP,0
  6 0036 0036 34810613         LR      BL,IBEF
  7 0037 0037 33C00000         LI      FP12,0          ARRAY WORD POINTER
  8 0038 0038 3F7F0059    LOOP,SP L1                   FIRST LINE IN ARRAY
  9 0039 0039 3605A000         LR      C,IBUFF(DP),3   LOAC 4 PX IN C REG
 10 003A 003A 400088A1         SCW     (0,8),(1,8)     PX TO ARRAY
    003B 003B 4FC0A147
    003C 003C 42008840
    003D 003D 40FF8852
    003E 003E 57C00002
    003F 003F 08000003
 11 0040 0040 01E00001         INCR    FP12            NEXT WORD
 12 0041 0^41 400088A1         SCW     (8,8),(1,8)     PX TO ARRAY
    0042 0042 4FC0A147
    0043 0043 42008840
    0044 0044 40F8885A
    0045 0045 40FF885A
    0046 0046 57C00002
    0047 0047 08000003
 13 0048 0048 01E00001         INCR    FP12            NEXT WORD
 14 0049 0049 400088A1         SCW     (16,8),(1,8)    PX TO ARRAY
    004A 004A 4FC0A147
    004B 004B 42008840
    004C 004C 40F0885A
    004D 004D 40FF885A
    004E 004E 57C00002
    004F 004F 08000003
 15 0050 0050 01E00001         INCR    FP12            NEXT WORD
 16 0051 0051 400088A1         SCW     (24,8),(1,8)    PX TO ARRAY
    0052 0052 4FC0A147
    0053 0053 42008840
    0054 0054 40E0885A
    0055 0055 40FF885A
    0056 0056 40F88852
    0057 0057 57C00002
    0058 0058 08000003
 17 0059 0059 01E00001 L1      INCR    FP12            NEXT WORD
```

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```
ODDPX        APPLE V04-00 24-JUL-80 21:05:11 PAGE 00006 V
     1 005A 005A 33C00000      LI      FP12,0          ARRAY WORD POINTER
     2 005B 005B 3F7F007B      LOOP,SP L2              2ND LINE IN ARRAY
     3 005C 005C 3605A000      LR      C,IBUFF(DP),3   LOAD 4 PX IN C REG
     4 005D 005D 400088A1      SCW     (0,8),(10,8)    PX TO ARRAY
       005E 005E 4FC0AA8F
       005F 005F 42008840
       0060 0060 40FE8852
       0061 0061 40F88852
       0062 0062 57C00002
       0063 0063 08000003
     5 0064 0064 01E00001      INCR    FP12            NEXT WORD
     6 0065 0065 400088A1      SCW     (8,8),(10.8)    PX TO ARRAY
       0066 0066 4FC0AA8F
       0067 0067 42008840
       0068 0068 40FE8852
       0069 0069 57C00002
       006A 006A 08000003
     7 006B 006B 01E00001      INCR    FP12            NEXT WORD
     8 006C 006C 400088A1      SCW     (16,8),(10,8)   PX TO ARRAY
       006D 006D 4FC0AA8F
       006E 006E 42008840
       006F 006F 40F8885A
       0070 0070 40FE885A
       0071 0071 57C00002
       0072 0072 08000003
     9 0073 0073 01E00001      INCR    FP12            NEXT WORD
    10 0074 0074 400088A1      SCW     (24,8),(10,8)   PX TO ARRAY
       0075 0075 4FC0AA8F
       0076 0076 42008840
       0077 0077 40F0885A
       0078 0078 40FE885A
       0079 0079 57C00002
       007A 007A 08000003
    11 007B 007B 01E00001 L2   INCR    FP12            NEXT WORD
W   12 007C 007C 30810611      SR      DP,IBDP
W   13 007D 007D 30810613      SR      BL,I8EF
```

```
    1                        ;
    2                        ;       MOVE ANOTHER LINE FROM IBUFF TO THE ARRAY
    3                        ;
    4 007E 007E 32810611 NXLINE LR       DP,IBDP
    5 007F 007F 34810613        LR       BL,IBEF
    6 0080 0080 33C00000        LI       FP12,0          ARRAY WORD POINTER
    7 0081 0081 3F7F00A5    LOOP,SP LINE                 MOVE LINE IN ARRAY
    8 0082 0082 3605A000        LR       C,IBUFF(DP),3   LOAD 4 PX IN C REG
    9 0083 0083 400088A1        SCW      (0,8),(19,8)    PX TO ARRAY
      0084 0084 4FC0B3D7
      0085 0085 42008840
      0086 0086 40FC8852
      0087 0087 40FF885A
      0088 0088 40F0885A
      0089 0089 57C00002
      008A 008A 08000003
   10 008B 008B 01E00001        INCR     FP12            NEXT WORD
   11 008C 008C 400088A1        SCW      (8,8),(19,8)    PX TO ARRAY
      008D 008D 4FC0B3D7
      008E 008E 42008840
      008F 008F 40FC885A
      0090 0090 40FF8852
      0091 0091 40F0885A
      0092 0092 57C00002
      0093 0093 08000003
   12 0094 0094 01E00001        INCR     FP12            NEXT WORD
   13 0095 0095 400088A1        SCW      (16,8),(19,8)   PX TO ARRAY
      0096 0096 4FC0B3D7
      0097 0097 42008840
      0098 0098 40FF885A
      0099 0099 40FC885A
      009A 009A 57C00002
      009B 009B 08000003
   14 009C 009C 01E00001        INCR     FP12            NEXT WORD
   15 009D 009D 400088A1        SCW      (24,8),(19,8)   PX TO ARRAY
      009E 009E 4FC0B3D7
      009F 009F 42008840
      00A0 00A0 40FC885A
      00A1 00A1 40FF8852
      00A2 00A2 4000885A
      00A3 00A3 57C00002
      00A4 00A4 08000003
   16 00A5 00A5 01E00001 LINE   INCR     FP12            NEXT WORD
W  17 00A6 00A6 30810611        SR       DP,IBDP
W  18 00A7 00A7 30810613        SR       BL,IBEF
```

```
   1                        ;
   2                        ;     SET UP PIXEL COMPARISON BUFFER(27,54) IN
   3                        ;     THE ARRAY FIELDS (27,27) AND (54,27).
   4                        ;
   5 00A8 00A8 73900000           LI      FP1,0
   6 00A9 00A9 7340001B           LI      FP2,27
   7 00AA 00AA 35A00036           LI      FP3,54
   8 00AB 00AB 3F1A00B3     LOOP,27 SHFT                   MOVE FIELD (0,27)
   9 00AC 00AC 430088A5           L       X,FP1
  10 00AD 00AD 40FF88B3           ROT     X,1             DOWN A WORD TO
  11 00AE 00AE 5B400003           S       X,FP2           FIELD (27,27) AND
  12 00AF 00AF 40FE888B           ROT     X,-2            UP A WORD TO
     00B0 00B0 400088BB
  13 00B1 00B1 1B800003           S       X,FP3           FIELD (54,27)
  14 00B2 00B2 01700001           INCR    FP1,FP2         NEXT BIT COLUMN
  15 00B3 00B3 01A00001   SHFT    INCR    FP3
  16 00B4 00B4 73C00000           LI      FP12,0          ARRAY 0 WORD 0
  17 00B5 00B5 47C088A5           LCM     (0,27),(27,27)  TO
     00B6 00B6 40F888B3
     00B7 00B7 401C888B
     00B8 00B8 401F888B
     00B9 00B9 65C1A0D3
  18 00BA 00BA 73C00100           LI      FP12,X'0100'    ARRAY 1 WORD 0
  19 00BB 00BB 400088A1           SCM     (0,27),(27,27)
     00BC 00BC 4FC0A0D7
     00BD 00BD 40008841
     00BE 00BE 40FC885A
     00BF 00BF 40FF8852
     00C0 00C0 40E0885A
     00C1 00C1 48000002
     00C2 00C2 4BC00001
     00C3 00C3 42008840
     00C4 00C4 40FC885A
     00C5 00C5 40FF8852
     00C6 00C6 40E0885A
     00C7 00C7 57C00002
     00C8 00C8 48000003
  20 00C9 00C9 73C001FF           LI      FP12,X'01FF'    ARRAY 1 WORD 255
  21 00CA 00CA 47C088A5           LCM     (0,27),(54,27)  TO
     00CB 00CB 40FE88B3
     00CC 00CC 40F888B3
     00CD 00CD 65C2A0D3
  22 00CE 00CE 73C000FF           LI      FP12,X'00FF'    ARRAY 0 WORD 255
  23 00CF 00CF 400088A1           SCM     (0,27),(54,27)
     00D0 00D0 4FC1A0D7
     00D1 00D1 40008841
     00D2 00D2 40F8885A
     00D3 00D3 40FE8852
     00D4 00D4 40E0885A
     00D5 00D5 48000002
     00D6 00D6 4BC00001
     00D7 00D7 42208840
     00D8 00D8 40F8885A
     00D9 00D9 40FE8852
     00DA 00DA 40E0885A
     00DB 00DB 57C00002
     00DC 00DC 08000003
```

```
ODDPX      APPLE V04-00 24-JUL-80 21:05:11 PAGE 00009 V
· 1 00DD 00DD 4000BBA1      SET    M
    00DE 00DE 08000003
  2                     ;
  3                     ;     CLEAR FIELD (81,32) FOR
  4                     ;     USE BY BUFFER FIELDS
  5                     ;
  6 00DF 00DF 74200000      LI     CH,0
  7 00E0 00E0 72000000      LI     CL,0
  8 00E1 00E1 33C01F70      SC     (0,32),(81,32)
    00E2 00E2 3F1F00E4
    00E3 00E3 4B40B7A1
    00E4 00E4 13740003
  9                     ;
 10                     ;     CHECK MODE OF OPERATION
 11                     ;
 12 00E5 00E5 32800001      LI     DP,MODE
 13 00E6 00E6 2951012F      BNZ,DP METH2
 14                     ;
 15                     ;     ADD 8 NEIGHBORS AND STORE IN SUMBUF(81,12)
 16                     ;
 17 00E7 00E7 4000BBA1      SET    M
    00E8 00E8 48000003
 18 00E9 00E9 75E0085C      ADF    (0,9),(81,12),(81,12)  ADD PX2
    00EA 00EA 73C0085C
    00EB 00EB 37200B0B
    00EC 00EC 2C000000
 19 00ED 00ED 75E0085C      ADF    (18,9),(81,12),(81,12) ADD PX8
    00EE 00EE 73C01A5C
    00EF 00EF 37200B0B
    00F0 00F0 2C000000
 20 00F1 00F1 75E0085C      ADF    (27,9),(81,12),(81,12) ADD PX1
    00F2 00F2 73C0235C
    00F3 00F3 37200B0B
    00F4 00F4 2C000000
 21 00F5 00F5 75E0085C      ADF    (36,9),(81,12),(81,12) ADD PX4
    00F6 00F6 73C02C5C
    00F7 00F7 37200B0B
    00F8 00F8 2C000000
 22 00F9 00F9 75E0085C      ADF    (45,9),(81,12),(81,12) ADD PX7
    00FA 00FA 73C0355C
    00FB 00FB 37200B0B
    00FC 00FC 2C000000
 23 00FD 00FD 75E0085C      ADF    (54,9),(81,12),(81,12) ADD PX3
    00FE 00FE 73C03E5C
    00FF 00FF 37200B0B
    0100 0100 2C000000
 24 0101 0101 75E0085C      ADF    (63,9),(81,12),(81,12) ADD PX6
    0102 0102 73C0475C
    0103 0103 37200B0B
    0104 0104 2C000000
 25 0105 0105 75E0085C      ADF    (72,9),(81,12),(81,12) ADD PX9
    0106 0106 73C0505C
    0107 0107 37200B0B
    0108 0108 2C000000
```

```
    1                         ;
    2                         ;    CALCULATE THE NUMBER OF PIXELS DIFFERING FROM
    3                         ;    THE CENTER PIXEL BY MORE THAN THE THRESHOLD.
    4                         ;    STORE VALUE IN CNTBUF(102,5).  ADD THOSE GRAY
    5                         ;    LEVELS TOGETHER THAT DIFFER BY MORE THAN THE
    6                         ;    THRESHOLD AND STORE THEM IN SUMBUF(81,12).
    7                         ;    SET SIMFLG(115,16) FOR THOSE NEIGHBORS THAT
    8                         ;    ARE DISSIMILAR.
    9                         ;
   10 00E9 00E9 74200001     LI      CH,1                      ADD 1
   11 00EA 00EA 72000019     LI      CL,THRES                  THRESHOLD
   12 00EB 00EB 4000BBA1     SET     M
      00EC 00EC 48000003
   13 00ED 00ED 75E00808     SBF     (0,9),(9,9),(93,9)        PX2-PX5
      00EE 00EE 73C01165
      00EF 00EF 37200808
      00F0 00F0 2C000000
   14 00F1 00F1 2C2102C7     BAL,R2  LIMITS
   15 00F2 00F2 75E0085C     ADF     (0,9),(81,12),(81,12)     ADD TO SUMBUF
      00F3 00F3 73C0085C
      00F4 00F4 37200B0B
      00F5 00F5 2C000000
   16 00F6 00F6 75E0046A     ADC     (102,5),(11,5),(102,5)    INCR CNTBUF
      00F7 00F7 73C00F6A
      00F8 00F8 37200404
      00F9 00F9 2C000000
   17 00FA 00FA 75E00174     ADC     (115,2),(14,2),(115,2)    SET SIMFLG
      00FB 00FB 73C00F74
      00FC 00FC 37200101
      00FD 00FD 2C000000
   18 00FE 00FE 4000BBA1     SET     M
      00FF 00FF 48000003
   19 0100 0100 75E0081A     SBF     (18,9),(9,9),(93,9)       PX8-PX5
      0101 0101 73C01165
      0102 0102 37200808
      0103 0103 2C000000
   20 0104 0104 2C2102C7     BAL,R2  LIMITS
   21 0105 0105 75E0085C     ADF     (18,9),(81,12),(81,12)    ADD TO SUMBUF
      0106 0106 73C01A5C
      0107 0107 37200B0B
      0108 0108 2C000000
   22 0109 0109 75E0046A     ADC     (102,5),(11,5),(102,5)    INCR CNTBUF
      010A 010A 73C00F6A
      010B 010B 37200404
      010C 010C 2C000000
   23 010D 010D 75E00176     ADC     (117,2),(14,2),(117,2)    SET SIMFLG
      010E 010E 73C00F76
      010F 010F 37200101
      0110 0110 2C000000
   24 0111 0111 4000BBA1     SET     M
      0112 0112 48000003
   25 0113 0113 75E00823     SBF     (27,9),(9,9),(93,9)       PX1-PX5
      0114 0114 73C01165
      0115 0115 37200808
      0116 0116 2C000000
   26 0117 0117 2C2102C7     BAL,R2  LIMITS
```

```
    1                        ;
    2                        ;   CALCULATE THE NUMBER OF NEIGHBORING PIXELS
    3                        ;   DIFFERING FROM THE CENTER PIXEL BY MORE THAN
    4                        ;   THE THRESHOLD.  STORE VALUE IN CNTBUF(102,5).
    5                        ;   ADD THOSE NEIGHBORS TOGETHER THAT DIFFER BY
    6                        ;   MORE THAN THE THRESHOLD AND STORE THEM IN
    7                        ;   SUMBUF(81,12).
    8                        ;
    9 012F 012F 74200001 METH2  LI     CH,1                         ADD 1
   10 0130 0130 72000019        LI     CL,THRES                     THRESHOLD
   11 0131 0131 4000BBA1        SET    M
      0132 0132 48000003
   12 0133 0133 75E00808        SBF    (0,9),(9,9),(93,9)           PX2-PX5
      0134 0134 73C01165
      0135 0135 37200808
      0136 0136 2C000000
   13 0137 0137 2C21024D        BAL,R2 LIMITS
   14 0138 0138 75E0085C        ADF    (0,9),(81,12),(81,12)    ADD TO SUMBUF
      0139 0139 73C0085C
      013A 013A 37200B0B
      013B 013B 2C000000
   15 013C 013C 75E0046A        ADC    (102,5),(11,5),(102,5)   INCR CNTBUF
      013D 013D 73C00F6A
      013E 013E 37200404
      013F 013F 2C000000
   16 0140 0140 4000BBA1        SET    M
      0141 0141 48000003
   17 0142 0142 75E0081A        SBF    (18,9),(9,9),(93,9)          PX8-PX5
      0143 0143 73C01165
      0144 0144 37200808
      0145 0145 2C000000
   18 0146 0146 2C21024D        BAL,R2 LIMITS
   19 0147 0147 75E0085C        ADF    (18,9),(81,12),(81,12)   ADD TO SUMBUF
      0148 0148 73C01A5C
      0149 0149 37200B0B
      014A 014A 2C000000
   20 014B 014B 75E0046A        ADC    (102,5),(11,5),(102,5)   INCR CNTBUF
      014C 014C 73C00F6A
      014D 014D 37200404
      014E 014E 2C000000
   21 014F 014F 4000BBA1        SET    M
      0150 0150 48000003
   22 0151 0151 75E00823        SBF    (27,9),(9,9),(93,9)          PX1-PX5
      0152 0152 73C01165
      0153 0153 37200808
      0154 0154 2C000000
   23 0155 0155 2C21024D        BAL,R2 LIMITS
   24 0156 0156 75E0085C        ADF    (27,9),(81,12),(81,12)   ADD TO SUMBUF
      0157 0157 73C0235C
      0158 0158 37200B0B
      0159 0159 2C000000
   25 015A 015A 75E0046A        ADC    (102,5),(11,5),(102,5)   INCR CNTBUF
      015B 015B 73C00F6A
      015C 015C 37200404
      015D 015D 2C000000
   26 015E 015E 4000BBA1        SET    M
      015F 015F 08000003
```

```
     1 0160 0160 75E0082C    SBF    (36,9),(9,9),(93,9)    PX4-PX5
       0161 0161 73C01165
       0162 0162 37200808
       0163 0163 2C000000
     2 0164 0164 2C21024D    BAL,R2  LIMITS
     3 0165 0165 75E0085C    ADF    (36,9),(81,12),(81,12)  ADD TO SUMBUF
       0166 0166 73C02C5C
       0167 0167 37200B0B
       0168 0168 2C000000
     4 0169 0169 75E0046A    ADC    (102,5),(11,5),(102,5)  INCR CNTBUF
       016A 016A 73C00F6A
       016B 016B 37200404
       016C 016C 2C000000
     5 016D 016D 4000BBA1    SET    M
       016E 016E 48000003
     6 016F 016F 75E00835    SBF    (45,9),(9,9),(93,9)    PX7-PX5
       0170 0170 73C01165
       0171 0171 37200808
       0172 0172 2C000000
     7 0173 0173 2C21024D    BAL,R2  LIMITS
     8 0174 0174 75E0085C    ADF    (45,9),(81,12),(81,12)  ADD TO SUMBUF
       0175 0175 73C0355C
       0176 0176 37200B0B
       0177 0177 2C000000
     9 0178 0178 75E0046A    ADC    (102,5),(11,5),(102,5)  INCR CNTBUF
       0179 0179 73C00F6A
       017A 017A 37200404
       017B 017B 2C000000
    10 017C 017C 4000BBA1    SET    M
       017D 017D 48000003
    11 017E 017E 75E0083E    SBF    (54,9),(9,9),(93,9)    PX3-PX5
       017F 017F 73C01165
       0180 0180 37200808
       0181 0181 2C000000
    12 0182 0182 2C21024D    BAL,R2  LIMITS
    13 0183 0183 75E0085C    ADF    (54,9),(81,12),(81,12)  ADD TO SUMBUF
       0184 0184 73C03E5C
       0185 0185 37200B0B
       0186 0186 2C000000
    14 0187 0187 75E0046A    ADC    (102,5),(11,5),(102,5)  INCR CNTBUF
       0188 0188 73C00F6A
       0189 0189 37200404
       018A 018A 2C000000
    15 018B 018B 4000BBA1    SET    M
       018C 018C 48000003
    16 018D 018D 75E00847    SBF    (63,9),(9,9),(93,9)    PX6-PX5
       018E 018E 73C01165
       018F 018F 37200808
       0190 0190 2C000000
    17 0191 0191 2C21024D    BAL,R2  LIMITS
    18 0192 0192 75E0085C    ADF    (63,9),(81,12),(81,12)  ADD TO SUMBUF
       0193 0193 73C0475C
       0194 0194 37200B0B
       0195 0195 2C000000
```

```
ODDPX     APPLE V04-00 24-JUL-80 21:05:11 PAGE 00013 V
  1 0196 0196 75E0046A    ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
    0197 0197 73C00F6A
    0198 0198 37200404
    0199 0199 2C000000
  2 019A 019A 4000BBA1    SET     M
    019B 019B 48000003
  3 019C 019C 75E00850    SBF     (72,9),(9,9),(93,9)     PX9-PX5
    019D 019D 73C01165
    019E 019E 37200808
    019F 019F 2C000000
  4 01A0 01A0 2C21024D    BAL,R2  LIMITS
  5 01A1 01A1 75E0085C    ADF     (72,9),(81,12),(81,12)  ADD TO SUMBUF
    01A2 01A2 73C0505C
    01A3 01A3 37200B0B
    01A4 01A4 2C000000
  6 01A5 01A5 75E0046A    ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
    01A6 01A6 73C00F6A
    01A7 01A7 37200404
    01A8 01A8 2C000000
```

```
   1                          ;
   2                          ;     IF ENOUGH PIXELS DIFFERED BY MORE THEN THE
   3                          ;     THRESHOLD REPLACE CENTER PIXEL WITH THE
   4                          ;     AVERAGE OF THOSE PIXELS DIFFERING.
   5                          ;
   6 01A9 01A9 4000BBA1       SET    M
     01AA 01AA 48000003
   7 01AB 01AB 74200003       LI     CH,NON         NO. OF NEIGHBORS
   8 01AC 01AC 40007741       CLR    Y
   9 01AD 01AD 77906A0F       GEC    (102,5),(11,5)
     01AE 01AE 03B48B45
     01AF 01AF 3E0201B0
     01B0 01B0 03B42945
     01B1 01B1 43801645
     01B2 01B2 40002241
  10 01B3 01B3 48000002       L      M,Y
  11 01B4 01B4 37905051       DVF    (81,12),(102,5),(79,14)    AVERAGE
     01B5 01B5 030088A5
     01B6 01B6 3F0001B8
     01B7 01B7 0B800001
     01B8 01B8 13A40003
     01B9 01B9 75E00350
     01BA 01BA 73C04F66
     01BB 01BB 77200855
     01BC 01BC 34A06A04
     01BD 01BD 2C000000
     01BE 01BE 4A4F0001
     01BF 01BF 424F4445
     01C0 01C0 524F0002
  12 01C1 01C1 37907257       MVF    (80,8),(107,8)   AVERAGE TO OUTBUF
     01C2 01C2 3F0701C5
     01C3 01C3 433488A5
     01C4 01C4 4B800001
     01C5 01C5 13A40003
  13 01C6 01C6 40008841       L      Y,M
  14 01C7 01C7 400044A2       LN     M,Y
     01C8 01C8 48000003
  15 01C9 01C9 37907211       MVF    (10,8),(107,8) CENTER PX TO OUTBUF
     01CA 01CA 3F0701CD
     01CB 01CB 433488A5
     01CC 01CC 4B800001
     01CD 01CD 13A40003
```

```
   1                        ;
   2                        ;       MOVE FIRST PIXEL AND LAST PIXEL
   3                        ;       UNALTERED TO OUTBUF(107,8)
   4                        ;
   5 01CE 01CE 73C00000 LN     LI      FP12,0           ARRAY 0 WORD 0
   6 01CF 01CF 47C088A5        LCM     (0,8),(10,8)
     01D0 01D0 401E88BB
     01D1 01D1 401888BB
     01D2 01D2 65C0803B
   7 01D3 01D3 400088A1        SCW     (0,8),(107,8)    FIRST PX OF LINE
     01D4 01D4 4FC3AB97
     01D5 01D5 42608840
     01D6 01D6 40FC885A
     01D7 01D7 40FF8852
     01D8 01D8 40F0885A
     01D9 01D9 57C00002
     01DA 01DA 48000003
   8 01DB 01DB 73C001FF        LI      FP12,X'01FF'     APRAY 1 WORD 255
   9 01DC 01DC 47C088A5        LCM     (0,8),(10,8)
     01DD 01DD 401E88BB
     01DE 01DE 401888BB
     01DF 01DF 65C0803B
  10 01E0 01E0 400088A1        SCW     (0,8),(107,8)    LAST PX OF LINE
     01E1 01E1 4FC3AB97
     01E2 01E2 42608840
     01E3 01E3 40FC885A
     01E4 01E4 40FF8852
     01E5 01E5 40F0885A
     01E6 01E6 57C00002
     01E7 01E7 08000003
  11                        ;
  12                        ;       MOVE PROCESSED LINE TO OBUFF WITH
  13                        ;       PIXEL SWAP (1,2,3,4 TO 4,3,2,1)
  14                        ;
  15 01E8 01E8 33C00000        LI      FP12,0           ARRAY WORD POINTER
  16 01E9 01E9 32810610        LR      DP,OBDP
  17 01EA 01EA 34810612        LR      BL,OBEF
  18 01EB 01EB 3F7F01FF  LOOP,SP LNOUT                  MOVE LINE TO OBUFF
  19 01EC 01EC 47C088A5        LCM     (24,8),(107,8)   LOAD C REG WITH PX
     01ED 01ED 401F88B3
     01EE 01EE 401C88B3
     01EF 01EF 25C378FB
  20 01F0 01F0 01E00001        INCR    FP12             NEXT WORD
  21 01F1 01F1 47C088A5        LCM     (16,8),(107,8)   LOAD C REG WITH PX
     01F2 01F2 401F88B3
     01F3 01F3 25C350BB
  22 01F4 01F4 01E00001        INCR    FP12             NEXT WORD
  23 01F5 01F5 47C088A5        LCM     (8,8),(107,8)    LOAD C REG WITH PX
     01F6 01F6 401C88BB
     01F7 01F7 401F88BB
     01F8 01F8 25C3A87B
  24 01F9 01F9 01E00001        INCR    FP12             NEXT WORD
  25 01FA 01FA 47C088A5        LCM     (0,8),(107,8)    LOAD C REG WITH PX
     01FB 01FB 401F88B3
     01FC 01FC 401C88B3
     01FD 01FD 25C3803B
  26 01FE 01FE 01E00001        INCR    FP12             NEXT WORD
  27 01FF 01FF 3005B000 LNOUT  SR      C,OBUFF(DP),3    STORE 4 PX IN OBUFF
```

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```
ODDPX      APPLE V04-00 24-JUL-80 21:05:11 PAGE 00016 V
W   1 0200 0200 30810610        SR      DP,OBDP
W   2 0201 0201 30810612        SR      BL,OBEF
    3                     ;
    4                     ;      SHIFT TWO IMAGE LINES OVER A FIELD IN
    5                     ;      THE ARRAYS TO PREPARE FOR A NEW LINE.
    6                     ;
    7 0202 0202 4000BBA1        SET     M
      0203 0203 48000003
    8 0204 0204 37900811        MVF     (9,9),(0,9)      2ND FIELD TO 1ST
      0205 0205 3F080208
      0206 0206 433488A5
      0207 0207 4B800001
      0208 0208 13A40003
    9 0209 0209 3790111A        MVF     (18,9),(9,9)     3RD FIELD TO 2ND
      020A 020A 3F08020D
      020B 020B 433488A5
      020C 020C 4B800001
      020D 020D 13A40003
   10                     ;
   11                     ;      IF OBUFF IS FULL OUTPUT TO COMTAL
   12                     ;
   13 020E 020E 34810612        LR      BL,OBEF          IS OBUFF FULL?
   14 020F 020F 2911021F        BNZ,BL  OBNF             IF NOT CHECK IBUFF
   15                            TRAN    TRAN1            IF SO, OUTPUT
      0210 0210 72800000
      0211 0211 34A00016
      0212 0212 30C18010
   17                            IOWAIT  LINKWDI
      0213 0213 72800000
      0214 0214 74A00000
      0215 0215 37200000
      0216 0216 30C18010
   18 0217 0217 36810001        LR      (BL,DP),TRAN1+1 UPDATE TRAN OUT
   19 0218 0218 3E1F0219        RPT,LOB
   20 0219 0219 28140001        INCR    DP
   21 021A 021A 30810001        SR      (BL,DP),TRAN1+1
   22 021B 021B 32800000        LI      DP,0             RE-INITIALIZE
W  23 021C 021C 30810610        SR      DP,OBDP          OBUFF DATA POINTER
   24 021D 021D 34A01000        LI      BL,MXOBDP        AND
W  25 021E 021E 30810612        SR      BL,OBEF          OBUFF EMPTY FLAG
   26                     ;
   27                     ;      IF IBUFF IS NOT EMPTY GET NEXT LINE
   28                     ;
   29 021F 021F 34810613 OBNF   LR      BL,IBEF          IS IBUFF EMPTY?
   30 0220 0220 2911007E        BNZ,BL  NXLINE           IF NOT, NEXT LINE
```

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```
    1                        ;
    2                        ;    IF ENTIRE IMAGE HAS NOT BEEN INPUT
    3                        ;    MOVE MORE DATA INTO IBUFF
    4                        ;
    5 0221 0221 34810614     LR       BL,LIF        HAS ENTIRE IMAGE
    6 0222 0222 01030001     DECR     BL            BEEN INPUT
W   7 0223 0223 30810614     SR       BL,LIF
    8 0224 0224 29010231     BZ,BL    DONE          IF SO, GO TO DONE
    9                        TRAN     TRAN2         IF NOT, INPUT
      0225 0225 72800000
      0226 0226 34A00016
      0227 0227 30C18010
   11                        IOWAIT   LINKWD2       MORE IMAGE
      0228 0228 72800000
      0229 0229 74A00000
      022A 022A 37200000
      022B 022B 30C18010
   12 022C 022C 32800000     LI       DP,0          RE-INITIALIZE
W  13 022D 022D 30810611     SR       DP,IBDP       IBUFF DATA POINTER
   14 022E 022E 34A01000     LI       BL,MXIBDP     AND
W  15 022F 022F 30810613     SR       BL,IBEF       IBUFF EMPTY FLAG
   16 0230 0230 2801007E     B        NXLINE        PROCESS NEXT LINE
   17                        ;
   18                        ;    MOVE LAST LINE TO OBUFF AND
   19                        ;    OUTPUT OBUFF TO COMTAL
   20                        ;
   21 0231 0231 3F7F023E DONE LOOP,SP LTLINE        MOVE LINE TO OBUFF
   22 0232 0232 32810611     LR       DP,IBDP
   23 0233 0233 3604A000     LR       C,IBUFF(DP),2 LOAD 4 PX IN C REG
W  24 0234 0234 30810611     SR       DP,IBDP
   25 0235 0235 400077A1     CLR      X             PIXEL SWAP
   26 0236 0236 420099A0     SC       X(0)          1,2,3,4 TO 4,3,2,1
   27 0237 0237 400088BB     ROT      X,-8,16
      0238 0238 400088BB
   28 0239 0239 401088BB     ROT      X,-16,32
      023A 023A 400088BB
   29 023B 023B 21C0A0FB     LCW      X(0)
   30 023C 023C 32810610     LR       DP,OBDP
   31 023D 023D 30048000     SR       C,OBUFF(DP),2 STORE 4 PX IN OBUFF
W  32 023E 023E 30810610 LTLINE SR    DP,OBDP
   33                        TRAN     TRAN1         OUTPUT FINAL OBUFF
      023F 023F 72800000
      0240 0240 34A00016
      0241 0241 30C18010
   35                        IOWAIT   !INKWD1
      0242 0242 72800000
      0243 0243 74A00000
      0244 0244 37200000
      0245 0245 30C18010
   36                        RLSE     LINKWD1
      0246 0246 72800000
      0247 0247 34A00018
      0248 0248 30C18010
   38                        RLSE     LINKWD2
      0249 0249 72800000
      024A 024A 34A00018
      024B 024B 30C18010
   40 024C 024C 38002000 ERR WAIT
```

```
  1                        ;
  2                        ;      CHECK DIFBUF(93,9) TO DETERMINE IF
  3                        ;      THE THRESHOLD HAS BEEN EXCEEDED
  4                        ;
  5 024D 024D 40007741 LIMITS CLR      Y
  6 024E 024E 7790651F        LEC      (93,9),(23,9)   DIFBUF<THRES
    024F 024F 03B4B445
    0250 0250 3E060251
    0251 0251 03B41645
    0252 0252 43802945
    0253 0253 40002241
  7 0254 0254 48000002        L        M,Y
  8 0255 0255 75E00865        MVNF     (93,9),(93,9)   DIFBUF=-DIFBUF
    0256 0256 33400065
    0257 0257 2C010000
  9 0258 0258 40007741        CLR      Y
 10 0259 0259 7790651F        LEC      (93,9),(23,9)   -DIFBUF<THRES
    025A 025A 03B4B445
    025B 025B 3E06025C
    025C 025C 03B41645
    025D 025D 43802945
    025E 025E 40002241
 11 025F 025F 400044A2        LN       M,Y
    0260 0260 08000003
 12 0261 0261 280A0000        B        0(R2)
 13           0610            ORG      X'0610',A   HIGH SPEED DATA BUFFER
 14           0610 OBDP       DS                   OBUFF POINTER STORAGE
 15           0611 IBDP       DS                   IBUFF POINTER STORAGE
 16           0612 OBEF       DS                   OBUFF EMPTY FLAG
 17           0613 IBEF       DS                   IBUFF EMPTY FLAG
 18           0614 LIF        DS                   LAST IBUFF FLAG
 19           0000           END      ODDPX
```

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```
ODDPX      APPLE V04-00 24-JUL-80 21:05:11 PAGE 00019 V
ERRORS DETECTED: 00000
WARNINGS DETECTED: 00018
```

APPENDIX D

SIMNB PROGRAM

```
   1                          ;
   2                          ;
   3                          ;
   4              SIMNB  START
   5                     EXTRN    LINKBK1,LINKBK2,TRAN1,TRAN2
   6                     EXTRN    LINKD1,LINKD2
   7                     ENTRY    EPRIN1,EPRIN2,EPRIN3
   8                     ENTRY    EPRIN4,EPRIN5
   9                          ;
  10                          ;
  11                          ;
  12                          ;    DAVID M. CRAWFORD
  13                          ;    RESEARCH ASSISTANT
  14                          ;    ELECTRICAL ENGINEERING DEPT.
  15                          ;    UNIVERSITY OF MISSOURI - COLUMBIA
  16                          ;    15 JULY 1980
  17                          ;    REVISION: 22 JULY 1980
  18                          ;
  19                          ;
  20                          ;    THIS PROGRAM IS DESIGNED TO PERFORM NOISE
  21                          ;    REDUCTION ON IMAGES BY USING A SIMPLE
  22                          ;    NEIGHBOR REPLACEMENT TECHNIQUE.   THE IMAGE
  23                          ;    512 X 512 PIXELS, IS READ FROM MAGNETIC
  24                          ;    TAPE AND PROCESSED BY STAFFS.   THE NEW
  25                          ;    IMAGE IS THEN OUTPUT TO THE DISPLAY SCREEN
  26                          ;
  27                          ;    SIMILAR NEIGHBOR REPLACEMENT
  28                          ;
  29                          ;    THIS TECHNIQUE USES A 3 X 3 NEIGHBORHOOD
  30                          ;    EACH PIXEL IN THE NEIGHBORHOOD IS COMPARED
  31                          ;    TO THE CENTER PIXEL TO DETERMINE IF IT IS
  32                          ;    SIMILAR.   IF IT IS THEN A SIMILAR FLAG SIMILAR
  33                          ;    (115,16) IS SET.   THE SIMILAR FLAGS ARE
  34                          ;    PARED TO DETERMINE IF TWO ADJACENT NEIGHBORS
  35                          ;    ARE SIMILAR.   IF SO THE CENTER PIXEL IS NOT
  36                          ;    CHANGED OTHERWISE THE CENTER PIXEL IS RE-
  37                          ;    PLACED WITH THE AVERAGE OF THOSE NEIGHBORS
  38                          ;    WHICH ARE NOT SIMILAR.
  39                          ;    SIMILARITY IS DETERMINED BY TWO USER SPE-
  40                          ;    FIED PARAMETERS.   IF HIGH NOISE(NOISE=1) IS TO
  41                          ;    BE REMOVED ALL NEIGHBORING PIXELS FOR WHICH
  42                          ;      CENTER POINT - NEIGHBORING PIXEL > THRESHOLD
  43                          ;    IS TRUE WILL BE SIMILAR.   IF LOW NOISE(NOISE=0
  44                          ;    IS TO BE REMOVED ALL NEIGHBORING PIXELS
  45                          ;    WHICH
  46                          ;      NEIGHBORING PIXEL - CENTER PIXEL > THRESHOLD
  47                          ;    IS TRUE WILL BE SIMILAR.   NOISE AND THRES ARE
  48                          ;    THE TWO USER SPECIFIED PARAMETERS
  49                          ;    THE PROGRAM OPERATES WITH THREE LINES STORED
  50                          ;    IN ARRAYS 0 AND 1. FIELDS (0,9), (9,9), (15,16
  51                          ;    THE FIRST PIXEL OF THE FIRST LINE IS STORED IN
  52                          ;    FIELD (0,9) OF WORD 0 IN ARRAY 0.   THE LAST
  53                          ;    PIXEL OF THE FIRST LINE IS TH FIELD (0,9)
  54                          ;    OF WORD 255 IN  ARRAY 1.   THE SECOND LINE IS
  55                          ;    IN FIELD (9,9) AND THE THIRD IN FIELD (15,16).
  56                          ;    THE SIMILAR NEIGHBOR VALUE IS DETERMINED FOR
  57                          ;    THE LINE IN FIELD (9,9).
  58                          ;
```

```
  1          ;
  2          ;          THE FOLLOWING BUFFERS ARE SET UP IN THE
  3          ;          ARRAYS IN THE SAME WORD WHICH CONTAINS
  4          ;          THE PIXEL BEING CHECKED TO DETERMINE IF
  5          ;          IT IS NOISE.
  6          ;
  7          ;
  8          ;          COMPARISON BUFFER          CMPBUF  (27,54)
  9          ;          SUM BUFFER                 SUMBUF  (81,12)
 10          ;          DIFFERENCE BUFFER          DIFBUF  (93,9)
 11          ;          COUNT BUFFER               CNTBUF  (102,5)
 12          ;          OUTPUT BUFFER              OUTBUF  (107,8)
 13          ;          SIMILAR FLAG               SIMFLG  (115,16)
 14          ;          CHANGE FLAG                CHGFLG  (131,5)
 15          ;
 16          ;
 17          ;          CMPBUF - USED TO STORE NEIGHBORS IN THE
 18          ;                   SAME ARRAY WORD AS THE CENTER
 19          ;                   PIXEL FOR COMPARISON.
 20          ;          SUMBUF - USED TO STORE THE SUM OF THOSE
 21          ;                   NEIGHBORS WHICH ARE NOT SIMILAR.
 22          ;          DIFBUF - USED TO STORE THE DIFFERENCE
 23          ;                   BETWEEN EACH NEIGHBOR AND THE
 24          ;                   CENTER PIXEL.
 25          ;          CNTBUF - USED TO STORE THE NUMBER OF
 26          ;                   DISSIMILAR NEIGHBORS.
 27          ;          OUTBUF - USED TO STORE THE PROCESSED
 28          ;                   PIXEL TO BE OUTPUT.
 29          ;          SIMFLG - A FLAG FOR EACH NEIGHBOR WHICH
 30          ;                   IS EQUAL TO 0 IF SIMILAR AND
 31          ;                   1 IF DISSIMILAR.
 32          ;          CHGFLG - A FLAG WHOSE VALUE IS GREATER
 33          ;                   THAN ZERO IF THE CENTER PIXEL
 34          ;                   IS TO BE REPLACED BY THE AVER-
 35          ;                   AGE OF THE DISSIMILAR NEIGHBORS.
 36          ;
 37          ;          ALL EDGE POINTS ARE OUTPUT UNALTERED.
 38          ;
```

```
   1              02C6 ERRTN1 EQU      ERR              ERROR RETURN
   2              02C6 ERRTN2 EQU      ERR              ERROR RETURN
   3              02C6 ERRTN3 EQU      ERR              ERROR RETURN
   4              02C6 ERRTN4 EQU      ERR              ERROR RETURN
   5              02C6 ERRTN5 EQU      ERR              ERROR RETURN
   6              0000 BLKNUM EQU      0                I/O BLOCK NUMBER
   7              A000 IBUFF  EQU      X'A000'          IBUFF ADDRESS
   8              B000 OBUFF  EQU      X'B000'          OBUFF ADDRESS
   9              1000 IBSIZE EQU      4096             INPUT BUFFER SIZE
  10              1000 OBSIZE EQU      4096             OUTPUT BUFFER SIZE
  11              0020 LIB    EQU      IBSIZE/128       IMAGE LINES IN IBUFF
  12              0020 LOB    EQU      OBSIZE/128       IMAGE LINES IN OBUFF
  13              0010 BLKS   EQU      512/LIB          NO. OF INPUT BLOCKS
  14              0080 SP     EQU      128              32 BIT SEGMENTS PER LIN
  15              0000 NOISE  EQU      0                LOW=0  HIGH=1
  16              0019 THRES  EQU      25               THRESHOLD
  17              1000 MXOBDP EQU      OBSIZE           MAX OBUFF DP VALUE
  18              1000 MXIBDP EQU      IBSIZE           MAX IBUFF DP VALUE
  19              0000 SIMNB  EQU      $
  20 0000 0000 3660C000       LI,2     AS,X'C000'       SELECT ARRAYS 0 AND 1
  21                          ;
  22                          ;       INITIALIZE INPUT -- MAG TAPE
  23                          ;
  24 0001 0001 74201000       LI       CH,IBSIZE
  25 0002 0002 32000000       LI       CL,BLKNUM
  26 0003 0003 30010001       SR       C,TRAN2+1
  27 0004 0004 74200000       LI       CH,0
  28 0005 0005 3200A000       LI       CL,IBUFF
  29 0006 0006 30010003       SR       C,TRAN2+3
  30                          INIT     LINKBK2
     0007 0007 72800000
     0008 0008 34A00014
     0009 0009 30C18010
  32                          ;
  33                          ;       INITIALIZE OUTPUT -- COMTAL
  34                          ;
  35 000A 000A 74201000       LI       CH,OBSIZE
  36 000B 000B 32000000       LI       CL,BLKNUM
  37 000C 000C 30010001       SR       C,TRAN1+1
  38 000D 000D 74200000       LI       CH,0
  39 000E 000E 3200B000       LI       CL,OBUFF
  40 000F 000F 30010003       SR       C,TRAN1+3
  41                          INIT     LINKBK1
     0010 0010 72800000
     0011 0011 34A00014
     0012 0012 30C18010
  43                          ;
  44                          ;       INPUT LINES TO IBUFF (NO. = LIB)
  45                          ;
  46                          TRAN     TRAN2
     0013 0013 72800000
     0014 0014 34A00016
     0015 0015 30C18010
  48                          IOWAIT   LINKWD2
     0016 0016 72800000
     0017 0017 74A00000
     0018 0018 37200000
     0019 0019 30C18010
```

```
     1                        ;
     2                        ;      INITIALIZE BUFFER POINTERS
     3                        ;
     4 001A 001A 34A01000        LI    BL,MXIBDP     INIT IBUFF EMPTY FLAG
W    5 001B 001B 30810613        SR    BL,IBEF
     6 001C 001C 34A01000        LI    BL,MXOBDP     INIT OBUFF EMPTY FLAG
W    7 001D 001D 30810612        SR    BL,OBEF
     8 001E 001E 34A00010        LI    BL,BLKS       INIT LAST IBUFF FLAG
W    9 001F 001F 30810614        SR    BL,LIF
    10                        ;
    11                        ;      MOVE FIRST LINE IN IBUFF TO OBUFF
    12                        ;
    13 0020 0020 73C00000        LI    FP12,0
    14 0021 0021 32800000        LI    DP,0
    15 0022 0022 34810612        LR    BL,OBEF
    16 0023 0023 3F7F002C     LOOP,SP LINE1          LINE ONE TO IBUFF
    17 0024 0024 3602A000        LR    C,IBUFF(DP)   LOAD 4 PX IN C REG
    18 0025 0025 400077A1        CLR   X             PIXEL SWAP
    19 0026 0026 420099A0        SC    X(0)          1,2,3,4 TO 4,3.2,1
    20 0027 0027 400088BB        ROT   X,-8,16
       0028 0028 400088BB
    21 0029 0029 401088BB        ROT   X,-16,32
       002A 002A 400088BB
    22 002B 002B 21C0A0FB        LCW   X(0)
    23 002C 002C 3005B000 LINE1  SR    C,OBUFF(DP),3 STORE 4 PX IN OBUFF
W   24 002D 002D 30810610        SR    DP,OBDP
W   25 002E 002E 30810612        SR    BL,OBEF
    26                        ;
    27                        ;      CLEAR FIELD (0,32) FOR USE
    28                        ;      BY THE INPUT DATA
    29                        ;
    30 002F 002F 74200000        LI    CH,0
    31 0030 0030 72000000        LI    CL,0
    32 0031 0031 33C01F1F        SC    (0,32),(0,32)
       0032 0032 3F1F0034
       0033 0033 4B40B7A1
       0034 0034 13740003
```

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```
 1                            ;
 2                            ;      MOVE FIRST TWO LINES IN
 3                            ;      IBUFF TO THE ARRAYS
 4                            ;
 5 0035 0035 32800000         LI     OP,0
 6 0036 0036 34810613         LR     BL,IBEF
 7 0037 0037 33C00000         LI     FP12,0         ARRAY WORD POINTER
 8 0038 0038 3F7F0059         LOOP,SP L1             FIRST LINE IN ARRAY
 9 0039 0039 3605A000         LR     C,IBUFF(OP),3   LOAD 4 PX IN C REG
10 003A 003A 400088A1         SCW    (0,8),(1,8)     PX TO ARRAY
   003B 003B 4FC0A147
   003C 003C 42008840
   003D 003D 40FF8852
   003E 003E 57C00002
   003F 003F 08000003
11 0040 0040 01E00001         INCR   FP12            NEXT WORD
12 0041 0041 400088A1         SCW    (8,8),(1,8)     PX TO ARRAY
   0042 0042 4FC0A147
   0043 0043 42008840
   0044 0044 40F8885A
   0045 0045 40FF885A
   0046 0046 57C00002
   0047 0047 08000003
13 0048 0048 01E00001         INCR   FP12            NEXT WORD
14 0049 0049 400088A1         SCW    (16,8),(1,8)    PX TO ARRAY
   004A 004A 4FC0A147
   004B 004B 42008840
   004C 004C 40F0885A
   004D 004D 40FF885A
   004E 004E 57C00002
   004F 004F 08000003
15 0050 0050 01E00001         INCR   FP12            NEXT WORD
16 0051 0051 400088A1         SCW    (24,8),(1,8)    PX TO ARRAY
   0052 0052 4FC0A147
   0053 0053 42008840
   0054 0054 40E0885A
   0055 0055 40FF885A
   0056 0056 40F88852
   0057 0057 57C00002
   0058 0058 08000003
17 0059 0059 01E00001 L1      INCR   FP12            NEXT WORD
```

```
    1 005A 005A 33C00000       LI     FP12,0          ARRAY WORD POINTER
    2 005B 005B 3F7F007B       LOOP,SP L2             2ND LINE IN ARRAY
    3 005C 005C 3605A000       LR     C,IBUFF(DP),3   LOAD 4 PX IN C REG
    4 005D 005D 400088A1       SCW    (0,8),(10,8)    PX TO ARRAY
      005E 005E 4FC0AA8F
      005F 005F 42008840
      0060 0060 40FE8852
      0061 0061 40F88852
      0062 0062 57C00002
      0063 0063 08000003
    5 0064 0064 01E00001       INCR   FP12            NEXT WORD
    6 0065 0065 400088A1       SCW    (8,8),(10,8)    PX TO ARRAY
      0066 0066 4FC0AA8F
      0067 0067 42008840
      0068 0068 40FE8852
      0069 0069 57C00002
      006A 006A 08000003
    7 006B 006B 01E00001       INCR   FP12            NEXT WORD
    8 006C 006C 400088A1       SCW    (16,8),(10,8)   PX TO ARRAY
      006D 006D 4FC0AA8F
      006E 006E 42008840
      006F 006F 40F8885A
      0070 0070 40FE885A
      0071 0071 57C00002
      0072 0072 08000003
    9 0073 0073 01E00001       INCR   FP12            NEXT WORD
   10 0074 0074 400088A1       SCW    (24,8),(10,8)   PX TO ARRAY
      0075 0075 4FC0AA8F
      0076 0076 42008840
      0077 0077 40F0885A
      0078 0078 40FE885A
      0079 0079 57C00002
      007A 007A 08000003
   11 007B 007B 01E00001 L2    INCR   FP12            NEXT WORD
W  12 007C 007C 30810611       SR     DP,IBDP
W  13 007D 007D 30810613       SR     BL,IBEF
```

```
     1                       ;
     2                       ;      MOVE ANOTHER LINE FROM IBUFF TO THE ARRAY
     3                       ;
     4 007E 007E 32810611 NXLINE LR      DP,IBDP
     5 007F 007F 34810613        LR      BL,IBEF
     6 0080 0080 33C00000        LI      FP12,0          ARRAY WORD POINTER
     7 0081 0081 3F7F00A5    LOOP,SP LINE               MOVE LINE IN ARRAY
     8 0082 0082 3605A000        LR      C,IBUFF(DP),3   LOAD 4 PX IN C REG
     9 0083 0083 400088A1        SCW     (0,8),(19,8)    PX TO ARRAY
       0084 0084 4FC0B3D7
       0085 0085 42008840
       0086 0086 40FC8852
       0087 0087 40FF885A
       0088 0088 40F0885A
       0089 0089 57C00002
       008A 008A 08000003
    10 008B 008B 01E00001        INCR    FP12            NEXT WORD
    11 008C 008C 400088A1        SCW     (8,8),(19,8)    PX TO ARRAY
       008D 008D 4FC0B3D7
       008E 008E 42008840
       008F 008F 40FC885A
       0090 0090 40FF8852
       0091 0091 40F0885A
       0092 0092 57C00002
       0093 0093 08000003
    12 0094 0094 01E00001        INCR    FP12            NEXT WORD
    13 0095 0095 400088A1        SCW     (16,8),(19,8)   PX TO ARRAY
       0096 0096 4FC0B3D7
       0097 0097 42008840
       0098 0098 40FF885A
       0099 0099 40FC885A
       009A 009A 57C00002
       009B 009B 08000003
    14 009C 009C 01E00001        INCR    FP12            NEXT WORD
    15 009D 009D 400088A1        SCW     (24,8),(19,8)   PX TO ARRAY
       009E 009E 4FC0B3D7
       009F 009F 42008840
       00A0 00A0 40FC885A
       00A1 00A1 40FF8852
       00A2 00A2 4000885A
       00A3 00A3 57C00002
       00A4 00A4 08000003
    16 00A5 00A5 01E00001 LINE   INCR    FP12            NEXT WORD
W   17 00A6 00A6 30810611        SR      DP,IBDP
W   18 00A7 00A7 30810613        SR      BL,IBEF
```

```
  1                          ;
  2                          ;     SET UP PIXEL COMPARISON BUFFER(27,54) IN
  3                          ;     THE ARRAY FIELDS (27,27) AND (54,27).
  4                          ;
  5 00A8 00A8 73900000       LI      FP1,0
  6 00A9 00A9 7340001B       LI      FP2,27
  7 00AA 00AA 35A00036       LI      FP3,54
  8 00AB 00AB 3F1A00B3       LOOP,27 SHFT            MOVE FIELD (0,27)
  9 00AC 00AC 430088A5       L       X,FP1
 10 00AD 00AD 40FF88B3       ROT     X,1             DOWN A WORD TO
 11 00AE 00AE 5B400003       S       X,FP2           FIELD (27,27) AND
 12 00AF 00AF 40FE88BB       ROT     X,-2            UP A WORD TO
    00B0 00B0 400088BB
 13 00B1 00B1 18800003       S       X,FP3           FIELD (54,27)
 14 00B2 00B2 01700001       INCR    FP1,FP2         NEXT BIT CO.UMN
 15 00B3 00B3 01A00001 SHFT  INCR    FP3
 16 00B4 00B4 73C00000       LI      FP12,0          ARRAY 0 WORD 0
 17 00B5 00B5 47C088A5       LCM     (0,27),(27,27)  TO
    00B6 00B6 40F888B3
    00B7 00B7 401C88BB
    00B8 00B8 401F88BB
    00B9 00B9 65C1A0D3
 18 00BA 00BA 73C00100       LI      FP12,X'0100'    ARRAY 1 WORD 0
 19 00BB 00BB 400088A1       SCW     (0,27),(27,27)
    00BC 00BC 4FC0A0D7
    00BD 00BD 40008841
    00BE 00BE 40FC885A
    00BF 00BF 40FF8852
    00C0 00C0 40E0885A
    00C1 00C1 48000002
    00C2 00C2 4BC00001
    00C3 00C3 42008840
    00C4 00C4 40FC885A
    00C5 00C5 40FF8852
    00C6 00C6 40E0885A
    00C7 00C7 57C00002
    00C8 00C8 48000003
 20 00C9 00C9 73C001FF       LI      FP12,X'01FF'    ARRAY 1 WORD 255
 21 00CA 00CA 47C088A5       LCM     (0,27),(54,27)  TO
    00CB 00CB 40FE88B3
    00CC 00CC 40F888B3
    00CD 00CD 65C2A0D3
 22 00CE 00CE 73C000FF       LI      FP12,X'00FF'    ARRAY 0 WORD 255
 23 00CF 00CF 400088A1       SCW     (0,27),(54,27)
    00D0 00D0 4FC1A0D7
    00D1 00D1 40008841
    00D2 00D2 40F8885A
    00D3 00D3 40FE8852
    00D4 00D4 40E0885A
    00D5 00D5 48000002
    00D6 00D6 4BC00001
    00D7 00D7 42208840
    00D8 00D8 40F8885A
    00D9 00D9 40FE8852
    00DA 00DA 40E0885A
    00DB 00DB 57C00002
    00DC 00DC 08000003
```

```
SIMNB      APPLE V04-00 24-JUL-80 21:47:54 PAGE 00009 V
  1 00DD 00DD 4000BBA1         SET     M
    00DE 00DE 08000003
  2                        ;
  3                        ;    CLEAR FIELD (81,32) AND (113,32)
  4                        ;    FOR USE BY BUFFER FIELDS
  5                        ;
  6 00DF 00DF 74200000         LI      CH,0
  7 00E0 00E0 72000000         LI      CL,0
  8 00E1 00E1 33C01F70         SC      (0,32),(81,32)
    00E2 00E2 3F1F00E4
    00E3 00E3 4B40B7A1
    00E4 00E4 13740003
  9 00E5 00E5 33C01F90         SC      (0,32),(113,32)
    00E6 00E6 3F1F00E8
    00E7 00E7 4B40B7A1
    00E8 00E8 13740003
```

```
    1                    ;
    2                    ;         CALCULATE THE NUMBER OF PIXELS DIFFERING FROM
    3                    ;         THE CENTER PIXEL BY MORE THAN THE THRESHOLD.
    4                    ;         STORE VALUE IN CNTBUF(102,5).  ADD THOSE GRAY
    5                    ;         LEVELS TOGETHER THAT DIFFER BY MORE THAN THE
    6                    ;         THRESHOLD AND STORE THEM IN SUMBUF(81,12).
    7                    ;         SET SIMFLG(115,16) FOR THOSE NEIGHBORS THAT
    8                    ;         ARE DISSIMILAR.
    9                    ;
   10 00E9 00E9 74200001     LI      CH,1                        ADD 1
   11 00EA 00EA 72000019     LI      CL,THRES                    THRESHOLD
   12 00EB 00EB 4000BBA1     SET     M
      00EC 00EC 48000003
   13 00ED 00ED 75E00808     SBF     (0,9),(9,9),(93,9)          PX2-PX5
      00EE 00EE 73C01165
      00EF 00EF 37200808
      00F0 00F0 2C000000
   14 00F1 00F1 2C2102C7     BAL,R2  LIMITS
   15 00F2 00F2 75E0085C     ADF     (0,9),(81,12),(81,12)   ADD TO SUMBUF
      00F3 00F3 73C0085C
      00F4 00F4 37200B0B
      00F5 00F5 2C000000
   16 00F6 00F6 75E0046A     ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
      00F7 00F7 73C00F6A
      00F8 00F8 37200404
      00F9 00F9 2C000000
   17 00FA 00FA 75E00174     ADC     (115,2),(14,2),(115,2)  SET SIMFLG
      00FB 00FB 73C00F74
      00FC 00FC 37200101
      00FD 00FD 2C000000
   18 00FE 00FE 4000BBA1     SET     M
      00FF 00FF 48000003
   19 0100 0100 75E0081A     SBF     (18,9),(9,9),(93,9)         PX8-PX5
      0101 0101 73C01165
      0102 0102 37200808
      0103 0103 2C000000
   20 0104 0104 2C2102C7     BAL,R2  LIMITS
   21 0105 0105 75E0085C     ADF     (18,9),(81,12),(81,12)  ADD TO SUMBUF
      0106 0106 73C01A5C
      0107 0107 37200B0B
      0108 0108 2C000000
   22 0109 0109 75E0046A     ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
      010A 010A 73C00F6A
      010B 010B 37200404
      010C 010C 2C000000
   23 010D 010D 75E00176     ADC     (117,2),(14,2),(117,2)  SET SIMFLG
      010E 010E 73C00F76
      010F 010F 37200101
      0110 0110 2C000000
   24 0111 0111 4000BBA1     SET     M
      0112 0112 48000003
   25 0113 0113 75E00823     SBF     (27,9),(9,9),(93,9)         PX1-PX5
      0114 0114 73C01165
      0115 0115 37200808
      0116 0116 2C000000
   26 0117 0117 2C2102C7     BAL,R2  LIMITS
```

```
 1 0118 0118 75E0085C      ADF     (27,9),(81,12),(81,12)  ADD TO SUMBUF
   0119 0119 73C0235C
   011A 011A 37200B0B
   011B 011B 2C000000
 2 011C 011C 75E0046A      ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
   011D 011D 73C00F6A
   011E 011E 37200404
   011F 011F 2C000000
 3 0120 0120 75E00178      ADC     (119,2),(14,2),(119,2)  SET SIMFLG
   0121 0121 73C00F78
   0122 0122 37200101
   0123 0123 2C000000
 4 0124 0124 4000BBA1      SET     M
   0125 0125 48000003
 5 0126 0126 75E0082C      SBF     (36,9),(9,9),(93,9)     PX4-PX5
   0127 0127 73C01165
   0128 0128 37200808
   0129 0129 2C000000
 6 012A 012A 2C2102C7      BAL,R2  LIMITS
 7 012B 012B 75E0085C      ADF     (36,9),(81,12),(81,12)  ADD TO SUMBUF
   012C 012C 73C02C5C
   012D 012D 37200B0B
   012E 012E 2C000000
 8 012F 012F 75E0046A      ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
   0130 0130 73C00F6A
   0131 0131 37200404
   0132 0132 2C000000
 9 0133 0133 75E0017A      ADC     (121,2),(14,2),(121,2)  SET SIMFLG
   0134 0134 73C00F7A
   0135 0135 37200101
   0136 0136 2C000000
10 0137 0137 4000BBA1      SET     M
   0138 0138 48000003
11 0139 0139 75E00835      SBF     (45,9),(9,9),(93,9)     PX7-PX5
   013A 013A 73C01165
   013B 013B 37200808
   013C 013C 2C000000
12 013D 013D 2C2102C7      BAL,R2  LIMITS
13 013E 013E 75E0085C      ADF     (45,9),(81,12),(81,12)  ADD TO SUMBUF
   013F 013F 73C0355C
   0140 0140 37200B0B
   0141 0141 2C000000
14 0142 0142 75E0046A      ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
   0143 0143 73C00F6A
   0144 0144 37200404
   0145 0145 2C000000
15 0146 0146 75E0017C      ADC     (123,2),(14,2),(123,2)  SET SIMFLG
   0147 0147 73C00F7C
   0148 0148 37200101
   0149 0149 2C000000
16 014A 014A 4000BBA1      SET     M
   014B 014B 48000003
17 014C 014C 75E0083E      SBF     (54,9),(9,9),(93,9)     PX3-PX5
   014D 014D 73C01165
   014E 014E 37200808
   014F 014F 2C000000
18 0150 0150 2C2102C7      BAL,R2  LIMITS
```

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 1 0151 0151 75E0085C      ADF     (54,9),(81,12),(81,12)  ADD TO SUMBUF
   0152 0152 73C03E5C
   0153 0153 37200B0B
   0154 0154 2C000000
 2 0155 0155 75E0046A      ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
   0156 0156 73C00F6A
   0157 0157 37200404
   0158 0158 2C000000
 3 0159 0159 75E0017E      ADC     (125,2),(14,2),(125,2)  SET SIMFLG
   015A 015A 73C00F7E
   015B 015B 37200101
   015C 015C 2C000000
 4 015D 015D 4000BBA1      SET     M
   015E 015E 48000003
 5 015F 015F 75E00847      SBF     (63,9),(9,9),(93,9)     PX6-PX5
   0160 0160 73C01165
   0161 0161 37200808
   0162 0162 2C000000
 6 0163 0163 2C2102C7      BAL,R2  LIMITS
 7 0164 0164 75E0085C      ADF     (63,9),(81,12),(81,12)  ADD TO SUMBUF
   0165 0165 73C0475C
   0166 0166 37200B0B
   0167 0167 2C000000
 8 0168 0168 75E0046A      ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
   0169 0169 73C00F6A
   016A 016A 37200404
   016B 016B 2C000000
 9 016C 016C 75E00180      ADC     (127,2),(14,2),(127,2)  SET SIMFLG
   016D 016D 73C00F80
   016E 016E 37200101
   016F 016F 2C000000
10 0170 0170 4000BBA1      SET     M
   0171 0171 48000003
11 0172 0172 75E00850      SBF     (72, ),(9,9),(93,9)     PX9-PX5
   0173 0173 73C01165
   0174 0174 37200808
   0175 0175 2C000000
12 0176 0176 2C2102C7      BAL,R2  LIMITS
13 0177 0177 75E0085C      ADF     (72,9),(81,12),(81,12)  ADD TO SUMBUF
   0178 0178 73C0505C
   0179 0179 37200B0B
   017A 017A 2C000000
14 017B 017B 75E0046A      ADC     (102,5),(11,5),(102,5)  INCR CNTBUF
   017C 017C 73C00F6A
   017D 017D 37200404
   017E 017E 2C000000
15 017F 017F 75E00182      ADC     (129,2),(14,2),(129,2)  SET SIMFLG
   0180 0180 73C00F82
   0181 0181 37200101
   0182 0182 2C000000
```

```
  1                        ;
  2                        ;    MAKE CHANGE FLAG GREATER THAN ZERO
  3                        ;    IF ADJACENT SIMILAR NEIGHBORS EXIST
  4                        ;
  5 0183 0183 74200001      LI      CH,1                    ADD 1
  6 0184 0184 72000000      LI      CL,0
  7 0185 0185 4000B3A1      SET     M
    0186 0186 48000003
  8 0187 0187 40007741      CLR     Y
  9 0188 0188 77907478      EQF     (115,2),(119,2)  PX 2 AND 1 SIMFLG EQ
    0189 0189 00008841
    018A 018A 3F01018D
    018B 018B 43A488A5
    018C 018C 433400A5
    018D 018D 00002243
 10 018E 018E 48000002      L       M,Y
 11 018F 018F 40007741      CLR     Y
 12 0190 0190 40008841      EQC     (115,2),(30,2)   PX 2 SIMILAR?
    0191 0191 3790741F
    0192 0192 3E010193
    0193 0193 03B42645
 13 0194 0194 48000002      L       M,Y
 14 0195 0195 75E00487      ADC     (131,5),(11,5),(131,5) INCR CHGFLG
    0196 0196 73C00F87
    0197 0197 37200404
    0198 0198 2C000000
 15 0199 0199 4000BBA1      SET     M
    019A 019A 48000003
 16 019B 019B 40007741      CLR     Y
 17 019C 019C 7790747E      EQF     (115,2),(125,2)  PX 2 AND 3 SIMFLG EQ
    019D 019D 00008841
    019E 019E 3F0101A1
    019F 019F 43A488A5
    01A0 01A0 433400A5
    01A1 01A1 00002243
 18 01A2 01A2 48000002      L       M,Y
 19 01A3 01A3 40007741      CLR     Y
 20 01A4 01A4 40008841      EQC     (115,2),(30,2)   PX 2 SIMILAR?
    01A5 01A5 3790741F
    01A6 01A6 3E0101A7
    01A7 01A7 03B42645
 21 01A8 01A8 48000002      L       M,Y
 22 01A9 01A9 75E00487      ADC     (131,5),(11,5),(131,5) INCR CHGFLG
    01AA 01AA 73C00F87
    01AB 01AB 37200404
    01AC 01AC 2C000000
 23 01AD 01AD 4000BBA1      SET     M
    01AE 01AE 48000003
 24 01AF 01AF 40007741      CLR     Y
 25 01B0 01B0 77907682      EQF     (117,2),(129,2)  PX 8 AND 9 SIMFLG EQ
    01B1 01B1 00008841
    01B2 01B2 3F0101B5
    01B3 01B3 43A488A5
    01B4 01B4 433400A5
    01B5 01B5 00002243
 26 01B6 01B6 48000002      L       M,Y
 27 01B7 01B7 00007741      CLR     Y
```

```
  1 01B8 01B8 40008841          EQC     (117,2),(30,2)   PX 8 SIMILAR?
    01B9 01B9 3790761F
    01BA 01BA 3E0101BB
    01BB 01BB 03B42645
  2 01BC 01BC 48000002          L       M,Y
  3 01BD·01BD 75E00487          ADC     (131,5),(11,5),(131,5) INCR CHGFLG
    01BE 01BE 73C00F87
    01BF 01BF 37200404
    01C0 01C0 2C000000
  4 01C1 01C1 4000BBA1          SET     M
    01C2 01C2 48000003
  5 01C3 01C3 40007741          CLR     Y
  6 01C4 01C4 7790767C          EQF     (117,2),(123,2)  PX 8 AND 7 SIMFLG EQ
    01C5 01C5 00008841
    01C6 01C6 3F0101C9
    01C7 01C7 43A488A5
    01C8 01C8 433400A5
    01C9 01C9 00002243
  7 01CA 01CA 48000002          L       M,Y
  8 01CB 01CB 40007741          CLR     Y
  9 01CC 01CC 40008841          EQC     (117,2),(30,2)   PX 8 SIMILAR?
    01CD 01CD 3790761F
    01CE 01CE 3E0101CF
    01CF 01CF 03B42645
 10 01D0 01D0 48000002          L       M,Y
 11 01D1 01D1 75E00487          ADC     (131,5),(11,5),(131,5) INCR CHGFLG
    01D2 01D2 73C00F87
    01D3 01D3 37200404
    01D4 01D4 2C000000
 12 01D5 01D5 4000BBA1          SET     M
    01D6 01D6 48000003
 13 01D7 01D7 40007741          CLR     Y
 14 01D8 01D8 7790787A          EQF     (119,2),(121,2)  PX 1 AND 4 SIMFLG EQ
    01D9 01D9 00008841
    01DA 01DA 3F0101DD                               .
    01DB 01DB 43A488A5
    01DC 01DC 433400A5
    01DD 01DD 00002243
 15 01DE 01DE 48000002          L       M,Y
 16 01DF 01DF 40007741          CLR     Y
 17 01E0 01E0 40008841          EQC     (119,2),(30,2)   PX 1 SIMILAR?
    01E1 01E1 3790781F
    01E2 01E2 3E0101E3
    01E3 01E3 03B42645
 18 01E4 01E4 48000002          L       M,Y
 19 01E5 01E5 75E00487          ADC     (131,5),(11,5),(131,5) INCR CHGFLG
    01E6 01E6 73C00F87
    01E7 01E7 37200404
    01E8 01E8 2C000000
 20 01E9 01E9 4000BBA1          SET     M
    01EA 01EA 48000003
 21 01EB 01EB 40007741          CLR     Y
 22 01EC 01EC 77907A7C          EQF     (121,2),(123,2)  PX 4 AND 7 SIMFLG EQ
    01ED 01ED 00008841
    01EE 01EE 3F0101F1
    01EF 01EF 43A488A5
    01F0 01F0 433400A5
    01F1 01F1 00002243
```

```
 1 01F2 01F2 48000002     L      M,Y
 2 01F3 01F3 40007741     CLR    Y
 3 01F4 01F4 40008841     EQC    (121,2),(30,2)   PX 4 SIMILAR?
   01F5 01F5 37907A1F
   01F6 01F6 3E0101F7
   01F7 01F7 03B42645
 4 01F8 01F8 48000002     L      M,Y
 5 01F9 01F9 75E00487     ADC    (131,5),(11,5),(131,5) INCR CHGFLG
   01FA 01FA 73C00F87
   01FB 01FB 37200404
   01FC 01FC 2C000000
 6 01FD 01FD 4000BBA1     SET    M
   01FE 01FE 48000003
 7 01FF 01FF 40007741     CLR    Y
 8 0200 0200 77907E80     EQF    (125,2),(127,2)  PX 3 AND 6 SIMFLG EQ
   0201 0201 00008841
   0202 0202 3F010205
   0203 0203 43A488A5
   0204 0204 433400A5
   0205 0205 00002243
 9 0206 0206 48000002     L      M,Y
10 0207 0207 40007741     CLR    Y
11 0208 0208 40008841     EQC    (125,2),(30,2)   PX 3 SIMILAR?
   0209 0209 37907E1F
   020A 020A 3E01020B
   020B 020B 03B42645
12 020C 020C 48000002     L      M,Y
13 020D 020D 75E00487     ADC    (131,5),(11,5),(131,5) INCR CHGFLG
   020E 020E 73C00F87
   020F 020F 37200404
   0210 0210 2C000000
14 0211 0211 4000BBA1     SET    M
   0212 0212 48000003
15 0213 0213 40007741     CLR    Y
16 0214 0214 77908082     EQF    (127,2),(129,2)  PX 6 AND 9 SIMFLG EQ
   0215 0215 00008841
   0216 0216 3F010219
   0217 0217 43A488A5
   0218 0218 433400A5
   0219 0219 00002243
17 021A 021A 48000002     L      M,Y
18 021B 021B 40007741     CLR    Y
19 021C 021C 40008841     EQC    (127,2),(30,2)   PX 6 SIMILAR?
   021D 021D 3790801F
   021E 021E 3E01021F
   021F 021F 03B42645
20 0220 0220 48000002     L      M,Y
21 0221 0221 75E00487     ADC    (131,5),(11,5),(131,5) INCR CHGFLG
   0222 0222 73C00F87
   0223 0223 37200404
   0224 0224 2C000000
```

```
   1                        ;
   2                        ;      IF ADJACENT SIMILAR NEIGHBORS DO NOT
   3                        ;      EXIST REPLACE CENTER PIXEL WITH THE
   4                        ;      AVERAGE OF THOSE PIXELS DIFFERING.
   5                        ;
   6 0225 0225 74200000     LI     CH,0
   7 0226 0226 4000BBA1     SET    M
     0227 0227 48000003
   8 0228 0228 40007741     CLR    Y
   9 0229 0229 40008841     EQC    (131,5),(11,5) ANY SIMILAR NEIGHBORS?
     022A 022A 3790870F
     022B 022B 3E04022C
     022C 022C 03B42645
  10 022D 022D 48000002     L      M,Y
  11 022E 022E 37905051     DVF    (81,12),(102,5),(79,14) AVERAGE
     022F 022F 030088A5
     0230 0230 3F000232
     0231 0231 0B800001
     0232 0232 13A40003
     0233 0233 75E00350
     0234 0234 73C04F66
     0235 0235 77200855
     0236 0236 34A06A04
     0237 0237 2C000000
     0238 0238 4A4F0001
     0239 0239 424F4445
     023A 023A 524F0002
  12 023B 023B 37907257     MVF    (80,8),(107,8)  AVERAGE TO OUTBUF
     023C 023C 3F07023F
     023D 023D 433488A5
     023E 023E 4B800001
     023F 023F 13A40003
  13 0240 0240 40008841     L      Y,M
  14 0241 0241 400044A2     LN     M,Y
     0242 0242 48000003
  15 0243 0243 37907211     MVF    (10,8),(107,8)  CENTER PX TO OUTBUF
     0244 0244 3F070247
     0245 0245 433488A5
     0246 0246 4B800001
     0247 0247 13A40003
```

```
SIMNB      APPLE V04-00 24-JUL-80 21:47:54 PAGE 00017 V
   1                    ;
   2                    ;    MOVE FIRST PIXEL AND LAST PIXEL
   3                    ;    UNALTERED TO OUTBUF(107,8)
   4                    ;
   5 0248 0248 73C00000      LI    FP12,0          ARRAY 0 WORD 0
   6 0249 0249 47C088A5      LCM   (0,8),(10,8)
     024A 024A 401E888B
     024B 024B 40188838
     024C 024C 65C0803B
   7 024D 024D 400088A1      SCW   (0,8),(107,8)   FIRST PX OF LINE
     024E 024E 4FC3AB97
     024F 024F 42608840
     0250 0250 40FC885A
     0251 0251 40FF8852
     0252 0252 40F0885A
     0253 0253 57C00002
     0254 0254 48000003
   8 0255 0255 73C001FF      LI    FP12,X'01FF'    ARRAY 1 WORD 255
   9 0256 0256 47C088A5      LCM   (0,8),(10,8)
     0257 0257 401E888B
     0258 0258 4018888B
     0259 0259 65C0803B
  10 025A 025A 400088A1      SCW   (0,8),(107,8)   LAST PX OF LINE
     025B 025B 4FC3AB97
     025C 025C 42608840
     025D 025D 40FC885A
     025E 025E 40FF8852
     025F 025F 40F0885A
     0260 0260 57C00002
     0261 0261 08000003
```

```
     1                     ;
     2                     ;          MOVE PROCESSED LINE TO OBUFF WITH
     3                     ;          PIXEL SWAP (1,2,3,4 TO 4,3,2,1)
     4                     ;
     5 0262 0262 33C00000          LI      FP12,0          ARRAY WORD POINTER
     6 0263 0263 32810610          LR      DP,OBDP
     7 0264 0264 34810612          LR      BL,OBEF
     8 0265 0265 3F7F0279   LOOP,SP LNOUT                  MOVE LINE TO OBUFF
     9 0266 0266 47C088A5          LCM     (24,8),(107,8)  LOAD C REG WITH PX
       0267 0267 401F88B3
       0268 0268 401C88B3
       0269 0269 25C378FB
    10 026A 026A 01E00001          INCR    FP12            NEXT WORD
    11 026B 026B 47C088A5          LCM     (16,8),(107,8)  LOAD C REG WITH PX
       026C 026C 401F88B3
       026D 026D 25C350BB
    12 026E 026E 01E00001          INCR    FP12            NEXT WORD
    13 026F 026F 47C088A5          LCM     (8,8),(107,8)   LOAD C REG WITH PX
       0270 0270 401C88BB
       0271 0271 401F88BB
       0272 0272 25C3A87B
    14 0273 0273 01E00001          INCR    FP12            NEXT WORD
    15 0274 0274 47C088A5          LCM     (0,8),(107,8)   LOAD C REG WITH PX
       0275 0275 401F88B3
       0276 0276 401C88B3
       0277 0277 25C38038
    16 0278 0278 01E00001          INCR    FP12            NEXT WORD
    17 0279 0279 30058000   LNOUT  SR      C,OBUFF(DP),3   STORE 4 PX IN OBUFF
W   18 027A 027A 30810610          SR      DP,OBDP              .
W   19 027B 027B 30810612          SR      BL,OBEF
    20                     ;
    21                     ;          SHIFT TWO IMAGE LINES OVER A FIELD IN
    22                     ;          THE ARRAYS TO PREPARE FOR A NEW LINE.
    23                     ;
    24 027C 027C 4000BBA1          SET     M
       027D 027D 48000003
    25 027E 027E 37900811          MVF     (9,9),(0,9)     2ND FIELD TO 1ST
       027F 027F 3F080282
       0280 0280 433488A5
       0281 0281 48800001
       0282 0282 13A40003
    26 0283 0283 3790111A          MVF     (18,9),(9,9)    3RD FIELD TO 2ND
       0284 0284 3F080287
       0285 0285 433488A5
       0286 0286 48800001
       0287 0287 13A40003
```

```
  1                        ;
  2                        ;        IF OBUFF IS FULL OUTPUT TO COMTAL
  3                        ;
  4 0288 0288 34810612              LR      BL,OBEF        IS OBUFF FULL?
  5 0289 0289 29110299              BNZ,BL  OBNF           IF NOT CHECK IBUFF
  6                                 TRAN    TRAN1          IF SO, OUTPUT
    028A 028A 72800000
    028B 028B 34A00016
    028C 028C 30C18010
  8                                 IOWAIT  LINKWD1
    028D 028D 72800000
    028E 028E 74A00000
    028F 028F 37200000
    0290 0290 30C18010
  9 0291 0291 36810001              LR      (BL,DP),TRAN1+1 UPDATE TRAN OUT
 10 0292 0292 3E1F0293              RPT,LOB
 11 0293 0293 28140001              INCR    DP
 12 0294 0294 30810001              SR      (BL,DP),TRAN1+1
 13 0295 0295 32800000              LI      DP,0           RE-INITIALIZE
W 14 0296 0296 30810610             SR      DP,OBDP        OBUFF DATA POINTER
 15 0297 0297 34A01000              LI      BL,MXOBDP      AND
W 16 0298 0298 30810612             SR      BL,OBEF        OBUFF EMPTY FLAG
 17                        ;
 18                        ;        IF IBUFF IS NOT EMPTY GET NEXT LINE
 19                        ;
 20 0299 0299 34810613 OBNF         LR      BL,IBEF        IS IBUFF EMPTY?
 21 029A 029A 2911007E              BNZ,BL  NXLINE         IF NOT, NEXT LINE
 22                        ;
 23                        ;        IF ENTIRE IMAGE HAS NOT BEEN INPUT
 24                        ;        MOVE MORE DATA INTO IBUFF
 25                        ;
 26 029B 029B 34810614              LR      BL,LIF         HAS ENTIRE IMAGE
 27 029C 029C 01030001              DECR    BL             BEEN INPUT
W 28 029D 029D 30810614             SR      BL,LIF
 29 029E 029E 290102AB              BZ,BL   DONE           IF SO, GO TO DONE
 30                                 TRAN    TRAN2          IF NOT, INPUT
    029F 029F 72800000
    02A0 02A0 34A00016
    02A1 02A1 30C18010
 32                                 IOWAIT  LINKWD2        MORE IMAGE
    02A2 02A2 72800000
    02A3 02A3 74A00000
    02A4 02A4 37200000
    02A5 02A5 30C18010
 33 02A6 02A6 32800000              LI      DP,0           RE-INITIALIZE
W 34 02A7 02A7 30810611             SR      DP,IBDP        IBUFF DATA POINTER
 35 02A8 02A8 34A01000              LI      BL,MXIBDP      AND
W 36 02A9 02A9 30810613             SR      BL,IBEF        IBUFF EMPTY FLAG
 37 02AA 02AA 2801007E              B       NXLINE         PROCESS NEXT LINE
```

```
SIMNB       APPLE V04-00 24-JUL-80 21:47:54 PAGE 00020 V
   1                      ;
   2                      ;       MOVE LAST LINE TO OBUFF AND
   3                      ;       OUTPUT OBUFF TO COMTAL
   4                      ;
   5 02AB 02AB 3F7F02B8 DONE    LOOP,SP LTLINE      MOVE LINE TO OBUFF
   6 02AC 02AC 32810611          LR      DP,IBDP
   7 02AD 02AD 3604A000          LR      C,IBUFF(DP),2   LOAD 4 PX IN C REG
W  8 02AE 02AE 30810611          SR      DP,IBDP
   9 02AF 0<AF 400077A1          CLR     X               PIXEL SWAP
  10 02B0 02B0 420099A0          SC      X(0)            1,2,3,4 TO 4,3,2,1
  11 02B1 02B1 400088BB          ROT     X,-8,16
     02B2 02B2 400088BB
  12 02B3 02B3 401088BB          ROT     X,-16,32
     02B4 02B4 400088BB
  13 02B5 02B5 21C0A0FB          LCW     X(0)
  14 02B6 02B6 32810610          LR      DP,OBDP
  15 02B7 02B7 3004B000          SR      C,OBUFF(DP),2   STORE 4 PX IN OBUFF
W 16 02B8 02B8 30810610 LTLINE  SR      DP,OBDP
  17                             TRAN    TRAN1           OUTPUT FINAL OBUFF
     02B9 02B9 72800000
     02BA 02BA 34A00016
     02BB 02BB 30C18010
  19                             IOWAIT  LINKWD1
     02BC 02BC 72800000
     02BD 02BD 74A00000
     02BE 02BE 37200000
     02BF 02BF 30C18010
  20                             RLSE    LINKWD1
     02C0 02C0 72800000
     02C1 02C1 34A00018
     02C2 02C2 30C18010
  22                             RLSE    LINKWD2
     02C3 02C3 72800000
     02C4 02C4 34A00018
     02C5 02C5 30C18010
  24 02C6 02C6 38002000 ERR     WAIT
```

```
   1                        ;
   2                        ;   CHECK DIFBUF(93,9) TO DETERMINE IF THE
   3                        ;   THRESHOLD HAS BEEN EXCEEDED CHECK
   4                        ;   FOR LOW OR HIGH NOISE AS SPECIFIED.
   5                        ;
   6 02C7 02C7 40007741 LIMITS CLR    Y
   7 02C8 02C8 32800000        LI     DP,NOISE
   8 02C9 02C9 295102D1        BNZ,DP HIGH
   9 02CA 02CA 7790651F        GTC    (93,9),(23,9)   DIFBUF>THRES
     02CB 02CB 03B47845
     02CC 02CC 3E0602CD
     02CD 02CD 03B42945
     02CE 02CE 43801645
     02CF 02CF 00002241
  10 02D0 02D0 280102DA        B      A1
  11 02D1 02D1 75E00865 HIGH   MVNF   (93,9),(93,9)   DIFBUF=-DIFBUF
     02D2 02D2 33400065
     02D3 02D3 2C010000
  12 02D4 02D4 7790651F        GTC    (93,9),(23,9)   DIFBUF>THRES
     02D5 02D5 03B47845
     02D6 02D6 3E0602D7
     02D7 02D7 03B42945
     02D8 02D8 43801645
     02D9 02D9 40002241
  13 02DA 02DA 08000002 A1     L      M,Y
  14 02DB 02DB 280A0000        B      0(R2)
  15           0610            ORG    X'0610',A       HIGH SPEED DATA BUFFER
  16           0610 OBDP       DS                     OBUFF POINTER STORAGE
  17           0611 IBDP       DS                     IBUFF POINTER STORAGE
  18           0612 OBEF       DS                     OBUFF EMPTY FLAG
  19           0613 IBEF       DS                     IBUFF EMPTY FLAG
  20           0614 LIF        DS                     LAST IBUFF FLAG
  21           0000            END    SIMNB
```

SIMNB   APPLE V04-00 24-JUL-80 21:47:54 PAGE 00022 V
ERRORS DETECTED: 00000
WARNINGS DETECTED: 00018

APPENDIX E

PTEDGE PROGRAM

```
 1                          PTEDGE    START     ERROR
 2                                    ENTRY     PTEDGE
 3                                    ENTRY     PRRT81,EPRT82,PRRT83,ERRT84,ERP1
 4                                    EXTRN     INT85,TRADT85,TRADUTS,RELEASES
 5                                    EXTRN     BLENUM,GETAD,PUTAD,LINEJL,ITGECUL
 6                                    EXTRN     CONDITION,FLSLKCNT,INBUFF,OUTBUFF
 7                                    EXTRN     TPAN185,TRAP88F,WDCNT
 8                                    EXTRN     EDGE,FORMAT,MOVE
 9
10                          ;
11                          ; SET UP TRAN PARAMETERS
12 0000 0000 742000000     PTEDGE    L,1       CH,0
13 0001 0001 320000008               L,1       CL,X
14 0002 0002 300010960               SP        C,FLSLKCNT
15 0003 0003 742000000               L,1       CH,WDCNT
16 0004 0004 320000008               L,1       CL,MURNBL
17 0005 0005 300010001               SH        C,TRADT85+1
18 0006 0006 542002000               L,1       CH,8192
19 0007 0007 300010001               SH        C,TRAP88F+1
20                          ;
21                          ; OPEN TRAP FILES
22                          ;
23 0008 0008 207100000               HAL,R7    INT85
24                          ;
25                          ; TRAP IN 2 BLOCKS FROM TAPE IN RC
26                          ;
27 0009 0009 742000000     MURXIBUF  L,1       CH,0
28 000A 000A 320000000               L,1       CL,INBUFF
29 000B 000B 300010003               SP        C,TRADT85+3
30 000C 000C 207100000               HAL,R7    RELEASES
31 000D 000D 742002000               L,1       CH,0
32 000E 000E 320010000               L,1       CL,INBUFF+4096
33 000F 000F 300010003               SH        C,TRANJT85+3
34 0010 0010 207100000               HAL,R7    TRADT85
```

```
35                                    ;
36                                    ; INITIALIZE OFFSETS FOR INPUT AND OUTPUT
37                                    ;
38  0011  0011  74200000        LI    CH,0
39  0012  0012  32800000        LI    CL,0
40  0013  0013  30010000        SH    C,GETAD
41  0014  0014  30010000        SH    C,PUTAD
42                                    ;
43                                    ; UPDATE TOTAL NUMBER OF TIMES TO READ
44                                    ; DATA FROM THE TAPE
45  0015  0015  30810000        LH    (FL,DP),FLMTRCNT
46  0016  0016  30800018        LHR   C,(RL,DF)
47  0017  0017  28160001        DECH  DF
48  0018  0018  30815900        SH    (FL,DP),FLMTRCNT
49  0019  0019  3390001C        LI    FF1,28
50  001A  001A  28610001C       BPS   NEW.GTC
51  001B  001B  2801007C        R     FAHEAD1
52                                    ;
53                                    ; THIS SECTION USED FOR THE VERY BEGINNING
54                                    ; OF THE PROCESS.
55                                    ; MOVE THE FIRST 2 LINES INTO ARRAY FIELD
56                                    ; L2 AND L3
57                                    ;
58  001C  001C  74200000 NBEGIN  LI   CH,0
```

```
 1  001D  001D  32000003          LI      CL,3
 2  001E  001E  30010000          SK      C,CONDITION
 3  001F  001F  2C710000          HAL,R7  LINEIN
 4  0020  0020  74200000          LI      CH,0
 5  0021  0021  32000001          LI      CL,1
 6  0022  0022  30010000          SP      C,CONDITION
 7  0023  0023  2C710000          HAL,R7  LINEIN
 8                                *
 9                                * BLACK OUT TWO LINES IN OUTBUFF
10
11  0024  0024  74200000          LI      CH,0
12  0025  0025  72000000          LI      CL,0
13  0026  0026  32H00000          LI      DP,0
14  0027  0027  3EFF002B          RPT,256
15  0028  0028  36040000          SP      C,OUTBUFF(DP),2
16                                *
17                                * INITIALIZE OFFSET OF OUTBUFF
18                                *
19  0029  0029  74200000          LI      CH,0
20  002A  002A  32000100          LI      CL,256
21  002B  002B  30010000          SP      C,PUTAD
22                                *
23                                * CHECK IF INBUFF IS EMPTY
24                                *
25  002C  002C  36010000 MAHEAD1  LK      C,GETAD
26  002D  002D  33900012          LI      PP1,18    MAHEAD2
27  002E  002E  2AC30041          RRZ     MAHEAD2
28                                *
29                                * READ/RP DATA IN KC FOR DUMPING TO COMTAL
30                                * FROM 0123 TO 3210
31                                *
```

E-3

```
32  002F  37802000  M.SNAP        LI    DP,8192
33  0030  3002FFFF                LR    C,OUTBUFF(DP)-1
34  0031  30100001                LR8K,1  F,C
35  0032  30300002                LR8K,3  F,P1,C
36  0033  30300015                LR8K,3  F,L1,C
37  0034  31C6FFFF                SR    F,OUTBUFF(DP)-1,4
38  0035  29510030                RN2,DP  M.SWAP
39                                      ;
40                                      ;    TRAN OUT 64 IMAGE LINES
41                                      ;
42  0036  74200006                LI    CK,0
43  0037  32000000                LI    CL,OUTBUFF
44  0038  30010003                SR    C,TRANOUT+3
45  0039  2C710000                HAL,H7  TRANOUTS
46  003A  36610001                LK    (HL,DP),TRANOUT+1
47                                      ;
48                                      ;    UPDATE THE IMAGE LINE NUMBER
49                                      ;
50  003B  3E3F003C                LF    PFT,64
51  003C  28140001                INCK  DP
52  003D  30810001                SR    (HL,DP),TRANOUT+1
53  003E  36610000                LR    (HL,DP),FLAGKCNT
54  003F  2941004A                RZ,DP  MEND
55  0040  26010009                B     MNEXTBUF
56                                      ;
57                                      ;    SHIFT L2 TO L1, L3 TO L2 AND
58                                      ;    MOVE A NEW LINE FROM HC TO L3 OF AM.
```

```
 1
 2  0041 0041 2C710000  MATH ADS2         MOVE
 3  0042 0042 74200000                    CH,9
 4  0043 0043 32000001             L1      CL,1
 5  0044 0044 30610000             SR      C,CONDITION
 6  0045 0045 2C710000             BAL,R7  LJBFR
 7
 8                      ;                  FORMAT THE FIELD FROM A 3 X 3 MATRIX
 9                      ;                  BAL,R7  FORMAT
10  0045 0046 2C710000
11                      ;                  DO EDGE DETECTION
12                      ;
13                      ;                  BAL,R7  EDGE
14  0047 0047 2C710000
15                      ;                  MOVE A RESULTANT LINE FROM OF IT BC
16                      ;
17                      ;                  BAL,R7  LINFOU
18  0048 0048 2C710000             T       MAHEAD1
19  0049 0049 2801002C
20                      ;                  ONCE FINISH, RELEASE FILES
21                      ;                  LOB     S
22                      ;                  BAL,R7  RELEASES
23           004A MEND
24  004A 004A 2C710000
25                      ;                  ERROR TRAP
26                      ;
27                      ;            EACH
28  004B 004B 34002000 ERROR        EQB    ERROR
29           004B FRRIN1             EQB    ERROR
30           004C FRRIN2             FGH    ERROR
31           004D FRRIN3             FCH    ERROR
32           004E FRRIN4             EQB    ERROR
33           004F     5                     ERROR
34           0000               S            FGTLOCK
```

```
30  0000  0000  4000C3A1              SP1       E
    0001  0001  +8000C003
31  0002  0002  74200000                        CH,0
32  0003  0003  32800000              LI        CH,0
33  0004  0004  30010608              LI        C,TOTAL
34  0005  0005  30010000              SH        C,ELEMENT
35  0006  0006  30010000  RE  41      SH        C,ELEMENT
36  0007  0007  35900010              LI        C,TOTAL
37  0008  0008  30010005              LI        FP1,X
38  0009  0009  35810000              TOS       FANBUP
39  000A  000A  30020000              LF        (FL,DE),ELEMENT
40  060H  000B  33900010              LF        C,SLOT(DP)
41  000C  000C  76C1009E              LI        FP1,31
                                      MEZ       UPDATE
42
43                    ::    IF CURRENT ELEMENT IS PICKED
44                    ::    CALCULATE GRADIENT
45                    ::
46  0000  0000  2M0200HC              r         (AST(I-F)
47
48                    ::    H    E   F    I
49                    ::
50  000E  000E  75F00717  P  (E.S1    SE        1/,F1,F,I,F,T
    000F  000F  73C01F0C
    0010  0010  57200705
    0011  0011  7C000000
51  0012  0012  73C00056              AVAF      TEMP,TEMP
    0013  0013  55F00000
    0014  0014  7C010000
52  0015  0015  35010000              LH        C,THRESHO
```

```
 1  0016  0016  7790601F              GTC     TEMP,(23,9)
    0017  0017  03B47845
    0018  0018  3E060019
    0019  0019  03B42945
    001A  001A  43801645
    001B  001B  40002241
 2  001C  001C  400088A1              LXOR    M,Y
    001D  001D  4000CCA2
    001E  001E  08000003
 3  001F  001F  28010098              B       UPDATE
 4                          ;
 5                          ;  SECOND ELEMENT
 6                          ;
 7  0020  0020  75E00717  PROCES2     SHF     L2,P2,TEMP
    0021  0021  73C02760
    0022  0022  3720070B
    0023  0023  2C000000
 8  0024  0024  73C0605B              MVAF    TEMP,TEMP
    0025  0025  35E008B0
    0026  0026  2C010000
 9  0027  0027  36010000              LR      C,THRSHLD
10  0028  0028  7790601F              GTC     TEMP,(23,9)
    0029  0029  03B47845
    002A  002A  3E06002B
    002B  002B  03B42945
    002C  002C  43801645
    002D  002D  4000224t
11  002E  002E  400088A1              LXOR    M,Y
    002F  002F  4000CCA2
    0030  0030  08000003
12  0031  0031  28010098              B       UPDATE
13                          ;
14                          ;  THIRD ELEMENT
15                          ;
16  0032  0032  75E00717  PROCES3     SHF     L2,P3,TEMP
    0033  0033  73C02F60
    0034  0034  3720070B
    0035  0035  2C000000
17  0036  0036  73C0605B              MVAF    TEMP,TEMP
    0037  0037  35E008B0
    0038  0038  2C010000
18  0039  0039  36010000              LR      C,THRSHLD
19  003A  003A  7790601F              GTC     TEMP,(23,9)
    003B  003B  03B47845
    003C  003C  3E06003D
    003D  003D  03B42945
    003E  003E  43801645
    003F  003F  40002241
```

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```
20  0040  0040  4000KKA1              LXDP      K,Y
    0041  0041  4000CCA2
    0042  0042  08000003
21  0043  0043  28010009F             K         UFDATE
22                        ;
23                        ;
24                        ;  FCRTH ELEMENT
25                        ;
26  0044  0044  75E00717  PROCES4      SFF       L2,P4,TEMP
    0045  0045  73C03760
```

```
    0046  0046  37260704
    0047  0047  2C000000
1   0048  0048  73C06058              MVAF      TEMP,TEMP
    0049  0049  35E00860
    004A  004A  2C010000
2   004B  004B  36010000              LR        C,THRSHLD
3   004C  004C  77900001F             GTC       TEMP,(23,9)
    004D  004D  03847845
    004E  004E  3E06004F
    004F  004F  03842945
    0050  0050  43801645
    0051  0051  40002241
4   0052  0052  4000KKA1              LXDP      M,Y
    0053  0053  4000CCA2
    0054  0054  08000003
5   0055  0055  28010009E             K         UPDATE
6                        ;
7                        ;  FIFTH ELEMENT
8                        ;
9   0056  0056  75E00717  PROCES5      SFF       L2,P5,TEMP
    0057  0057  73C03F60
    0058  0058  37200708
    0059  0059  2C000000
10  005A  005A  73C06058              MVAF      TEMP,TEMP
    005B  005B  35E00860
    005C  005C  2C010000
11  005D  005D  36010000              LR        C,THRSHLD
12  005E  005E  77906001F             GTC       TEMP,(23,9)
    005F  005F  03847845
    0060  0060  3E060061
    0061  0061  03842945
    0062  0062  43801645
    0063  0063  40002241
```

```
13  0064  0064  40006AA1              LXOR      F,Y
    0065  0065  4000CCA2
    0066  0066  C8000003
14  0067  0067  28010009F             B         UPDATE
15                          ;
16                          ;    SIXTH ELEMENT
17                          ;
18  0068  0068  75E00717  PROCES6     SHF       L2,P6,TEMP
    0069  0069  73C047B0
    006A  006A  37200708
    006B  006B  2C000000
19  006C  006C  73C06058              MVAF      TEMP,TEMP
    006D  006D  35E00860
    006E  006E  2C010000
20  006F  006F  36010000              LR        C,THRSHLD
21  0070  0070  77906011              GTC       TEMP,(23,9)
    0071  0071  03B47845
    0072  0072  3E060073
    0073  0073  03B42945
    0074  0074  43B01645
    0075  0075  40002241
22  0076  0076  40008BA1              LXOR      M,Y
    0077  0077  4000CCA2
    0078  0078  08000003
23  0079  0079  28010009F             B         UPDATE
```

EDGE   APPLE V04-00 16-JUL---   04:39:14 PAGE 00004

```
 1                          ;
 2                          ;   SEVENTH ELEMENT
 3                          ;
 4  007A  007A  75F00717  PROCES7     SHF       L2,P7,TEMP
    007B  007B  73C04F60
    007C  007C  37200708
    007D  007D  2C000000
 5  007E  007E  73C06058              MVAF      TEMP,TEMP
    007F  007F  35F00860
    0080  0080  2C010000
 6  0081  0081  36010000              LR        C,THRSHLD
 7  0082  0082  77906011              GTC       TEMP,(23,9)
    0083  0083  03B47845
    0084  0084  3E060085
    0085  0085  03B42945
    0086  0086  43B01645
    0087  0087  40002241
 8  0088  0088  40008BA1              LXOR      M,Y
    0089  0089  4000CCA2
    008A  008A  08000003
 9  008B  008B  28010009F             B         UPDATE
```

E-10

```
10                          ;
11                          ;   WEIGHT ELEMENT
12      .                   ;
13 00BC 00BC 75E00717 P1         SFF      L2,PR,TEMP
   00BD 00BD 73C05760
   00BE 00BE 37200708
   00BF 00BF 2C000000
14 0090 0090 73C06058            MVAF     TEMP,TEMP
   0091 0091 35E008B0
   0092 0092 2C010000
15 0093 0093 36010000            UF       C,THRESH
16 0094 0094 7790601F            GTC      TEMP,(23,9)
   0095 0095 03E47845
   0096 0096 3E060097
   0097 0097 03E42945
   0098 0098 43801645
   0099 0099 40002241
17 009A 009A 4000BBA1            LXUR     N,Y
   009B 009B 4000CCA2
   009C 009C 0B000003
18 009D 009D 2B01009F            B        UPDATE
19                          ;
20                          ;   UPDATE SECTION
21                          ;
22           009E UPDATE     EQU      S
23 009E 009E 36B10000            LR       (FL,DP),TOTAL
24 009F 009F 2B140001            INCR     DP
25 00A0 00A0 30B10000            SR       (FL,DP),TOTAL
26 00A1 00A1 36B10000            LR       (FL,DP),PRESENT
27 00A2 00A2 2B140001            INCR     DP
28 00A3 00A3 30B10000            SR       (FL,DP),PRESENT
29 00A4 00A4 2B010006            B        REPEAT
30                          ;
31                          ;   KEUP THE RESULT FOR OUTPUT
32                          ;
33 00A5 00A5 4000BBA1  KEEP LP    SFI      D
   00A6 00A6 0B000003
```

```
 1  00A7  00A7  36010000            LR      C,THRSHLD
 2  00A8  00A8  77906U1F            LTC     TEMP,(23,9)
    00A9  00A9  03B41745
    00AA  00AA  3E0600AB
    00AB  00AB  03B41645
    00AC  00AC  43802945
    00AD  00AD  40002241
 3  00AE  00AE  48000002            I       N,Y
 4  00AF  00AF  76000000            LI      C,0
 5  00B0  00B0  33C01F68            SC      (24,8),RESULT
    00B1  00B1  3F0700B3
    00B2  00B2  4B40B7A1
    00B3  00B3  13740003
 6  00B4  00B4  400044A2            LN      N,Y
    00B5  00B5  48000003
 7  00B6  00B6  760000FF            LI      C,255
 8  00B7  00B7  33C01F68            SC      (24,1),RESULT
    00B8  00B8  3F0700BA
    00B9  00B9  4B40B7A1
    00BA  00BA  13740003
 9  00BB  00BB  2B0F0000            B       OF(7)
10                          ;
11                          ;   THE ADDRESSES TO BE JUMPED TO
12                          ;
13  00BC  00BC  28010000E  CASE     B       PROCES1
14  00BD  00BD  28010020            B       PROCES2
15  00BE  00BE  28010032            B       PROCES3
16  00BF  00BF  28010044            B       PROCES4
17  00C0  00C0  28010056            B       PROCES5
18  00C1  00C1  28010068            B       PROCES6
19  00C2  00C2  2801007A            B       PROCES7
20  00C3  00C3  2801008C            B       PROCES8
21                  FFFF                END
```

ERRORS DETECTED: 00000
WARNINGS DETECTED: 00000

```
                          MOVE    START
 1
 2                          ;
 3                          ;    SUBROUTINE MOVES FIELD L2 TO L1.
 4                          ;    L3 TO L2
 5                          ;
 6
 7              0808 L1        DS    Y      MOVE    8,8
 8              1008 L2                            16,8
 9              1808 L3                            24,8
10                          ;
11                          ;
12   0000                   MOVE    S
13   0000 0000 4060HHA1                    N
     0001 0091 48000003
14   0002 0002 3790DF17                    L2,L1
     0003 0003 3F070006
     0004 0004 4334HHA5
     0005 0005 4FH60001
     0006 0006 13A40003
15   0007 0007 3790171F                    L3,L2
     0008 0008 3F070004
     0009 0009 4334HHA5
     000A 000A 4FH00001
     000B 000B 13A40003
16   000C 000C 2400F0000    CMD    0(H7)
                   FFFF
17
```

ERRORS DETECTED: 00000
WARNINGS DETECTED: 00000

LINEIN   APPLE V04-00 16-JUL-80 0 : : 1 : : 4 PAGE 00001

```
LINEIN          GLOBL   . . 1
                .   ; MOVE A LI   FROM HC TO AM

                .   .   ; LINEIN
                .   .       CLBBL'10H,GETAD,ERR0R,J'SORT

          0008  L1          DF          H,H
          100H  L2          DF          10,H
          18CH  L3          DF          24,B
          00CH  C1          DF          0,H
          080H  C2          DF          H,H
          100B  C3          DF          10,H
          180H  C4          DF          24,B

          0000  LINEIN      EQU         S
0000 0000 757000H0         L1          HL',12H
0001 0001 4090H=A1         SH          A
0002 0402 090000003
0003 0003 32H10000         LK          DH,GETAD
0004 0004 33C00000         L1          HPI2,0
0005 0005 34410000         LH.         HL,C'.'PLL1on
0006 0006 01030001         DE          HL
0007 0007 29010000         HZ, 1       CASP1
0008 0008 01030001         DE          HL
0009 0009 45010H2C         HZ, 1       CASE2
000A 000A 01030001         DF          HL
000B 000B 29010H4C         HZ, L       CASE3
000C 000C 29010000         H           ERROR
```

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```
33                              ;
34                              ;   MOVE A LI    TO L3
35                              ;
36  000D  000D  36040000  CASE1      LR       C,INBUFF(ZP),2
37  000E  000E  4000B8A1             SC       C1,L3
    000F  000F  4FC0B8FF
    0010  0010  42008B40
    0011  0011  40FB8B5A
    0012  0012  40F0B85A
    0013  0013  57C00002
    0014  0014  08000003
38  0015  0015  01E00001             INCR     FP12
39  0016  0016  4000B8A1             SCW      C2,L3
    0017  0017  4FC0B8FF
    0018  0018  42008B40
    0019  0019  40F0B852
    001A  001A  57C00002
    001B  001B  08000003
40  001C  001C  01E00001             INCR     FP12
41  001D  001D  4000B8A1             SCW      C3,L3
    001E  001E  4FC0B8FF
    001F  001F  42008B40
    0020  0020  40FB8B52
    0021  0021  57C00002
    0022  0022  08000003
```

```
 1  0023  0023  01E00001             INCR     FP12
 2  0024  0024  4000B8A1             SC       C4,L3
    0025  0025  4FC0B8FF
    0026  0026  57C00000
    0027  0027  08000003
 3  0028  0028  01E00001             INCR     FP12
 4  0029  0029  01010001             DECR     FL1
 5  002A  002A  2B910000             BNZ,FL1  CASE1
 6  002B  002B  2B010008             B        RETURN
 7                              ;
 8                              ;   MOVE A LINE TO L1
 9                              ;
10  002C  002C  36040000  CASE2      LR       C,INBUFF(ZP),2
11  002D  002D  4000B8A1             SCW      C1,L1
    002E  002E  4FC0AB7F
    002F  002F  42008B40
    0030  0030  40FB8B52
    0031  0031  57C00002
    0032  0032  08000003
12  0033  0033  01E00001             INCR     FP12
13  0034  0034  4000B8A1             SCW      C2,L1
    0035  0035  4FC0AB7F
    0036  0036  57C00000
    0037  0037  08000003
14  0038  0038  01E00001             INCR     FP12
```

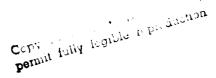E-15
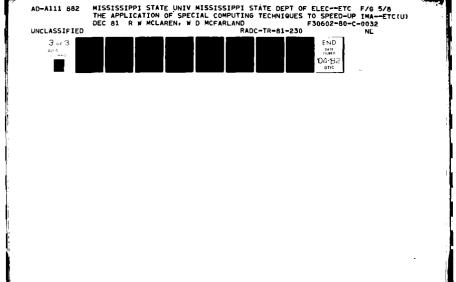
```
15  0039  0039  400088A1              SCW       C3,L1
    003A  003A  4FC0A67F
    003B  003B  42008840
    003C  003C  40F8885A
    003D  003D  40008885A
    003E  003E  57C00002
    003F  003F  06000003
16  0040  0040  01E00001              CO        FP12
17  0041  0041  40008BA1              SCW       C4,L1
    0042  0042  4FC0A87F
    0043  0043  42008840
    0044  0044  40F08885A
    0045  0045  40008885A
    0046  0046  57C00002
    0047  0047  08000003
18  0048  0048  01E00001              INCR      FP12
19  0049  0049  01010001              DECR      FL1
20  004A  004A  2891002C              BNZ,L1    CASE2
21  004B  004B  2801006B              B         RETURN
22                          ;
23                          ;  MOVE A LINE 1/ 12
24                          ;
25  004C  004C  36040000  CASE3       LR        C,INBUFF(DP),2
26  004D  004D  40008BA1              SCW       C1,L2
    004E  004E  4FC0B0BF
    004F  004F  42008840
    0050  0050  40F08852
    0051  0051  57C00002
    0052  0052  08000003
27  0053  0053  01E00001              INCR      FP12
28  0054  0054  40008BA1              SCW       C2,L2
    0055  0055  4FC0B0BF
    0056  0056  42008840
```
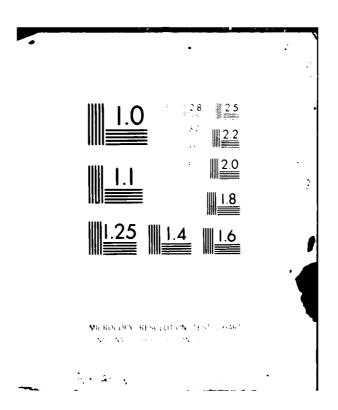
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```
      0057 0057 40FRRR52
      005R 005R 57C00002
      0059 0059 06000003
 1    005A 005A 01E00001           INC?        ' 12
 2    005R 005R 40008RA1           SCW         C ,L
      005C 005C 4FC0R0RF
      0050 005D 57C00000
      005F 005F 06000003
 3    005F 005F 01F00001           INC?        FP12
 4    0060 0060 40008RA1           SCW         C4,G2
      0061 0061 4FC0R0RF
      0062 0062 42008R40
      0063 0063 40FRR85A
      0064 0064 40008B5A
      0065 0065 57C00002
      0066 0066 0F000003
 5    0067 0067 01E00001           INCR        FF12
 6    006R 006R 01010001           DFCR        FG1
 7    0069 0069 2R91004C           RFZ,FG1     CASE3
 H    006A 006A 2R01006R           B           RETURN
 9                         ;
10                         ;
11                         ;
12    006R 006R 34A00000  RETURN   LI          1,0
13    006C 006C 30R10000           SF          ( 1,0F),GFIAG
14    006D 006D 2R0F0000           R           )(F7)
15                   FFFF           FND
```

ERRORS DETECTED: 00000
RNINGS DETECTED: 00000

||| 1.0

.28 || 2.5

|| 2.2

|| 1.1

|| 2.0

||| 1.8

||| 1.25 ||| 1.4 ||| 1.6

MICROCOPY RESOLUTION TEST CHART

```
  1                        LINEOUT   START
  2                    ;
  3                    ;       MOVE RESULT FROM A4 TO RC
  4                    ;
  5                            ENTRY     LINEO
  6                            EXTRN     PUTAD, LTROFF
  7                ;
  8                ;
  9                ;
 10              610H RESULT   DF        97,H
 11              000H C1       DF        0,H
 12              080H C2       DF        8,H
 13              100H C3       DF        16,H
 14              160H C4       DF        24,H
 15                ;
 16                ;
 17                ;
 18              0000 LINEOUT  EQU       S
 19  0000 0000 34A0000H       LI        HL,12H
 20  0001 0001 32810000       LR        DP,PUTAD
 21  0002 0002 73C00000       LI        FP12,0
 22  0003 0003 47C0HHA5 REPEAT  LCM     C1,RESULT
     0004 0004 401F88HH
     0005 0005 401088PF
     0006 0006 25C3803H
 23  0007 0007 01E00001       INCR      FP12
 24  0008 0008 47C0HHA5       LCM       C2,RESULT
     0009 0009 401F88H4
     000A 000A 401C8HH4
     000B 000B 25C34B7P
 25  000C 000C 01E00001       INCR      FP12
 26  000D 000D 47C0HHA5       LCM       C3,RESULT
     000E 000E 401F88EH
     000F 000F 401H8HEH
     0010 0010 25C370HB
 27  0011 0011 01E00001       INCR      FP12
 28  0012 0012 47C0HHA5       LCM       C4,RESULT
     0013 0013 401F8HHB
     0014 0014 401H88HH
     0015 0015 25C39HFH
 29  0016 0016 01E00001       INCR      FP12
 30  0017 0017 30050000       SH        C,OUTPUFF(DF),3
 31  0018 0018 29110003       HNZ,HL    REPEAT
 32  0019 0019 34A00000       LI        HL,0
 33  001A 001A 30810000       SR        (HL,DP),PUTAD
 34  001B 001B 7H0F0000       H         0(R7)
 35                   FFFF     END
```

FORMAT

```
 1          FORMAT   START
 2        ;
 3        ; FORMAT A 3*3 MATRIX INTO A LINEAR STRUCTURE, I.E.
 4        ; FORMAT     6  7  X  X  1
 5        ;           5  X  2
 6        ;           4  3
 7        ;
 8        ;
 9        ; INTO  1  2  3  4  5  6  7  8
10        ;
11        ;              ENTRY   FORMAT
12        ;
13   0800H L1            DF      6,X
14   1000H L2            DF      16,X
15   1800H L3            DF      24,X
16   1300H D1            DF      24,X
17   2000H P2            DF      32,8
18   2400H P3            DF      40,X
19   3000H P4            DF      48,X
20   3800H P5            DF      50,X
21   4000H P6            DF      64,X
22   4800H P7            DF      72,X
23   5000H P8            DF      80,X
24        ;
25        ; MOVE ELEMENTS 2,3,AND 4 TO POSITIONS.
26        ;
27   0000H FORMAT        ADD     S
28                       Set     M
29                       AVE     1,3,P2

     0000 0000 4800H (4)
     0001 0001 48000003
     0002 0002 37902/1F
     0003 0003 3F670006
     0004 0004 4334X*A5
     0005 0005 4FX60001
     0006 0006 15A40003
```

```
30  0007  0007  37902F17              MVF       L2,P3
    000H  000H  3F070000
    0009  G009  43348HA5
    000A  000A  4HA00001
    000H  000H  13A40004
31  000C  000C  37903700              MVF       L1,P4
    000D  000D  3F070010
    000F  000F  43348HA5
    000F  000F  4HA00001
    0010  0010  13A40003
32                          ;
33                          ;   SHIFT UP ELEMENTS 2,3, AND 4 ONE LINE
34                          ;
35  0011  0011  73C00100              LI        FP12,256
36  0012  0012  57C1A08D              LCM       (0,24),(32,24)
37  0013  0013  73C00000              LI        FP12,0
3H  0014  0014  4000EH41              SCW       (0,24),(32,24)
    0015  0015  4FC1A08F
    0016  0016  57C10000
    0017  0017  46000003
39  0018  0018  73900020              LI        FP1,32
40  0019  0019  33400020              LI        FP2,32
41  001A  001A  3F17001E    LOOP,24   FSHIFTUP
42  001H  001H  43308H45    L         Y,rP1+
```

E-20

```
 1  001C  001C  40FFA85A              RUT       Y,-1
    001D  001D  4000A85A
 2  001E  001E  1A600002  FSHIFTUP    S         Y,FP2+
 3                        ;
 4                        ;  MOVE ELEMENTS 6,7,AND 8 TO POSITION
 5                        ;
 6  001F  001F  3740571F              MVF       (8,24),(64,24)
    0020  0020  3F170023
    0021  0021  4334A8A5
    0022  0022  4F500001
    0023  0023  13A40003
 7                        ;
 8                        ;  SHIFT DOWN ELEMENTS 6,7,AND 8 ONE LINE
 9                        ;
10  0024  0024  73C000FF              LI        FP12,255
11  0025  0025  57C2A0FD              LCM       (0,24),(64,24)
12  0026  0026  73C001FF              LI        FP12,511
13  0027  0027  4000A8A1              SCM       (0,24),(64,24)
    0028  0028  4FC2A0FF
    0029  0029  57C20000
    002A  002A  48000003
14  002B  002B  73900040              LI        FP1,64
15  002C  002C  33400040              LI        FP2,64
16  002D  002D  3F170030  LOOP,24     FSHIFTDN
17  002E  002E  4330A645              L         Y,FP1+
18  002F  002F  40FFA857              ROT       Y,1
19  0030  0030  5A600002  FSHIFTDN    S         Y,FP2+
20  0031  0031  3740340F              MVF       L1,P5
    0032  0032  3F070035
    0033  0033  4334A8A5
    0034  0034  40600001
    0035  0035  13A40003
21  0035  0036  280F0000              A         0(47)
22                FFFF              END
```

```
         STORAGE   START

                   *  THIS SEGMENT IS FOR CONSTANT ...
                   *  RESERVED STORAGE.  IT IS PUT IN
                   *  HIGH SPEED DATA BUFFER (HSDB)

                   ENTRY  WDCNT,MLRBUF,INBUFF,OUTBUFF,GRTA...
                   ENTRY  CONDITION,FLMLACUT,THRSHLD,TOTAL,
                   ORG    HSDB,A
                   EQU    4096
                   EQU    0
                   EQU    X'A000'
                   EQU    X'C000'
   0608   WDCNT    DS
   1000   MLRBUF   DS
   0060   INBUFF   DS
   A000   OUTBUFF  DS
   C000   GRTAD    DS
   0608   PUTAD    DS
   0609
   060A   CONDITION DS
   060B   FLMLACUT DS
          THRSHLD  DC     100
          TOTAL    DC     0
          ELEMENT  DC     0
          SLOT     DC,X   1
18 060C 060C 00000064
19 060D 060D 00000000
20 060E 060E 00000000
21 060F 060F 00000001
   0610 0610 00000001
   0611 0611 00000001
   0612 0612 00000001
   0613 0613 00000001
   0614 0614 00000001
```

*** LISTING OF REMAINDER OF DC SUPPRESSED ***

```
22      FFFF      END
```

ERRORS DETECTED: 00000
WARNINGS DETECTED: 00000

```
                   ALLIO    START
                            ENTRY    INITS,TRAPINS,TRANOUTS,RELEASES
                            ENTRY    POINTIN,POINTOUT,TRANITIN,TRANOUT
                            ENTRY    LNKWDIN,LNKWDUT
                            ;
                            ;
 7          0000 INITS      EQU      S
                            INIT     POINTIN
                            ;
10
11                                   POINTOUT
 
13   0000 0000 72808140     K        K        0(R7)
14   0001 0001 34A00014
15   0002 0002 30C18010
                            ;
                            ;
16          0007 TRANINS    EQU      S
17   0007 0007 72808144     TRAN     TRANITIN
     0008 0008 34A00016
     0009 0009 30C18010
                            ;
19   000A 000A 72808140     LOWAIT   LNKWDIN
20
21   000B 000B 14A00000     K        K        0(R7)
     000C 000C 37200000
     000D 000D 30C18010
     000E 000E 280F0000
                            ;
                            ;
22          000E TRANOUTS   EQU      S
23                          TRAN     TRANOUT
24
25
```

```
    000F  000F  72808190
    0010  0010  34A0001D
    0011  0011  30C1B010
27                             ;
28                                     IOWAIT    LNKWDOUT
    0012  0012  72808188
    0013  0013  74A00000
    0014  0014  37200000
    0015  0015  30C1B010
29  0016  0016  280F0000         H        0(R7)
30                             ;
31                             ;
32             0017  RELEASES  EQU      S
33                                     RLSE      LNKWDIN
    0017  0017  72808190
    0018  0018  34A0001B
    0019  0019  30C1B010
35                             ;
36                                     RLSE      LNKWDOUT
    001A  001A  72808188
    001B  001B  34A00018
    001C  001C  30C1B010  <
38  001D  001D  280F0000         H        0(R7)


    1                             ;
    2                             ;
    3       81A0  POINTIN   EQU      X'81A0'
    4       818C  POINTOUT  EQU      X'818C'
    5       81A4  TRANITIN  EQU      X'81A4'
    6       8190  TRANOUT   EQU      X'8190'
    7       819C  LNKWDIN   EQU      X'819C'
    8       8188  LNKWDOUT  EQU      X'8188'
    9       FFFF            END
```

ERRORS DETECTED: 00000
WARNINGS DETECTED: 00000

MISSION
of
Rome Air Development Center

RADC plans and executes research, development, test and selected acquisition programs in support of Command, Control Communications and Intelligence (C^3I) activities. Technical and engineering support within areas of technical competence is provided to ESD Program Offices (POs) and other ESD elements. The principal technical mission areas are communications, electromagnetic guidance and control, surveillance of ground and aerospace objects, intelligence data collection and handling, information system technology, ionospheric propagation, solid state sciences, microwave physics and electronic reliability, maintainability and compatibility.